CHARGES WORKSHOP

SPECIALIST GAMES & CLASSIC RANGE CATALOG



2005-2006 EDITION

What You'll Find Inside

The Specialist Range is made up of all the available Specialist Games and their model ranges, including those for the Battlefleet Gothic, Blood Bowl, Inquisitor, Mordheim, Necromunda, Warmaster, and Epic 40,000 games.

The Classic Range consists of Classic and Collector's models and bitz for Warhammer 40,000 and Warhammer.



In All Their Forms

Games Workshop sells its models unpainted in boxed sets, in blister packs, and as component parts. Throughout the catalog, models are shown assembled, usually painted, and on their appropriate bases.

Most gamers, painters, and collectors will want to buy whole models, but some hobbyists will want to purchase the separate parts for conversion and modeling purposes. At times, only the individual bitz or the complete models are available. This fact will be noted where appropriate.

Codes and Price Lists

Codes identify each product, and these codes will match up with the price list. All blisters, boxes, bitz, and sprues shown in each section will have their prices listed in the appropriate section of the price list.

Where Is This Stuff Available?

All of the products in the catalog are available from participating Independent Retail shops (often called Rogue Traders), Games Workshop Hobby Centers, and the GW Mail Order Service. Remember, bitz are now available in all Hobby Centers!

ROGUE TRADER AND HOBBY CENTER STORE LISTINGS

http://maps.games-workshop.com/shopping/default.htm

GW MAIL ORDER SERVICE

1-800-394-GAME

Monday-Saturday 11 a.m.-7:30 p.m. EST

ONLINE STORE

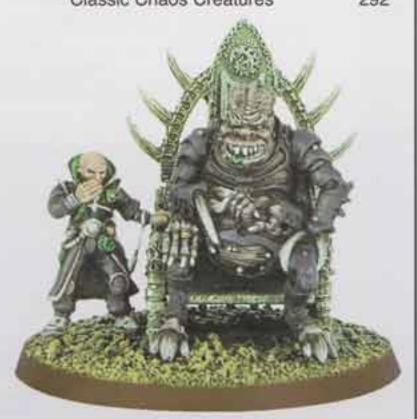
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SPECIALIST GAMES & CLASSIC RANGE CATALOG

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Classic Genestealer Patriarch shown on page 193.



PRODUCTION

US: Jeff Cauley, Steve Fuller, Jeff Hall, Steve Morgan, John Reichling, John Shaffer, Len Sullivan, Dave Taylor, Drew Will

UK: Sean Cutler, Andy Hallam, and Zaff Haydn-Davies

EDITING

Eric Sarlin

SPECIAL THANKS

A special thank you goes out to all of the Golden Demon and Grand Tournament winners and contestants from across the globe, the staff of both the US and UK Studios, and last but not least, our dedicated Games Workshop hobbyists who love all of our products!

Printed in the U.S.

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SECIALIST SAMES RANGE

Specialist Games is a division of Games Workshop that produces its own line of games, gaming supplements, miniatures, and magazines. In addition to showing off some of the awesome model ranges, this section explains what the Specialist Games division is all about, how you can get the models, and how to find out more.

What Games Are in the Specialist Games Range?

The Specialist Games range includes miniatures and materials for Battlefleet Gothic, Blood Bowl, Epic 40,000, Inquisitor, Mordheim, Necromunda, and Warmaster.

Why Was the Specialist Games Division Set up?

The success of the main Games
Workshop games – Warhammer,
Warhammer 40,000, and The Lord of
The Rings – has made it difficult for the
main Games Workshop design studio to
provide support for the other fantastic
gaming systems that Games Workshop
has produced over the years. The
Specialist Games branch is dedicated to
supporting these fine additions to the
Games Workshop gaming worlds.





- Services' Mail Order
- The Games Workshop Online Store

Thus, if you want any Specialist Game, model, bit, or supplement, you can get it. Just ask the staff of your favorite store

Above: High Elves clash with the Undead in a sweeping battle of Warmaster.

Bottom (L to R): An Eldar Titan prepares for attack from an Ork Squiggoth in Epic, Dwarfs and Men skirmish over the dangerous riches held in the city of Mordheim, and Amazons face off against Lizardmen on the pitch in a deadly game of Blood Bowl.



SPACESHIP BATTLES IN THE 41ST MILLENN

In the void of space, massive battlefleets pierce the darkness to enforce the will of the Emperor. Vast warships maneuver and fire at each other; fighters and bombers are launched in waves; and torpedoes race toward their targets.

There is no peace among the stars. Battlefleet Gothic allows you to command fleets of warships in deadly conflict in the voids of space. The Gothic war was a grim time when the Imperium of Mankind battled for survival in the hostile depths of space. The system was plagued by Ork Pirates, Eldar Corsairs, and the most dangerous foe of all...Chaos.

The original Battlefleet Gothic game came with rules for four fleets - Imperial, Chaos, Orks, and Eldar, Since that time, we have made rules and models for Necrons, Tau, Space Marines, Dark

Eldar, and other space phenomenon like mines and more.



As a potential new Admiral about to embark on a mission to conquer the galaxy, it is essential to decide which fleet you want to command. Some Commanders choose a fleet based on what Warhammer 40,000 army they already own, while others may base a decision on the looks and "paint-ability" of the ships. For the more tactically minded, here is a quick rundown on the general strategies behind each type of fleet.

Imperial Fleets. In general, it seems as if Imperial powers favor armor and longranged striking power over sheer speed. Almost all Cruisers and Battleships have massively armored prows that can absorb mighty punishment, and when you add in the fearsome Nova Cannon, you get

a blend of longevity and firepower.

Chaos Fleets. These are largely constructed of older versions of Imperial ships that defected during the Heresy. Chaos tends toward faster ships with shorter ranged weaponry. Thus, it is imperative for a Traitor Fleet to close quickly and unleash its potent weaponry point blank.

Eldar Fleets. The Eldar are hitand-run specialists that use superior speed and maneuverability. While Eldar ships can dish it out, they are not particularly sturdy nor do they hold up well under sustained heavy fire.

Above: The Retribution Class Battleship, which uses pieces from Epic Titans, is the handiwork of Chad Mierzwa.

Ork Fleets. As one might expect, Orks are not subtle. They prefer by far to rush headlong at any enemy they can find. Though rusty, neglected, and ill-kempt (at best), Ork ships are loaded with weapons!

Space Marines. While launching quick striking operations is their strong suit, Space Marine fleets are formidable all on their own. The Battle Barge is not to be lightly regarded (especially at close range), and before a foe knows it, wave after wave of Thunderhawks are streaking toward his fleet!

Necrons. These mysterious aliens have more bizarre, arcane weapon systems than any other fleet. Multidirectional lightning arcs and reactive hulls are just a few of the technologically advanced items at a Necron admiral's disposal.

Tyranids. The Tyranid fleets are a terror up close. These completely biological vessels are in essence huge creatures floating through the depths of space. While most of their weaponry is close ranged, the horrible ships also have claws, tentacles, and appendages that can make attacks should any foe approach too close.

Dark Eldar. The Dark Eldar are raiders and slave merchants. Just like the beings who crew them, Dark Eldar ships are wicked and hardhitting. Fast like their goodly brethren, the Dark Eldar ships do much better on the speedy assault than in defense.



Above: Ty Finocchiaro's Slaughter Class Cruiser has most definitely felt the tender mercies of Nurgle.

Below: Jake Landis used colored translucent plastic rod to carry the look of the 40K-scale Necrons into the Battlefleet Gothic Necron fleet.

SPECIALIST GAMES & CLASSIC RAY

COTHIC

GETTING STARTED

Battlefleet Gothic Boxed Set (60010899001)

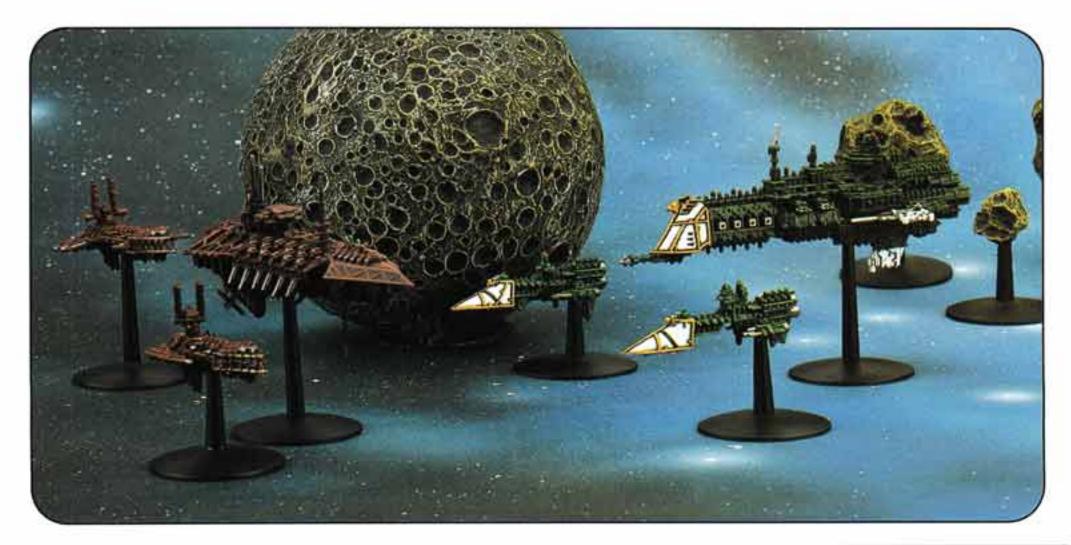
- Battlefleet Gothic rulebook with campaign rules
- 4 Imperial cruisers (multi-part kits)
- 4 Chaos cruisers (multi-part kits)
- 12 assorted dice
- · Fleet Registry roster pad
- · 2 plastic range rulers
- Over 100 game counters
- Two reference sheets
- Getting Started guide with exclusive comic strip

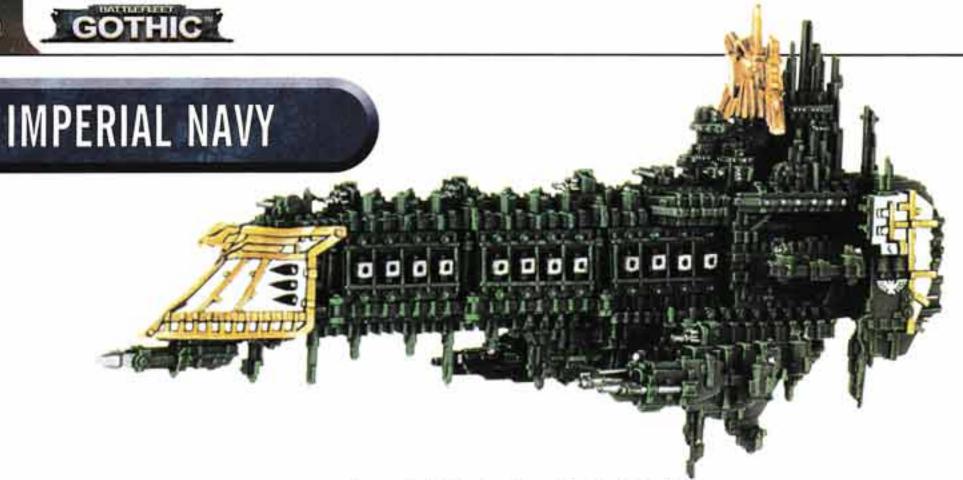




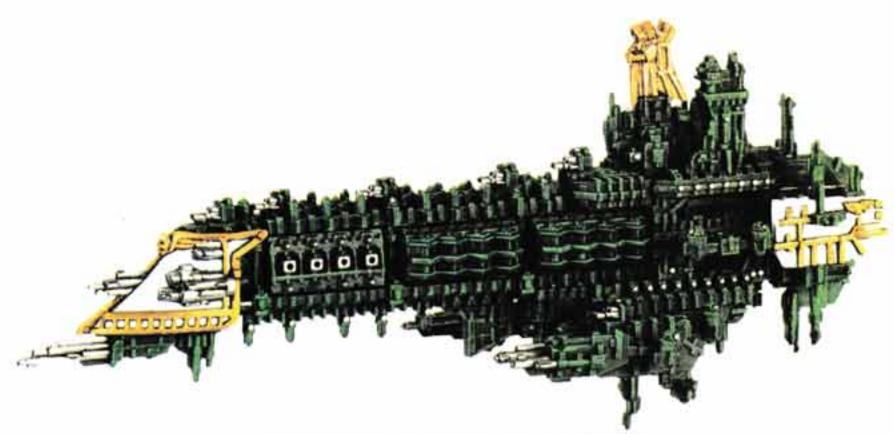
Battlefleet Gothic: Armada (60710899022)

Battlefleet Gothic: Armada is a supplement to the Battlefleet Gothic game that adds new rules, ship profiles, and fleet lists for many of the most important spacefaring races of the 41st millennium. This book includes more than 48 new ship classes, plus complete fleet lists for a number of army types. In addition, Armada covers two of the greatest wars the galaxy has ever witnessed and provides new background, maps, and campaign rules for these conflicts.

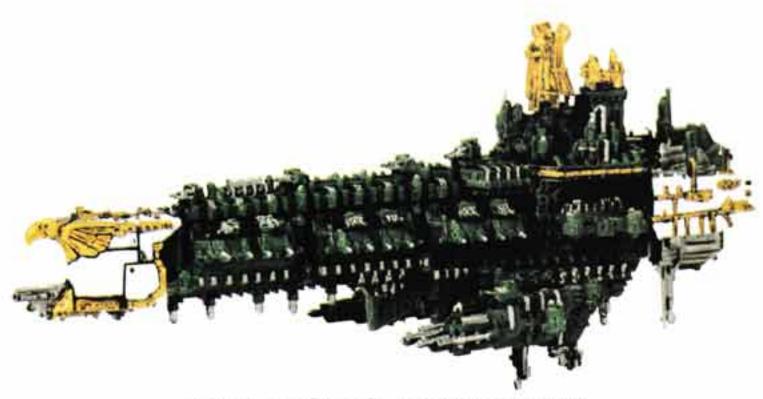




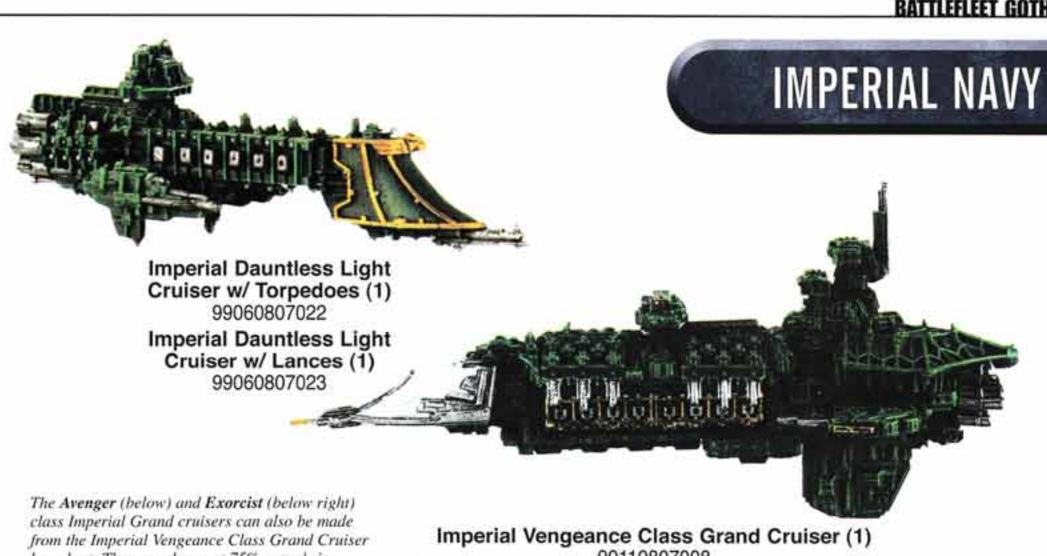
Imperial Retribution Battleship (1) 99110807001



Imperial Emperor Class Battleship (1) 99110807004



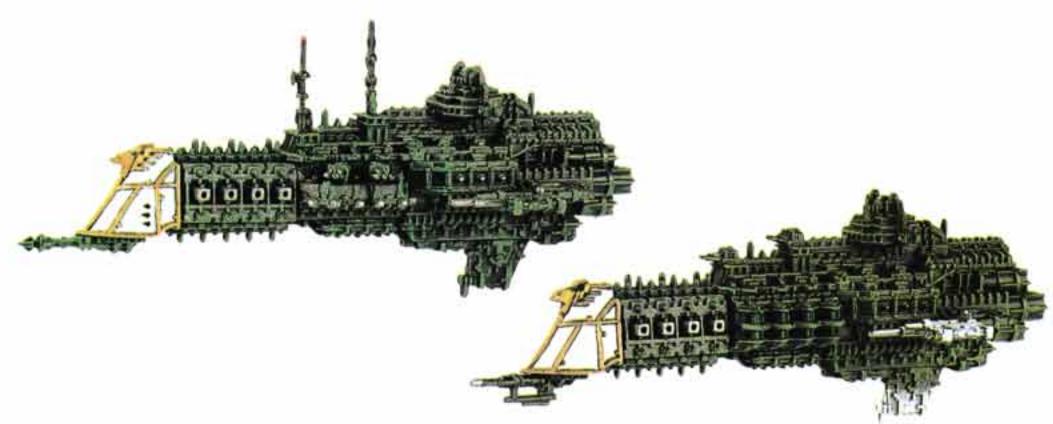
Apocalypse Class Imperial Battleship (1) 99110807018



boxed set. They are shown at 75% actual size.

99110807008





Imperial Cruisers (2) 99110807001



Imperial Shark Assault Boats (24) 99060807009



















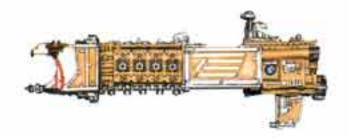
Imperial Starhawk Bombers (24) 99060807010

Imperial Fury Interceptors (30) 99060807011

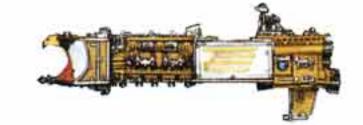
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IMPERIAL NAVY







Imperial Falchion Class Escorts (3) 99060807012





Imperial Sword Class Frigates (3) 99060807002







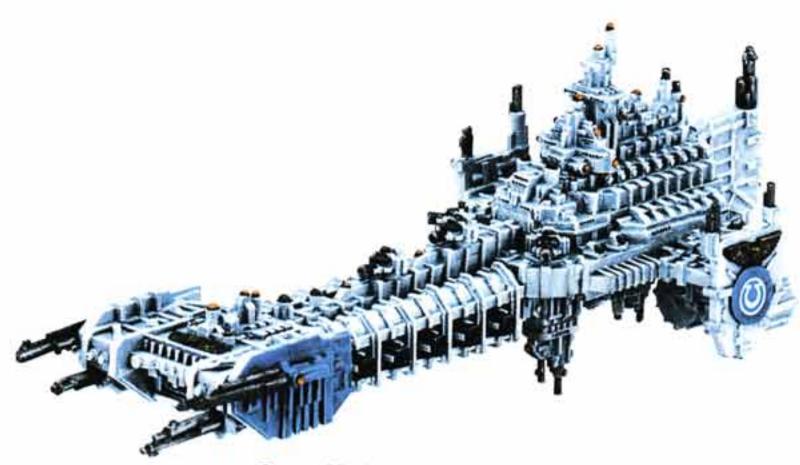
Imperial Firestorm Class Frigates (3) 99060807005



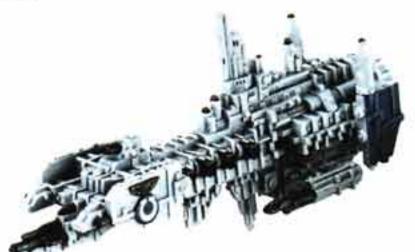




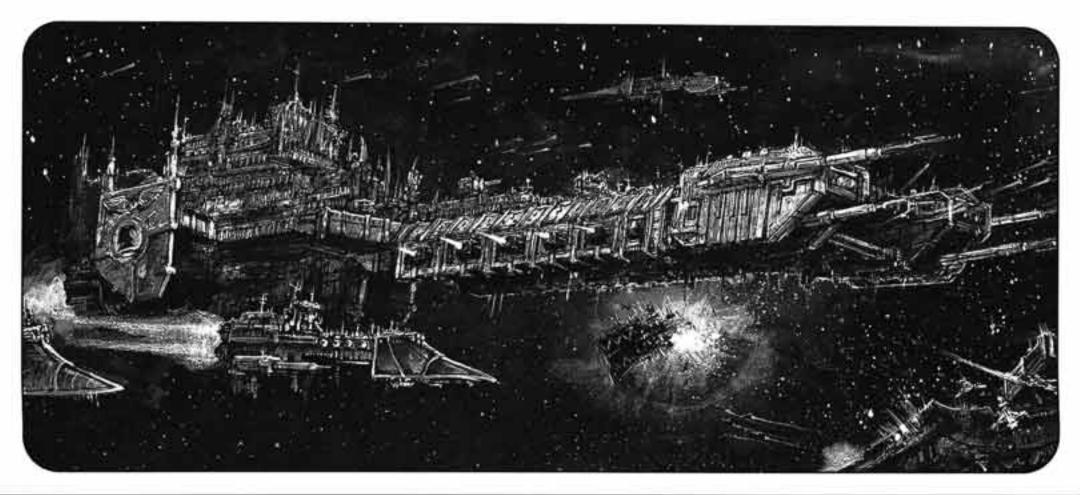
SPACE MARINES



Space Marine Battle Barge (1) 99110801002



Space Marine Strike Cruiser (1) 99060801001

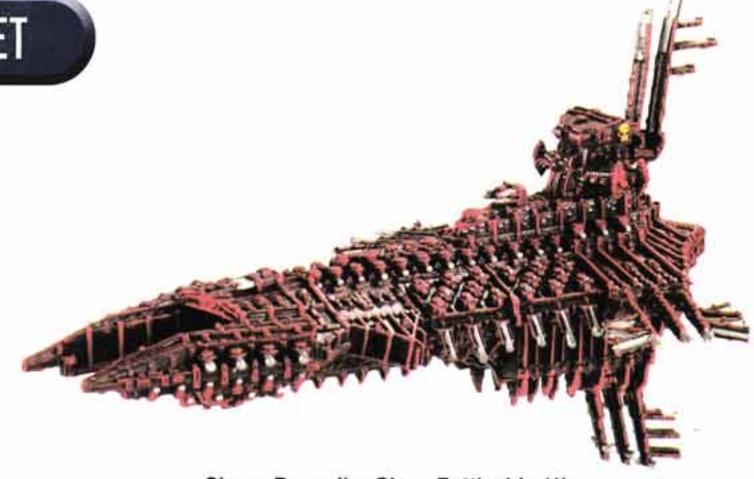




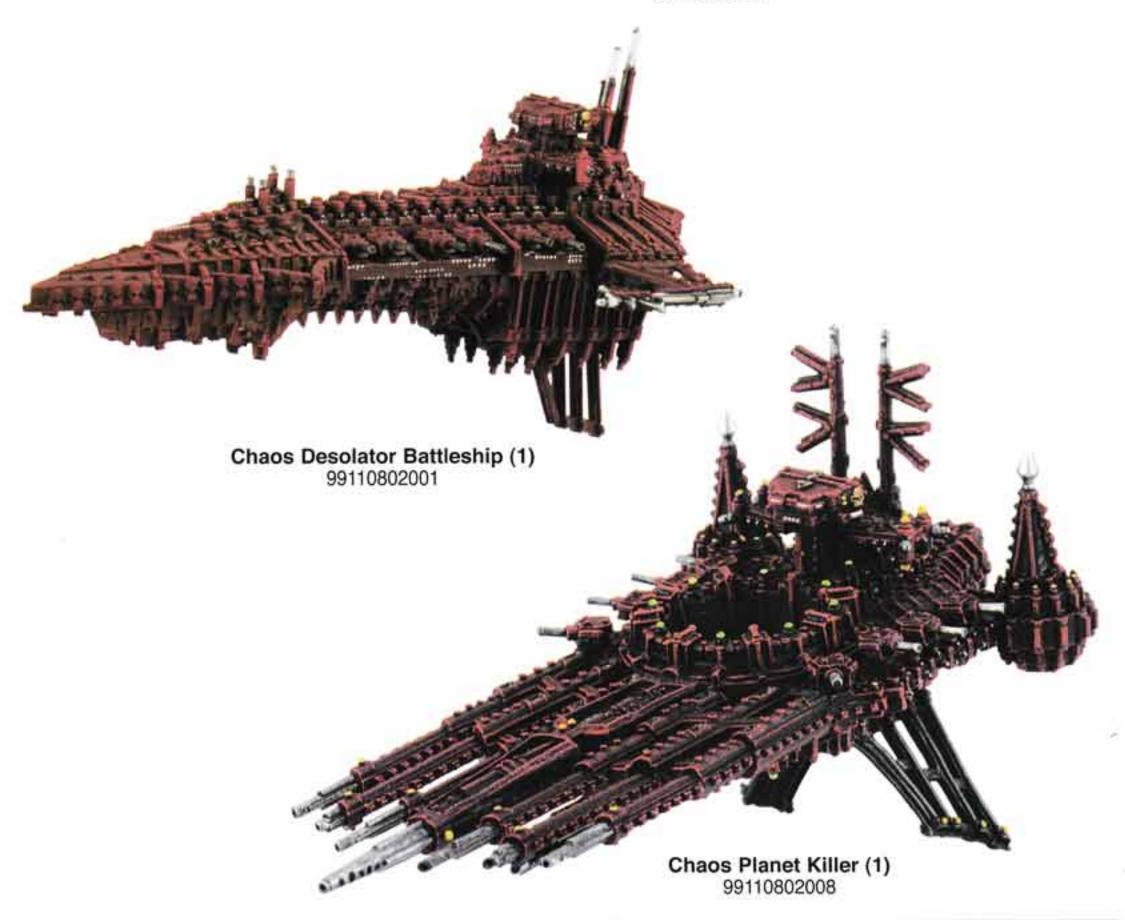
CHAOS WARFLEET

Not Shown:

Plague Fleet Booster Pack 99060802014



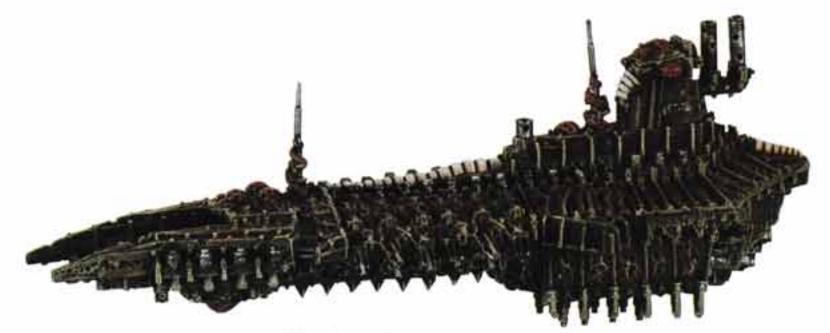
Chaos Despoiler Class Battleship (1) 99110802005



CHAOS WARFLEET



Chaos Repulsive Grand Cruiser (1) 99110802012



Terminus Est Battleship (1) 99110802015



Possessed Daemon Cruiser (1) 99110802013



CHAOS WARFLEET





Chaos Idolator Class Raider (3) 99060802003







Chaos Infidel Class Raider (3) 99060802004









Chaos Doomfire Bombers (24) 99060802010



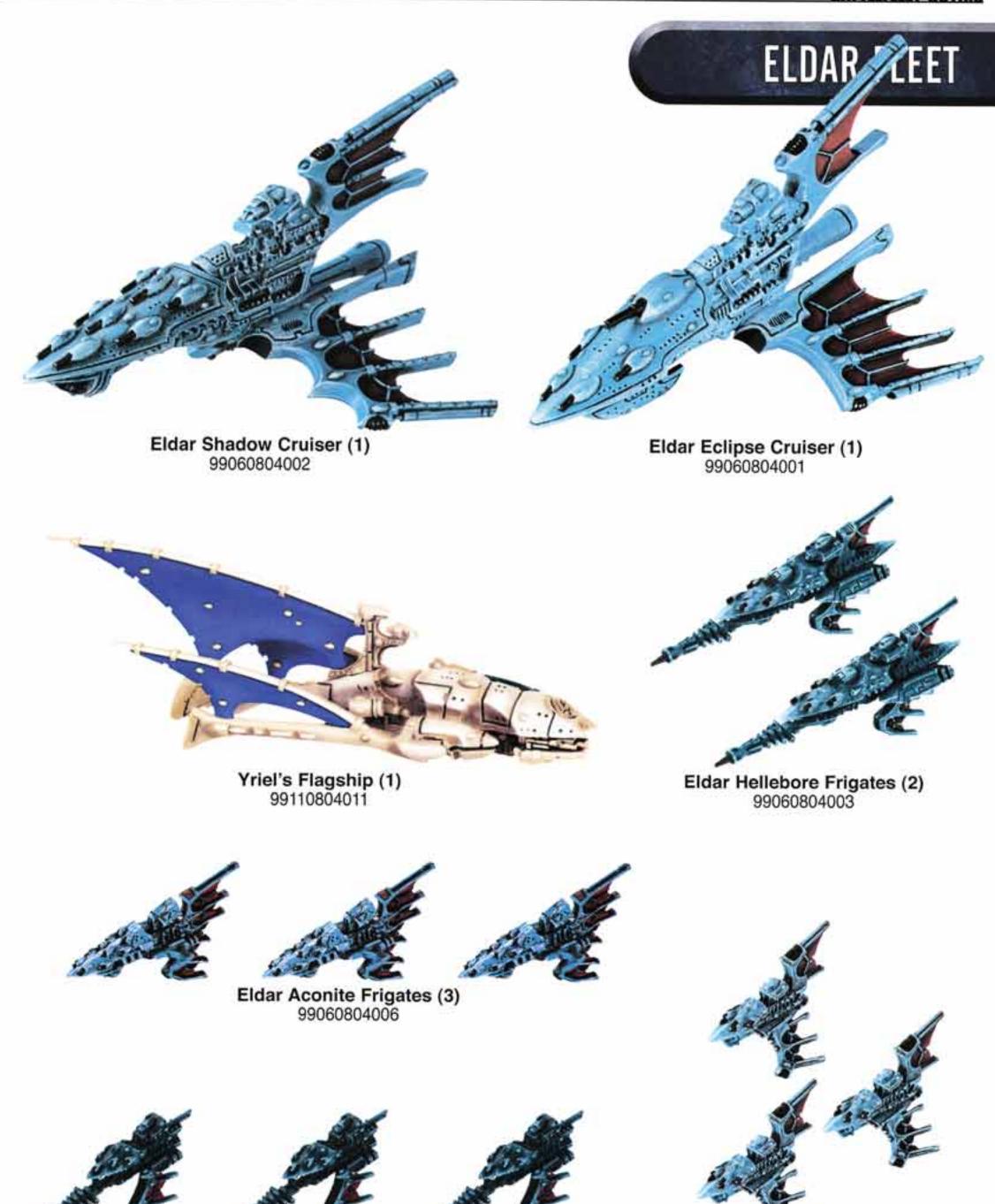
ELDAR FLEET





Eldar Wraithship (1) 99060804008

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Eldar Nightshade Destroyers (3) 99060804004

Eldar Hemlock Destroyers (3) 99060804005



NECRON FLEET



Necron Tombship (1) 99110810001



Necron Shroud Light Cruiser (1) 99060810005



Necron Scythe Class Harvest Ship (1) 99060810002

ORK FLEET



Ork Terror Ship (1) 99060803002





Ork Kill Kroozer (1) 99060803001



Ork Ravager Attack Ships (3) 99060803004



Ork Savage Gunships (3) 99060803005



Ork Onslaught Ships (3) 99060803003



TAU FLEET



Tau Explorer Class Battleship (1) 99110813001



Tau Merchant Class Exploration Ship (1) 99110813002



Tau Hero Class Cruiser (1) 99110813003

Not Shown:

Tau Fleet Booster Pack 99060813009





Tau Orbitals (2) 99110813007



TAU ORCA CLASS ESCORT (1) 9947081300501



TAU DEFENDER CLASS ESCORT (1) 9947081300601

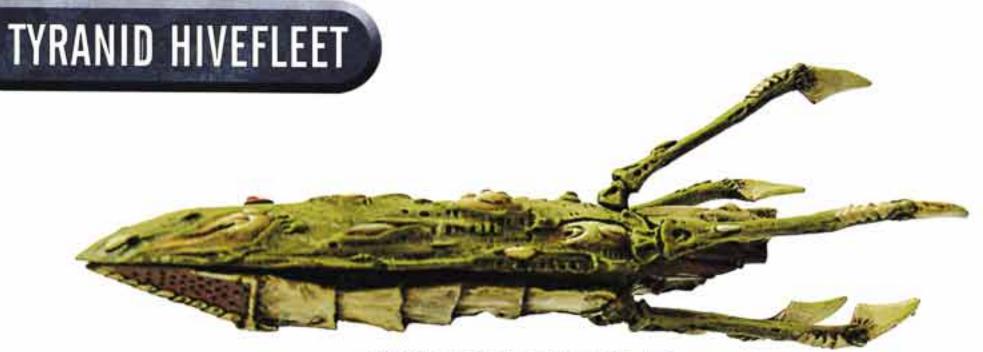


TAU MESSENGER CLASS STARSHIP (1) 994708130080



NICASSAR DHOW - ALIEN ESCORT (1) 9947089900201





Tyranid Leviathan Hive Ship (1) 99110806005



Tyranid Razorfield Cruiser (1) 99060806003





Tyranid Stalker Drone Ships (3) 99060806004











Tyranid Prowler Drone Ships (4) 99060806007

INDEPENDENTS





Mine Clusters (24) 99060899001



Orbital Defense

Platforms (3) 99060807017

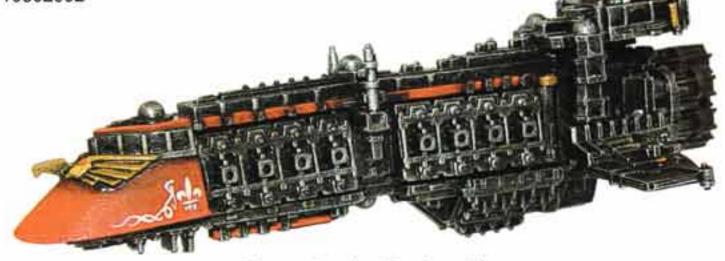
Defense Ships (6) 99060807016



Blackstone Fortress (1) 99110802002



Rogue Trader – Escorts (3) 99060807021



Rogue Trader Cruiser (1) 99110807020

SATTLE OF FIVE ARMIES

Years before Frodo joined the Fellowship on its great quest, his Uncle Bilbo was present at another pivotal battle in Middle-earth's history - The Battle of Five Armies, where Men, Elves, and Dwarves formed a reluctant alliance against the Wargs and Goblins led by the evil Bolg. There were others present at this battle, such as Gandalf the Grey, the great Beorn, and the majestic Eagles, and they played a pivotal part in the outcome. Now, you can also take part in the famous battle from J. R. R. Tolkien's classic book The Hobbit.

The Battle of Five Armies game re-creates the climactic battle from J. R. R. Tolkien's The Hobbit. In the game, players take command of rival armies of Men, Elves, Dwarves, Goblins, and Wargs represented by ranks of intricately detailed models about 10 mm tall. Dice are employed to resolve the effectiveness of moves as well as the result of shooting and hand-to-hand fighting. The Battle of Five Armies is a game of grand strategy in which generals must balance caution and daring in pursuit of victory.



Gandalf & Bilbo



Bolg

Dain







Beorn



Goblin Chieftain



Goblin Shaman



The Elf King







Men Archers Elf Archers









Men



Elf Spearmen





Archers, and one character set.

99221699001

The Good Army Reinforcements contains a total of 28 stands: 6 stands of Dwarves, 3 stands of Elf Spearmen, 3 stands of Elf Archers, 3 stands of Men, 3 stands of Men





Goblin Warriors



Warg Riders

Wargs

The Evil Army Reinforcements contains a total of 28 stands: 6 stands of Goblins, 6 stands of Goblin Archers, 3 stands of Wargs, 3 stands of Warg Riders, and one character set.

Dwarf Warriors

BATTLE OF FIVE ARMIES BOTTLE OF FIVE ARMIES

The Battle of Five Armies Boxed Set 60011699001

- · Battle of Five Armies rulebook
- · 9 Character Stands & Beorn
- 24 Goblin Infantry Stands
- 12 Warg Rider Stands
- 12 Warg Stands
- · 3 Men Stands
- 3 Men Archer Stands
- 6 Dwarf Stands

- 6 Elf Spearmen Stands
- · 6 Elf Archer Stands
- · 3 Eagle Stands
- 2 Plastic Hill Sections
- Plastic Ruins
- · Card River Sections
- Dice & Templates



Dwarf Archers (3)



Hill Trolls (3) 99061666002



Storm Giant (1) 99061666003





Goblin King and Guard (3) 99061662001



Gigantic Bats (3) 99061666005



Smaug (1) 99061666001



Elven Cavalry (3) 99061663001

Spiders of Mirkwood (3) 99061666004

THE GAME OF FANTASY FOOTBALL

"Good evening sports fans! This is your match commentator tonight, Jim Johnson, and welcome to the 2005 Blood Bowl Catalog, the essential program and information source for all self-respecting Blood Bowl fans."



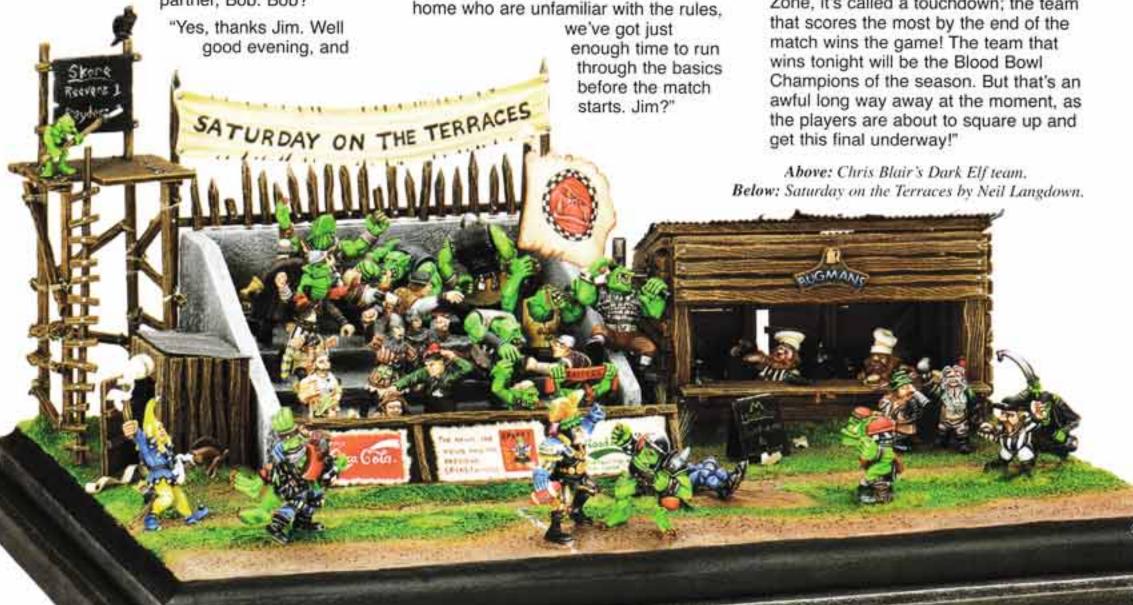
"Crammed full of player and team information, this section of the catalog contains pictures of all the Blood Bowl league teams from Undead to Humans, Chaos to Wood Elves. There are also detailed pictures of all the players on the teams. Who knows, with a little training you could be here in a few years' time fighting for the right to hold aloft the coveted Blood Bowl Trophy!

Let's turn it over to my partner, Bob. Bob?"

are you folks in for a great night of topclass sporting entertainment! You could be here too if you can drive your team hard enough on the training ground."

"I'm going to have to interrupt you there, Bob, as the teams have just taken to the pitch to warm up for this final. Both teams are looking very fit and hungry for this cup – so we're certainly in for an exciting game! Kickoff is about 5 minutes away. For those of you at home who are unfamiliar with the rules

"Blood Bowl is an epic conflict between two teams of heavily armed and quite insane warriors. Players pass, throw, or run with the ball (and sometimes ignore it altogether and simply pummel the opposition into the ground) in the attempt to get it into the other end of the field, the End Zone. Of course, the other team must try to stop the opposition and recover the ball. If a team gets the ball over the line into the opponent's End Zone, it's called a touchdown; the team that scores the most by the end of the match wins the game! The team that wins tonight will be the Blood Bowl Champions of the season. But that's an awful long way away at the moment, as the players are about to square up and get this final underway!"





Above: Having played Blood Bowl for a good many years, Glen Robinson has coached a fair few teams. However, his favorite and most successful are the Averland Avengers.

Glen: I have ultimately found that the variety of players and the good all-around skills make humans an excellent team, and I set about collecting a characterful and unique team for myself. I knew I wanted to represent each model available to a Blood Bowl team accurately, and that included the head coach, wizard, assistant coaches, and of course, the cheerleaders. Over the many years of coaching, tactics on the training ground have been refined and tweaked numerous times, and the team now has a play to suit each opponent, be it absorbing damage off the hard-hitting teams like Chaos and Undead or keeping up with and containing the fast and the more agile teams in the league, such as Wood Elves.

Getting started with Blood Bowl couldn't be easier.

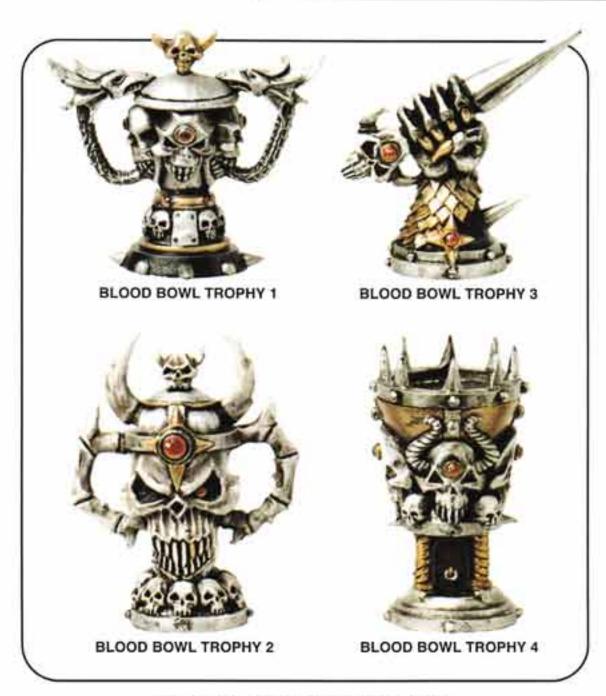
Just head to www.specialist-games.com/bloodbowl
and download the "Living Rulebook". Reading
through this book and rummaging around in the
Specialist Games website will give you
endless hours of great hobby fun.



Blood Bowl 2003 Annual 60710999010

Blood Bowl 2003 Annual includes a rules review, some new FAQs and rules clarifications, and a collection of the best articles from Blood Bowl Magazine.

GETTING STARTED



The Major Trophies Blister (4) 99060999058



AMAZONS



AMAZON COACH 9947099906301



AMAZON CHEERLEADER A 9947099906401



AMAZON CHEERLEADER B 9947099906402



AMAZON THROWER 9947099906207



AMAZON CATCHER 9947099906208



AMAZON BLITZER 1 9947099906206



AMAZON BLITZER 2 9947099906205



AMAZON LINEWOMAN 3 9947099906203



AMAZON LINEWOMAN 4 9947099906204



AMAZON LINEWOMAN 1 9947099906201



AMAZON LINEWOMAN 2 9947099906202



Amazon Blood Bowl Team (12) 99110999062

Team shown at 75%.

CHAOS



CHAOS MUTANT 1 9947099903101



CHAOS MUTANT 2 9947099903102



CHAOS MUTANT 3 9947099903103



Lord Borak the Despoiler Blister (1) 99060999026



CHAOS WARRIOR 1 9947099901101



CHAOS WARRIOR 2 9947099901102



CHAOS WARRIOR 3 9947099901103



CHAOS CHEERLEADER 9947099903505



BEASTMAN 1 9947099901104



BEASTMAN 2 9947099901105



BEASTMAN 3 9947099901106



BEASTMAN 4 9947099901107



Team shown at 75%.







CHAOS DWARFS



Chaos Dwarf Bull Centaur Blister (1) 99060999030



CHAOS DWARF 1 9947099903301



9947099903302



CHAOS DWARF 3 9947099903303



CHAOS DWARF 4 9947099903304



HOBGOBLIN 1 9947099903401



HOBGOBLIN 2 9947099903402



HOBGOBLIN 3 9947099903403



HOBGOBLIN 4 9947099903404



Chaos Dwarf Blood Bowl Team (12) 99110999038

Team shown at 75%.

DARK ELVES



DARK ELF CHEERLEADER 9947099903501



Horkon Heartripper Blister (1) 99060999016 BIT NAME: HORKON HEARTRIPPER

BIT CODE: 9947099901601



WITCH ELF 1 9947099900204



WITCH ELF 2 9947099900205



DARK ELF LINEMAN 1 9947099900206



9947099900207



DARK ELF LINEMAN 3 9947099900208



9947099900201



DARK ELF W/ POISON BLADE 1 9947099910501



DARK ELF W/ POISON BLADE 2 9947099910502



DARK ELF BLITZER 2 9947099900202



DARK ELF BLITZER 1 9947099900203



Dark Elf Blood Bowl Team (12) 99110999002



DWARFS



Dwarf Referee (1) 99060999074 BIT NAME: DWARF REFEREE BIT CODE: 9947099903506



DWARF CHEERLEADER 9947099903508



DWARF W/ CHAINSAW 9947099910201



DWARF W/ BOMB 9947099910301



Dwarf Deathroller (1) 99110999107



DWARF LONGBEARD 1 9947099900501



DWARF LONGBEARD 2 9947099900502



DWARF LONGBEARD 3 9947099900503



DWARF BLITZER 1 9947099900505



DWARF BLITZER 2 9947099900508



DWARF SLAYER 1 9947099900506



9947099900509



DWARF RUNNER 1 9947099900504



DWARF RUNNER 2 9947099900507



Dwarf Blood Bowl Team (12) 99110999005

Team shown at 75%.

ELVES



ELF CATCHER 1 9947099905909



9947099905910



9947099906101



9947099905901



9947099905902



9947099905903



9947099905904



9947099905905



9947099905906



ELF THROWER 1 9947099905907



ELF THROWER 2 9947099905908



Elf Blood Bowl Team (12) 99110999059



HALFLINGS



HALFLING 1 9947099902002



HALFLING 2 9947099902001

HALFLING 5

9947099902006





HALFLING 6 9947099902004



Blood Bowl Treeman (1) 99060999070

Halfling Team Blood Bowl Team (10 Halflings & 1 Treeman) 99110999020





GOBLIN CHEERLEADER 1 9947099903509



GOBLIN CHEERLEADER 2 9947099903510



Blood Bowl Troll Blister (1) 99060999104



Ripper Bolgrot Blister (1) 99060999023



GOBLIN 1 9947099902501



GOBLIN 2 9947099902502



GOBLIN 3 9947099902503



GOBLIN 4 9947099902504



GOBLIN 5 9947099902505











Goblin Blood Bowl Team (12) 99110999025

Team shown at 75%.



Prince Moranion Blister (1) 99060999017 BIT NAME: PRINCE MORANION

BIT CODE: 9947099901701

HIGH ELF CHEERLEADER 9947099903502

HIGH ELVES



HIGH ELF THROWER 9947099900105



HIGH ELF LINEMAN 1 9947099900101



HIGH ELF LINEMAN 2 9947099900102



HIGH ELF LINEMAN 3 9947099900103



HIGH ELF LINEMAN 4 9947099900104



HIGH ELF LION WARRIOR 1 9947099900107



HIGH ELF LION WARRIOR 2 9947099900109



HIGH ELF DRAGON WARRIOR 1 9947099900106



HIGH ELF DRAGON WARRIOR 2 9947099900108



High Elf Blood Bowl Team (12) 99110999001



HUMANS











Griff Oberwald Blister (1) 99060999097



Human Referee Blister (1) 99060999067 BIT NAME: HUMAN REFEREE BIT CODE: 9947099903507



HUMAN CATCHER 1 9947099910803



HUMAN CATCHER 2 9947099910804



9947099910805



HUMAN CATCHER 4 9947099910806



HUMAN THROWER 1 9947099910801



HUMAN THROWER 2 9947099910802



9947099910807



9947099910808

HUMANS



HUMAN LINEMAN 1 9947099910809



9947099910810



HUMAN LINEMAN 3 9947099910811



HUMAN LINEMAN 4 9947099910812



HUMAN LINEMAN 5 9947099910813



HUMAN LINEMAN 6 9947099910814



HUMAN LINEMAN 7 9947099910815



HUMAN LINEMAN 8 9947099910816



Team shown at 75%.

Human Blood Bowl Team (16) 99110999108



LIZARDMEN



Silibili Blister (1) 99060999066



Blood Bowl Kroxigor Blister (1) 99060999078



Two examples of complete Lizardmen Blood Bowl models.



SAURUS W/ TWO HORNS 9947099906503



SAURUS W/ ONE HORN 9947099906501







SKINK W/ LONG CREST 9947099906505



SKINK W/ TWO CRESTS 9947099906506



SKINK W/ SHORT CREST 9947099906507



SKINK W/ NO HELMET 9947099906508



Lizardmen Blood Bowl Team (12) 99110999065

Team shown at 75%.



NORSE CATCHER 1 9947099903605



NORSE CATCHER 2 9947099903606



NORSE BLITZER 1 9947099903607



NORSE BLITZER 2 9947099903608



NORSE LINEMAN 1 9947099903602



9947099903603



NORSE LINEMAN 3 9947099903604



9947099903601

NURGLE'S ROTTERS



Norse Blood Bowl Team (12) 99110999036



NURGLE'S ROTTER 1 9947099905301



NURGLE'S ROTTER 2 9947099905302



NURGLE'S ROTTER 3 9947099905303



Nurgle's Rotters Team (12) 99110999053



NURGLE'S ROTTER BEASTMAN 1 9947099905304



NURGLE'S ROTTER BEASTMAN 2 9947099905305

Team shown at 75%.

WWW.GAMES-WORKSHOP.COM 35



OGRES



Blood Bowl Ogre Thrower Blister (1) 99060999057



Ogre Cheerleader Blister (1) 99060999095



OGRE TEAM GOBLIN ONLY AVAILABLE IN BOX



OGRE SHOULDER PADS 9947099905504



OGRE TORSO A 9947099905502

OGRE TORSO B

9947099905503



9947099905505















OGRE LEGS A



OGRE LEGS B 9947099905506



OGRE LEGS C 9947099905507



OGRE ARM SPRUE A 9947099905508



OGRE ARM SPRUE B 9947099905509



OGRE ARM SPRUE C 9947099905510



OGRE ARM SPRUE D 9947099905511



Ogre Blood Bowl Team (6) 99110999055



Team shown at 75%.

ORCS



Varag Ghoul-Chewer Blister (1) 99060999098



ORC CHEERLEADER 9947099903503



ORC THROWER 9947099900306



9947099900301



ORC BLITZER 1 9947099900303



ORC BLITZER 2 9947099900304



ORC BLITZER 3 9947099900305



9947099900302



ORC LINEMAN 1 9947099900307



ORC LINEMAN 2 9947099900308



ORC LINEMAN 3 9947099900309



Orc Blood Bowl Team (11) 99110999003



SKAVEN



9947099900401



9947099900406



Skaven w/
Poison Blade (1)
99060999106
BIT NAME: SKAVEN
W/ POISON BLADE

BIT CODE: 9947099910601



Blood Bowl Rat Ogre Blister (1) 99060999024



SKAVEN LINEMAN 2 9947099900402



SKAVEN GUTTER RUNNER 1 9947099900404



SKAVEN GUTTER RUNNER 2 9947099900405



SKAVEN STORMVERMIN 1 9947099900407



SKAVEN STORMVERMIN 2 9947099900408



SKAVEN LINEMAN 3 9947099900403



SKAVEN MUTANT W/ EXTRA ARMS 9947099902702



SKAVEN MUTANT W/ CLAW 9947099902703



SKAVEN MUTANT W/ BIG HAND 9947099902704



SKAVEN MUTANT W/ LONG LEGS 9947099902705



Skaven Blood Bowl Team (12) 99110999004



Team shown at 75%.

TOMB KINGS



TOMB KING CHEERLEADER 9947099909101



TOMB KING MUMMY 1 9947099905101



TOMB KING MUMMY 2 9947099905102



99060999086







Examples of complete Tomb King Blood Bowl models.











TOMB KING SKELETON **HEAD SPRUE** 9947099905103



TOMB KING PAD SPRUE 9947099905109



TOMB KING ARM SPRUE 9947099905108



TOMB KING SKELETON LEGS (RANDOM 1) 9947099905110



Team shown at 75%.



Tomb King Blood Bowl Team (12) 99110999051



UNDEAD



NECROMANCER CHEERLEADER 9947099909201



FLESH GOLEM 9947099908401



Skeleton w/ Chainsaw Blister (1) 99060999100 BIT NAME: SKELETON W/ CHAINSAW BIT CODE: 9947099910001



SKELETON 1 9947099901003



SKELETON 2 9947099901004



MUMMY 1 9947099901007



MUMMY 2 9947099901008



Undead Blood Bowl Team (12) 99110999010

Team shown at 75%.

UNDEAD



GHOUL 1 9947099901001



GHOUL 2 9947099901002



A complete Blood Bowl Werewolf.



WIGHT 1 9947099901009



WIGHT 2 9947099901010





ZOMBIE 1 9947099901005



ZOMBIE 2 9947099901006



WEREWOLF BODY 9947099908203



Necromancer Blood Bowl Team (11) 99110999082



VAMPIRE COUNTS



VAMPIRE PLAYER 1 9947099908801



VAMPIRE PLAYER 2 9947099908802



VAMPIRE PLAYER 3 9947099908803



VAMPIRE PLAYER 4 9947099908804



VAMPIRE PLAYER 5 9947099908805



VAMPIRE THRALL 1 9947099908806



VAMPIRE THRALL 2 9947099908807



VAMPIRE THRALL 3 9947099908808



VAMPIRE THRALL 4 9947099908809



VAMPIRE CHEERLEADER 9947099909001



Vampire Counts Blood Bowl Team (12) 99110999088

Team shown at 75%.

WOOD ELVES









WOOD ELF LINEMAN 1 9947099901201

WOOD ELF LINEMAN 2 9947099901202

WOOD ELF THROWER 9947099901203

Jordell Freshbreeze Blister (1) 99060999099



WOOD ELF CATCHER 1 9947099901204



WOOD ELF CATCHER 2 9947099901205



WOOD ELF WARDANCER 1 9947099901206



WOOD ELF WARDANCER 2 9947099901207



Wood Elf Blood Bowl Team (12) 99110999012

Team shown at 75%.



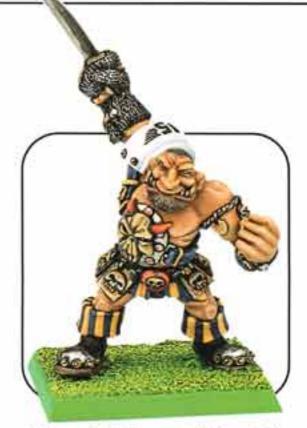
STAR PLAYERS



Zara the Slayer Blister (1) 99060999085



Minotaur Blister (1) 99060999094



Morg 'n' Thorg Blister (1) 99060999008



MIGHTY ZUG 9947099901301



GRIM IRONJAW 9947099901801



COUNT LUTHOR VON DRAKENBROG 9947099901501



HAKFLEM SKUTTLESPIKE 9947099903201



BOMBER DRIBBLESNOT 9947099902201



FUNGUS THE LOON 9947099902101



SCRAPPA SOREHEAD 9947099900601



NOBBLA BLACKWORT 9947099900901

CLASSIC BITZ



FRANK 'N' STEIN 073387-14



BARIK FARBLAST 073387-4



HOSHI KOMI 073387-2



BILEROT VOMITFLESH 073498-3



RASTA TAIL SPIKE 073387-19



TUERN REDVENOM 073387-5



WILHELM CHANEY 073387-17



DUKE LUTHOR VON HAWKFIRE 073498-7



GREASER GEARGRINDER 073387-12



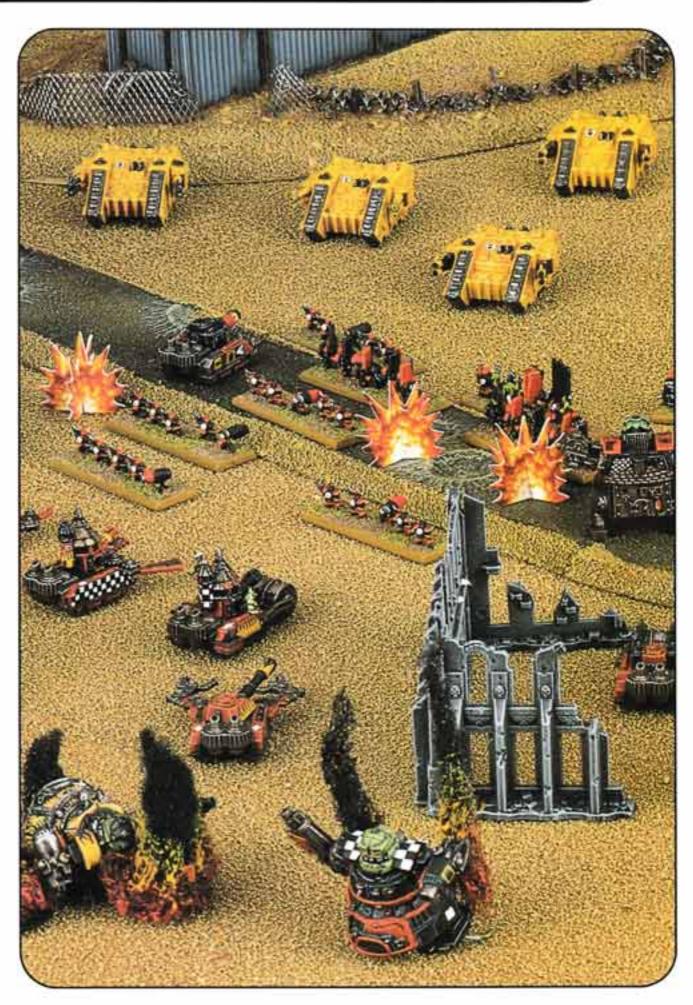
ELDRIC SIDEWINDER 073387-10



SEPICE

Epic brings futuristic combat to your tabletop on a whole new scale, as large companies of troops do battle among legions of the most powerful and gigantic weapons of war ever to blast their opponents to oblivion! Towering war machines stride their way across the battlefield and fire incredibly powerful weapons. Around the feet of these giant war machines, huge tanks and artillery pieces batter each other into molten scrap metal. Companies of infantrymen fight and die amid the ruined landscape, while lightning-fast aircraft make strafing runs across objectives below.

The Epic rules allow players to fight battles with Epic-scale models (figures about 6 or 7 mm tall represent a mansized creature). This fantastic scale allows access to the full spectrum of units and all manner of war machines available to a futuristic commander or warlord. Where a game of Warhammer 40,000 might have a few tanks per side, the size of Epic allows each player to control dozens upon dozens of such vehicles of destruction. You'll need that kind of firepower to take on the enemy! Mighty Titans, immense war machines the size of skyscrapers, stride into the fray. Flyers streak overhead, and squads of infantry hole up in cover to offer support or launch assaults to swarm over enemy armor. The game is all about artillery barrages, swift scouting vehicles, and the kinds of battles that any gamer would truly deem EPIC.





ARMAGEDUON

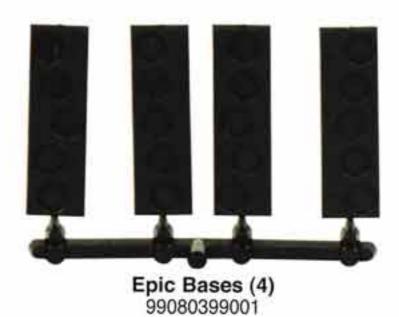
Epic: Armageddon 60710399017

Epic: Armageddon contains rules for playing games set in the 41st millennium in Epic scale. In addition, the book has historical background, scenarios, and gaming advice about the Imperial world of Armageddon. Army lists for Imperial Guard, Space Marines, and Orks are featured as well.



Epic Order Dice 99090399001

GETTING STARTED







Epic Objectives 99060399003

TITANS



Imperial Warlord Titan (1) 99110307002



Imperial Reaver Titan (1) 99110307009



Imperial Warhound Titan (1) 99060307004



SPACE MARINES



Space Marine Character Pack (19 Infantry Models & 4 Bike Models) 99060301027



Space Marine Battle Company (32) 99120301001

The Space Marine Battle Company (above) contains a total of 32 stands of Space Marines (8 stands of Assault Marines and 24 stands of Tactical Marines). The models can also be assembled as stands of Devastator Marines as well.



Space Marine Scouts (8) 99060301017



Space Marine Terminators (8) 99060301018



Space Marine Bikes and Attack Bike (5) 99060301020

The Space Marine Bikes and Attack Bike (above) contains four Bike stands and one Attack Bike.



Space Marine Thunderhawk (1) 99060301021

SPACE MARINES



Space Marine Land Speeders (5) 99060301022



Space Marine Rhinos (6) 99060301013



Space Marine Razorbacks (4) 99060301023



Space Marine Land Raiders (4) 99110301012



Space Marine Whirlwind/Hunter (4) 99060301014

The WhirlwindiHunter (above) can make either four Whirlwinds or four Hunters.



Space Marine Predators (4) 99060301015

The Predator (above) contains two Predator Annihilators and two Predator Destructors.



Space Marine Dreadnoughts (3) 99060301019



Space Marine Drop Pods (2) 99060301026



Space Marine Vindicator (4) 99060301024





ORKS



Ork Command (6 Stands) 99060303040



Ork Warband (44) 99120303001

The Ork Warband (above) contains a total of 44 stands of Orks (24 stands of Ork Boyz, 8 stands of Grots, 4 stands of Stormboyz, 4 stands of Kommandos, and 4 stands of Nobz).





Ork Battlewagons (5) 99060303020



Ork Dreadnoughts (2) 99060303026



Ork Big Gunz (10) 99060303024



Ork Warbikes (5) 99060303029



Ork Flakwagons (4) 99060303019





Ork Buggies and Scorchaz (7) 99060303022





Ork Soopa Gunz (2) 99060303025



ORKS



Ork Fighta-Bommaz (3) 99060303021



Ork Deth Koptaz (8) 99060303030



Ork Gunwagons (4) 99060303034



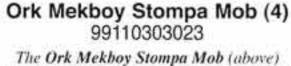
Ork Battlefortress (1) 99060303027



Ork Gunfortress (1) 99060303033



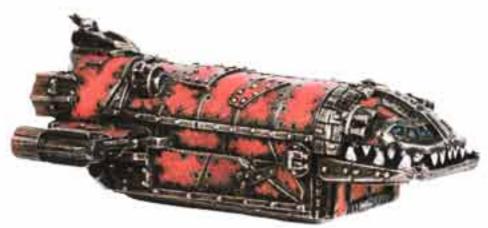
Ork Mekboy Stompa Mob (4)



contains one Supa Stompa and three Stompaz.



Ork Gargant (1) 99110303017



Ork Landa (1) 99060303032



Ork Great Gargant (1) 99110303031



IMPERIAL GUARD



Imperial Guard Siege Infantry Company (10 Stands & 6 Guns) 99110305036

The Imperial Guard Siege Infantry Company (above) contains 9 stands of Guardsmen, 1 stand of Officers, 3 Rapiers with crew, and 3 Thudd Guns with crew.



Imperial Guard Command (6 Stands) 99060305040



Imperial Guard Steel Legion Rough Riders (6) 99060305029



Imperial Guard Infantry Company (36) 99120305001

The Imperial Guard Infantry Company (above) contains a total of 36 stands (24 stands of Guardsmen, 4 stands of Officers, 4 stands of Ogryns, and 4 stands of Snipers).



Imperial Guard Siege Artillery Battery (3) 99060305039

The Imperial Guard Siege Artillery Battery (above) contains 3 Land Crawlers and enough bitz to make 3 Siege guns.



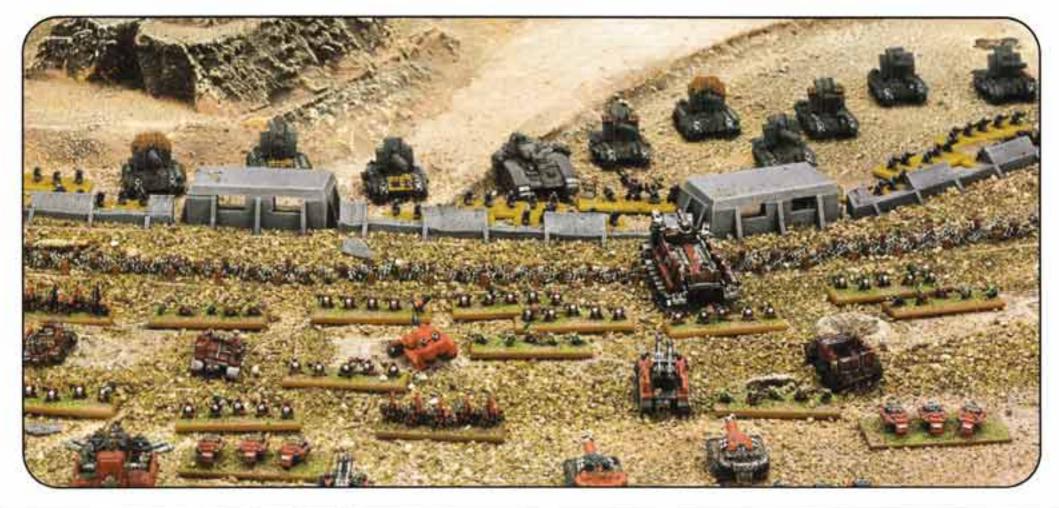
Imperial Guard Siegfried (6) 99060305037



Imperial Guard Fire Support Platoon (4) 99060305023



Imperial Guard Storm Trooper Platoon (8) 99060305024



IMPERIAL GUARD



Imperial Guard Marauders (2) 99060307006



Imperial Guard Valkyries (2) 99060305027



Imperial Guard Vultures (4) 99060305035



Imperial Guard Thunderbolts (4) 99060307003



Imperial Guard Leman Russ Tank Company (10) 99110305017



Imperial Guard Demolishers (3) 99060305021



Imperial Guard Sentinels (8) 99060305030



Imperial Guard Deathstrike Missile (1) 99060305033



Imperial Guard Hydras (3) 99060305022



Imperial Guard Artillery Company (9) 99110305018



Imperial Guard Chimeras (7) 99060305020



Imperial Guard Hellhounds (3) 99060305031



Imperial Guard Griffons (3) 99060305032



Imperial Guard Bombards (3) 99060305034



Imperial Guard Ragnarok (3) 99060305041



Imperial Guard Baneblade (1) 99060305025

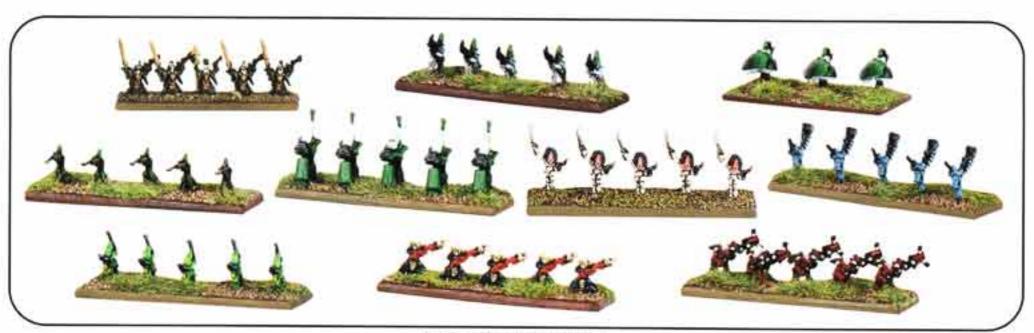


Imperial Guard Shadowsword (1) 99060305026



ELDAR

The Eldar Warhost (below) contains a total of 38 stands (2 stands of Warlocks, 16 stands of Guardians, 4 stands of Rangers, 4 stands of Jetbikes, 2 stands of Wraithguard, 2 stands of Howling Banshees, 2 stands of Warp Spiders, 2 stands of Swooping Hawks, 2 stands of Striking Scorpions, and 2 stands of Dark Reapers).



Eldar Warhost (38) 99120304001



Eldar War Walkers (6) 99060304037

Dire Avengers and Fire Dragons (8) 99060304048



Court of the Young King (2) 99060304026



Eldar Vampire (1) 99060304035



Eldar Phoenix (3) 99060304032



Eldar Nightwings (3) 99060304031



Eldar Anti-Grav Platforms (6) 99060304047



Eldar Vypers (6) 99060304036



Eldar Wraithlords (6) 99060304040



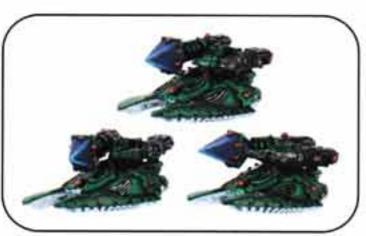
Eldar Warlock Titan (1) 99110304028



Eldar Revenant Titans (2) 99110304028



Eldar Phantom Titan (1) 99110304027



Eldar Fire Prisms (3) 99060304030



Eldar Night Spinners (3) 99060304044



Eldar Falcons (3) 99060304029



Eldar Firestorms (3) 99060304046



Eldar Scorpion (1) 99060304045



Eldar Void Spinner (1) 99060304041



Eldar Wave Serpents (2) 99060304038



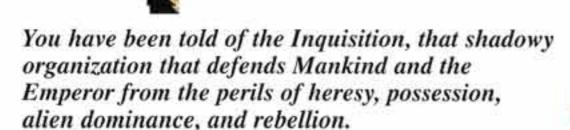
Eldar Cobra (1) 99060304043



Eldar Storm Serpent (1) 99060304042



Eldar Shining Spears (6) 99060304034



You have been told the Inquisition is the ultimate defense against the phantoms of fear and terror that lurk in the darkness between the stars.

You have been told the Inquisition employs the bright saviors in an eclipse of evil, the purest and most devoted warriors of the Emperor.

You have been told the Inquisition is united in its cause to rid the galaxy of any threat, from without or within.

Everything you have been told is a lie!

For 10,000 years, the forces of the Emperor's Inquisition have fought a secret war to defend humanity from its worst enemies: the alien, the heretic, and the Daemon. But this war is fought as much with hearts and minds as it is with guns and blade. It is a war without mercy that is fought in the dark, forgotten corners of the galaxy.

Welcome to the shadowy world of the Inquisitor! This narrative wargame allows you to play the part of a bold hero or cruel villain in the horrifying universe of the 41st millennium. Each player controls one or more characters who are

represented by

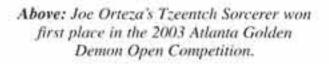
This skirmish-level, narrativedriven game adds a whole new level of detail to gaming in the 41st millennium.

The Inquisitor rulebook contains all the rules needed to play as well as a comprehensive armory and details of many special talents, abilities, and psychic powers. Extensive tips and guidance for Games Masters can be found as well as 15 fully detailed sample characters. Inquisitive minds will also find plenty of background for the character types as well as painting and modeling tips. So, for those of you ready for more character and roleplay in your

> an extensive range of Inquisitor models for all of the characters detailed in the Inquisitor rulebook and many more besides. These largescale models are

> > Left: Sean Thornton's Space Marine won a silver in the 2003 Baltimore Golden Demon Open

bots, and sports are all shown actual size unless otherwise month Coupands may says shightly from those shown.



than the majority of Citadel Miniatures. Man-sized models in the other GW games are approximately 28 mm high, whereas those for Inquisitor are roughly 54 mm to 60 mm high.

From Imperial agents and aliens to extra weapons and conversion pieces, all the Inquisitor models and codes available can be found on the following pages. For the latest releases, it is worth checking out the "More Games" section on the Games Workshop web site at www.games-workshop.com.

Conversion Ideas

With all the individuality of characters in Inquisitor and the hyper-detailed skirmish rules, many players find themselves doing conversions on their large-scale models. Of course, it is possible to use all the bitz in the Inquisitor range, but cunning converters will be able to find a host of parts throughout the rest of this catalog, especially with large monsters and even some war machines or vehicles!



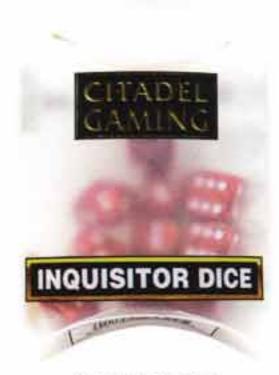


IN ATTO PARTY CARE

Inquisitor Rulebook 60041399001

Left: All of the rules needed to play the hyper-detailed Inquisitor game can be found in the Inquisitor rulebook. There is also background describing all the different characters you can use in your games of Inquisitor as well as some painting and modeling tips.a

Right: This package contains five 6-sided dice with the Inquisitor "I" in place of the single pip on the "I" side of the die, 4 10-sided dice, and I scatter die, All dice are pearlized red,



Inquisitor Dice 99221399002





Adeptus Arbitrator Judge 99061399065



ARBITRATOR HEAD SPRUE 9947139906501



ARBITRATOR RIGHT ARM 9947139906504



ARBITRATOR LEFT ARM 9947139906503





ARBITRATOR BODY 9947139906502



Bounty Hunter 99061399066



9947139906608







BOUNTY HUNTER TORSO 9947139906603



BOUNTY HUNTER LEFT ARM 9947139905607



BOUNTY HUNTER RIGHT ARM 2 9947139906606



POUCHES 9947139906609



BOUNTY HUNTER RIGHT ARM 1 9947139906605



9947139906604

Chaos Magus 99111399035



CHAOS MAGUS DAEMON SWORD 9947139903502



CHAOS MAGUS TABARD 9947139903505



CHAOS MAGUS LEGS 9947139903506





CHAOS MAGUS TORSO 9947139903503



CHAOS MAGUS ICONS SPRUE 9947139903507















CHERUBAEL LEGS 9947139901004



Cherubael 99111399010













Daemonhunter 99111399047



DAEMONHUNTER **UPPER BODY** 9947139904702



DAEMONHUNTER SERVO SKULL 9947139904705



ACCESSORY 9947139904704



DAEMONHUNTER TROPHY HEAD 9947139904708



DAEMONHUNTER TABARD 9947139904706



DAEMONHUNTER LEGS 9947139904707



DAEMONHUNTER FORCE HALBERD 9947139904703



Damien 1427 99111399005



DAMIEN HEAD 9947139900501

DAMIEN LEGS



DAMIEN LEFT ARM 9947139900504







9947139900503



DAMIEN RIGHT ARM 9947139900502

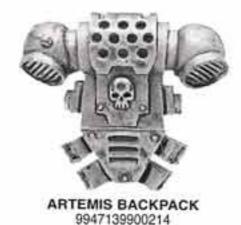
Deathwatch Battle Brother Artemis 99111399002

















ARTEMIS REAR TORSO 9947139900203



ARTEMIS FRONT TORSO 9947139900204





ARTEMIS RIGHT ARM 9947139900202



9947139900209



ARTEMIS RIGHT LEG 9947139900208







SIGILS SPRUE 9947139900306



MALICANT BOOK 9947139900307



Devotee Malicant 99111399003



MALICANT EPAULETS 9947139900308



MALICANT BODY 9947139900303



MALICANT PISTOLS & HOLSTERS 9947139900309



MALICANT LEFT ARM 9947139900304



MALICANT RIGHT ARM 9947139900302



MALICANT LEGS 9947139900305



MALICANT CHAINSWORD 9947139900310



Duke Von Castellan 99111399012



CASTELLAN LEGS 9947139901206



CASTELLAN BODY 9947139901203



EPAULETS 9947139901209



CASTELLAN

HEAD



CASTELLAN LEFT COAT TAIL 9947139901207



CASTELLAN RIGHT COAT TAIL 9947139901205



CASTELLAN SCABBARD 9947139901208



CASTELLAN LEFT ARM W/ PISTOL 9947139901204



CASTELLAN RIGHT ARM W/ SWORD 9947139901202



Eldar Ranger 99111399038





ELDAR RANGER LEFT ARM 9947139903802



ELDAR RANGER BACKPACK W/ GUN 9947139903804



ELDAR RANGER RIGHT ARM 9947139903805



ELDAR RANGER BODY 9947139903803



Eversor Assassin 99061399059



EVERSOR ASSASSIN WEAPON SPRUE 9947139905905



EVERSOR ASSASSIN BODY 9947139905901



EVERSOR ASSASSIN HAND SPRUE 9947139905902



EVERSOR ASSASSIN LEFT ARM 9947139905903



EVERSOR ASSASSIN ACCESSORY SPRUE 9947139905904



The complete Hunt-Team Leader Lucrezia Bravus model uses the following bitz from Special Security Enforcer Barbaretta: 9947139901503-5, 9947139901508-9 (shown later).





Familiar Available Only as Bit BIT NAME: FAMILIAR BIT CODE: 9947139904901



Hunt-Team Leader Lucrezia Bravus Only Available as Bitz







Inquisitor Covenant 99111399001



9947139900101



COVENANT PSYCANNON 9947139900102



COVENANT SIGILS SPRUE 9947139900109



9947139900103



COVENANT BODY FRONT 9947139900105



COVENANT BODY BACK 9947139900104



COVENANT ACCESSORY SPRUE 9947139900110



COVENANT LEFT ARM W/ SWORD 9947139900106



COVENANT BACKPACK 9947139900108



9947139900107

Inquisitor Eisenhorn 99111399006



HOLSTER 9947139900608



EISENHORN RIGHT LEG 9947139900605



EISENHORN SCANNER 9947139900609



EISENHORN SIGILS SPRUE 9947139900607



9947139900601



EISENHORN LEFT ARM W/ SCABBARD

9947139900604

9947139900603



EISENHORN LEFT LEG 9947139900606



STAFF

9947139900610



EISENHORN RIGHT SWORD

Inquisitor Lady Jena Orechiel 99111399055



JENA ORECHIEL HEAD 9947139905501





JENA ORECHIEL TORSO/CAPE 9947139905504



JENA ORECHIEL LOWER BODY 9947139905505



JENA ORECHIEL HAIR 9947139905503



Krieger "Krash" Thrax 99111399033



KRIEGER ROBOTICS 9947139903311

KRIEGER HEAD 9947139903302

KRIEGER WIRES 9947139903310



KRIEGER LEFT ARM CLAWS 9947139903306



KRIEGER RIGHT ARM 9947139903301

KRIEGER RIGHT ARM CLAWS 9947139903304



KRIEGER BACKPACK 9947139903312

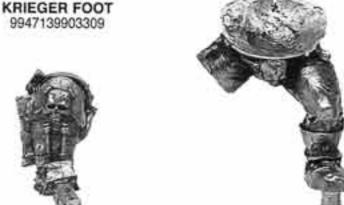


KRIEGER BODY 9947139903305



9947139903309

KRIEGER RIGHT LEG 9947139903307



KRIEGER LEFT **LEG & TORSO** 9947139903308



KRIEGER LEFT ARM 9947139903303



Kroot Mercenary 99111399036



KROOT MERCENARY BODY 9947139903603

KROOT MERCENARY LEFT LEG 9947139903606



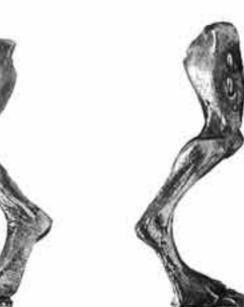
BACKPACK ONLY AVAILABLE IN BOX



KROOT MERCENARY LEFT ARM ONLY AVAILABLE IN BOX



KROOT MERCENARY RIGHT ARM ONLY AVAILABLE IN BOX



KROOT MERCENARY RIGHT LEG 9947139903605



ONLY AVAILABLE IN BOX



KROOT MERCENARY ACCESSORY SPRUE 9947139903608

Magos Delphan Gruss 99111399007

GRUSS HEAD 9947139900701



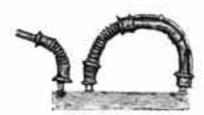
GRUSS RIGHT ARM W/ PISTOL 9947139900702



GRUSS BODY 9947139900703



GRUSS LEFT ARM W/ DRILL 9947139900704



POWER TUBES SPRUE 1 9947139900710



GRUSS LEFT LEG 9947139900707



GRUSS ACCESSORIES SPRUE 9947139900711



GRUSS SERVO CLAW SPRUE 1 9947139900708



POWER TUBES SPRUE 2 9947139900712

POWER TUBES SPRUE 3



GRUSS RIGHT LEG 9947139900705



GRUSS TABARD 9947139900706



GRUSS SERVO CLAW SPRUE 2 9947139900709



Major Jaxon 99111399027





JAXON RIGHT ARM 9947139902702





JAXON BODY 9947139902703



JAXON LEGS 9947139902705



The complete Mutant Emissary Fabian model uses the following bitz from Quovandius: 9947139900903, 9947139900906, and 9947139900908-910 (shown later).



FABIAN LEFT ARM 9947139901704



FABIAN HEAD SPRUE 9947139901701



Mutant Emissary Fabian Only Available as Bitz



Navis Nobilitai 99111399051



NAVIS LEFT HAND 9947139905103



NAVIS RIGHT HAND 9947139905101



NAVIS BODY 9947139905102



Preacher Josef 99111399004



JOSEF LEFT ARM 9947139900404



JOSEF RIGHT ARM 9947139900402



JOSEF KEYS 9947139900409



JOSEF BODY 994/139900403



JOSEF HEAD 9947139900401

HAMMER HEAD



JOSEF HAMMER HAFT 9947139900408



JOSEF ACCESSORY SPRUE 9947139900410



JOSEF LEFT LEG 9947139900406



9947139900405



Quovandius 99111399009



QUOVANDIUS HEAD 9947139900901



QUOVANDIUS GIANT RAT HEAD 2 9947139900909



QUOVANDIUS GIANT RAT BODY AND HEAD 9947139900908



QUOVANDIUS PUPPET 9947139900905

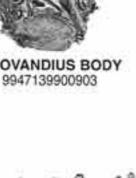


QUOVANDIUS GIANT RAT LEG 9947139900910





QUOVANDIUS BODY

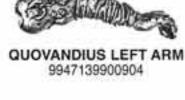


QUOVANDIUS RIGHT ARM W/ RIFLE

9947139900902



QUOVANDIUS **BACK BANNER** 9947139900911





QUOVANDIUS HOLSTER 9947139900907



QUOVANDIUS LEGS 9947139900906





SERVO SKULL 2 9947139902304



Servo Skulls (Random 4) 99061399023



SERVO SKULL 4 9947139902306





PRIAN LEFT ARM 9947139902801 9947139902801

The complete Sgt. Dorian Black model uses the following bit from Major Jaxon: 9947139902703 (shown earlier).



DORIAN GUN 9947139902802



9947139902805



Sgt. Dorian Black 99111399028



SGT, STONE HEAD

9947139901301



9947139901307



Sergeant Stone 99111399013



SGT. STONE COMBAT KNIFE 1 9947139901310



SGT. STONE TABARD 9947139901305



SGT. STONE BODY 9947139901303



SGT. STONE TROPHY HAND 9947139901308



SGT. STONE COMBAT KNIFE 2 9947139901311



SGT. STONE LEFT ARM 9947139901304



SGT. STONE RIGHT ARM 9947139901302

The complete Damian



SGT. STONE PISTOL HOLDER 9947139901309



SGT. STONE LEGS 9947139901306



Sergeant Damian Bloodhound Only Available as Bitz



9947139902102



DAMIAN HEAD SPRUE 9947139902101



DAMIAN TROPHY RACK 9947139902104

Severina & Sevora Devout 99111399014

CHARACTERS



SEVERINA TORSO 9947139901401



SEVORA TORSO 9947139901405



SEVERINA/SEVORA HEAD SPRUE 9947139901404



SEVERINA DAGGER BELT 9947139901403



SEVERINA/SEVORA RIGHT LEG 9947139901407



SEVERINA/SEVORA LEFT LEG 9947139901408



SEVERINA SWORD 9947139901402



SEVORA HANDS & KNIVES 9947139901406



SIMEON HEAD 9947139901601



SIMEON RIGHT CLAW 9947139901608







SIMEON LEFT ARM 9947139901604



SIMEON RIGHT ARM 9947139901602

The complete Simeon 38X model uses the following bitz from Damien 1427: 9947139900503. 9947139900505-7 (shown earlier).



Simeon 38X Available Only as Bitz

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CHARACTERS



"Slick" Devlan 99111399008



DEVLAN RIGHT ARM 9947139900802



9947139900801



DEVLAN LEFT ARM 9947139900804



9947139900803



DEVLAN LEGS 9947139900805



Special Security Enforcer Barbaretta 99111399015



BARBARETTA RIGHT ARM 9947139901502



BARBARETTA LEFT ARM W/ CLUB 9947139901504









BARBARETTA SECURITY DOG RIGHT SIDE 9947139901508



BARBARETTA SECURITY DOG LEFT SIDE 9947139901509



9947139901503



BARBARETTA SHIELD 9947139901507

CHARACTERS



Witch Hunter Tyrus 99111399011



TYRUS HEAD 9947139901102



TYRUS SIGIL SPRUE 9947139901110



TYRUS GRENADE BELT 9947139901111



TYRUS SHIELDS 9947139901112



TYRUS SKULL BELT BUCKLE 9947139901113



TYRUS HOLSTER 9947139901114



TYRUS LEFT ARM W/ PISTOL 9947139901107



9947139901104



TYRUS LEFT SHOULDER PAD 9947139901103



TYRUS RIGHT SHOULDER PAD 9947139901101



TYRUS BODY FRONT 9947139901105



TYRUS BLADES SPRUE 9947139901115



TYRUS LEFT LEG 9947139901109



TYRUS RIGHT LEG 9947139901108

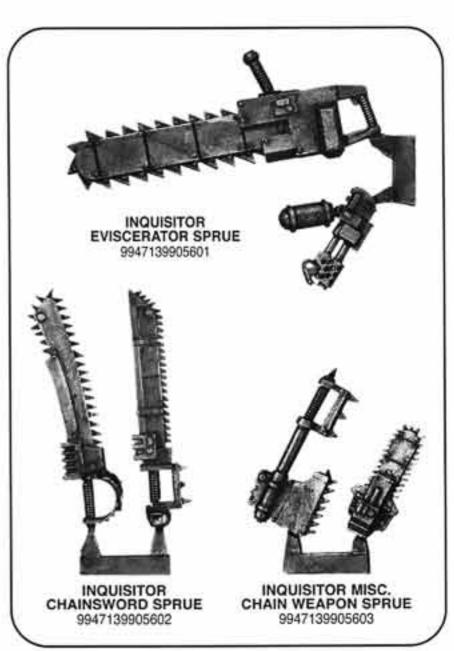


TYRUS BODY REAR 9947139901106

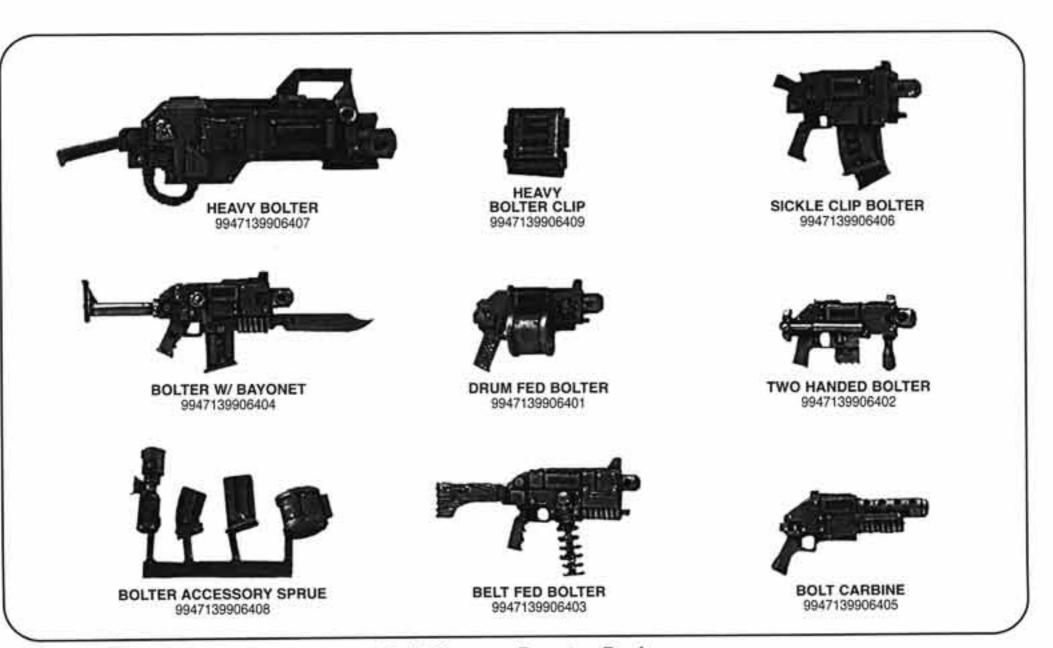




Alien Bounty Hunter Booster Pack 99061399024



Chain Weapon Booster Pack Available Only as Bitz



Bolt Weapon Booster Pack Available Only as Bitz

CHAOS HENCHMEN HEADS AVAILABLE ONLY IN BOOSTER



CHAOS HENCHMEN LASGUN RIGHT ARM AVAILABLE ONLY IN BOOSTER



MUTANT TENTACLE ARM AVAILABLE ONLY IN BOOSTER



CHAOS HENCHMEN PISTOL AVAILABLE ONLY IN BOOSTER



CHAOS HENCHMEN PLASMA WEAPON AVAILABLEONLY IN BOOSTER

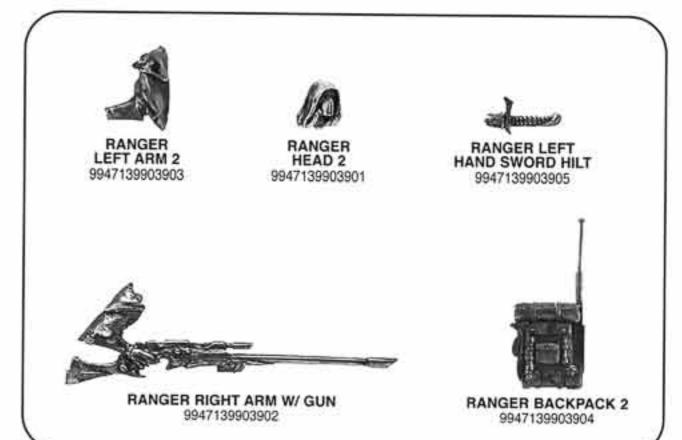


CHAOS HENCHMEN LEFT ARM AVAILABLE ONLY IN BOOSTER

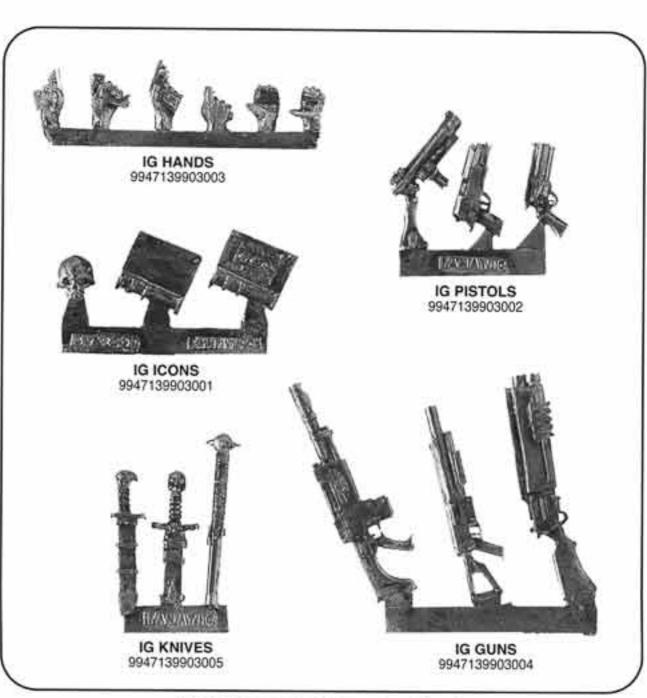


CHAOS HENCHMEN LEFT LASGUN ARM AVAILABLE ONLY IN BOOSTER

Chaos Henchmen Booster Pack 99061399034



Eldar Ranger Booster Pack Available Only as Bitz



Imperial Guard Booster Pack 99061399030





9947139903101



9947139903102



9947139903103



9947139903104

Inquisitor Scenic Base Pack 99061399031

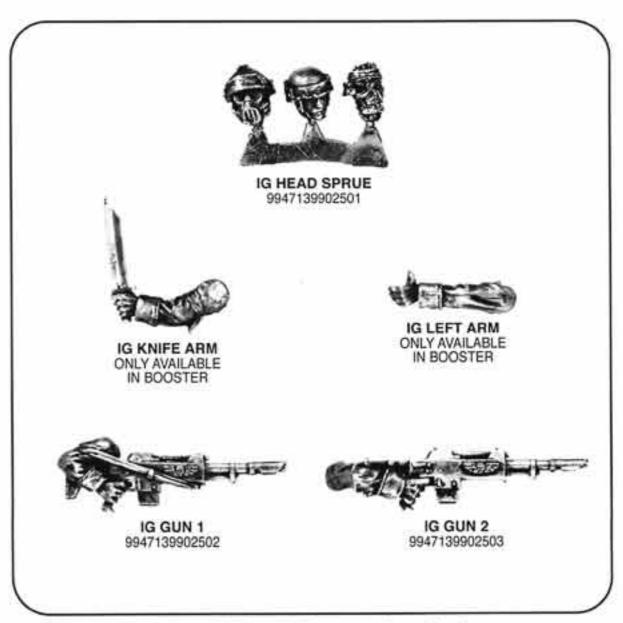




Imperial Guard Webbing Pack 99061399026



Force Weapon Booster Bitz Available Only as Bitz



Imperial Guard Conversion Pack 99061399025



9947139903702







KROOT MERCENARY RIGHT ARM 2 KROOT MERCENARY **LEFT ARM 2** 9947139903703 9947139903704





KROOT MERCENARY HEAD 2 9947139903701



KROOT MERCENARY LONG RIFLE 9947139903705

Kroot Mercenary Booster Pack Available Only in Bitz



9947139904004



MELTA-BOLTER COMBI WEAPON 9947139904003



9947139904001



9947139904002



MULTI-MELTA 9947139904005

Melta Weapon Booster Pack Available Only in Bitz



Imperial Guard Valhallan **Conversion Pack** 99061399029

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Mordheim, the City of the Damned, is a terrible place of nightmarish ruin, where danger awaits in every shadow. It is here, amid crumbling palaces and twisting streets, that hard-bitten warriors gather to seek out the promise of riches and fame.

The City of the Damned

Mordheim is a dark, atmospheric game set in the troubled history of the Warhammer world. As a player, you control a warband that is out to earn fame and fortune among the devastated ruins of the once-great city of Mordheim, the cursed city. Mordheim is a skirmish game. The rules are similar to Warhammer but add a level of detail not possible when entire armies of figures do battle. A typical warband size is somewhere between six and a dozen figures. Models can climb the ruins, leap off balconies into combat, crouch in shadowy cover, push foes off precipices, stun or knock down enemies, parry, and score critical hits.

Mordheim can be played as a one-off battle in an evening, but where the game really shines is in the campaign rules that allow players to link together an ongoing series of games in which the warbands will develop new skills, hire extra warriors, and gain further fame and notoriety. Be careful as you explore the ruins for new treasures. Rival warbands also scour the city and may be lurking in every shadow.

History of the City of Mordheim

Ages ago, a clear and portentous sight was spotted in the night sky over the large and well-developed Empire city of

Mordheim. It was the twin-tailed comet, the very sign of Sigmar, founder and savior of the land.

As the comet burned closer and closer, lighting up the whole night sky above Mordheim, many pilgrims flocked to the city to join the ongoing celebration. Feasts, dances, and much drinking followed, and the revelry soon grew into debauchery and decadence.

But the comet was not a sign of Sigmar's coming but instead the instrument of his judgement. If the impact of the falling meteorite did not instantly slay the city dwellers, the ensuing fires and mysterious vapors soon did.

Eventually, the ruins cooled, and the few survivors who had been just outside the city when the comet hit began to trickle into the still smoking debris in search of salvage and treasures. Strange stories began to circulate about the wondrous and magical shards of glowing stones that could be discovered in the rubble. Credited with powers of healing and more, the glowing stones were named wyrdstone and were highly sought after.

Soon the ruins of Mordheim were being scoured by small warbands from Reikland, Middenheim, and far away Marienburg, but they were not alone. Skaven, man-sized bipedal rats, emerged and sought the glowing stones too, and Chaos worshippers gathered in the gloom. Bands of Undead and the Witch Hunters who sought to burn them entered the ruinous gates. Infamous rogues and mercenary cutthroats made their way toward the riches. More and more warbands from the far corners of the Warhammer world began to take interest in what was at stake. Will you dare to enter Mordheim, the City of the Damned?

Building a Warband

If you are getting started with Mordheim, you will want to play a few individual games and experiment with different warband configurations and equipment. This approach will allow you to learn the rules and to find your "playing style."

On the following pages, you will find the many different models for all the different warbands. Each warband is different, with its own sets of strengths and weaknesses. Most warbands tend to be composed of a leader, perhaps a few other heroes, and a small number of henchmen. However, as funds are tight to hire and equip your warband, it is a wise player who considers all the options and makes each decision after some careful thought.

When starting a campaign, your warband composition and purchases can have a great impact on your ongoing success. It is just as risky to go with a few models with great equipment as it is to take lots of models with little equipment. After all, with all the perils of Mordheim, it is all too easy for a character to be slain and to be lost forever (along with his equipment). Crippling injuries are also quite possible and can turn a fearsome combatant into a vulnerable opponent in an instant.

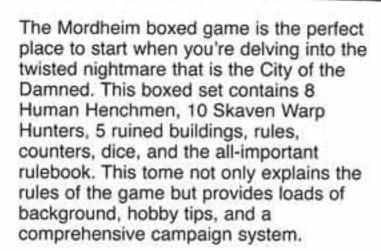
Good luck, and remember, shoot first, ask questions later, and if it still moving, club it for good measure!

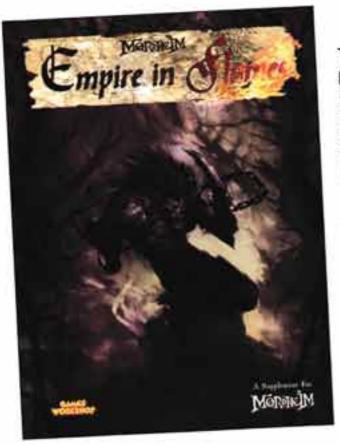
Warband from Golden Demon Germany in 2000

Below: Martin Wollbaum's Witch Hunter

GETTING STARTED

Mordheim: City of the Damned Boxed Game 60011199001





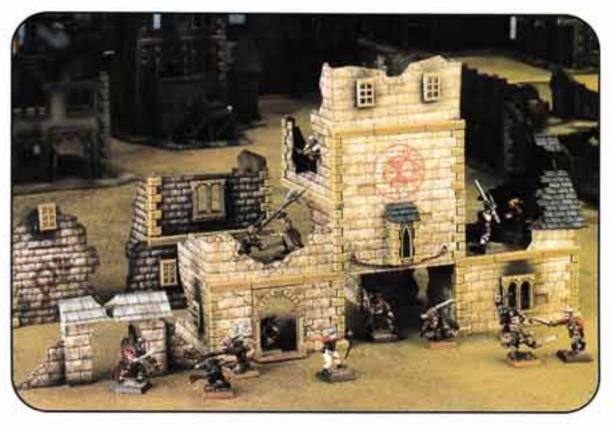
Ten years before the great disaster that would mark Mordheim as a cursed place, the Empire stood on the brink of collapse. The three major powers of Reikland, Middenland, and Marienburg fought for control, each vying for the Emperor's throne. In these dark times, the once glorious Empire of Man was a foreboding and dangerous land, where travelers must be wary, for there are far worse things hiding in the forests and lonely places than mere cutthroats and thieves.

The Empire in Flames is a complete new supplement for the Mordheim game. With it, you can take your conflicts out of the city and into the wilds. The book contains rules sections covering terrain, new equipment, mounted combat, vehicles, new hired swords, new scenarios, and everything you need to make your warbands' fortune in these nightmarish times.

Empire in Flames 60711199019

One of the really fun things about Mordheim is how players can make use of the ruined buildings and scenery in the game. Players can take cover behind crumbling walls or scramble to upper floors to get better shots with their bows. The most daring of warriors can even dive off high balconies to take the enemy by surprise. Not everybody has the time to make his own ruined buildings. That's why we produced Blood on the Streets, a building supplement pack for Mordheim.

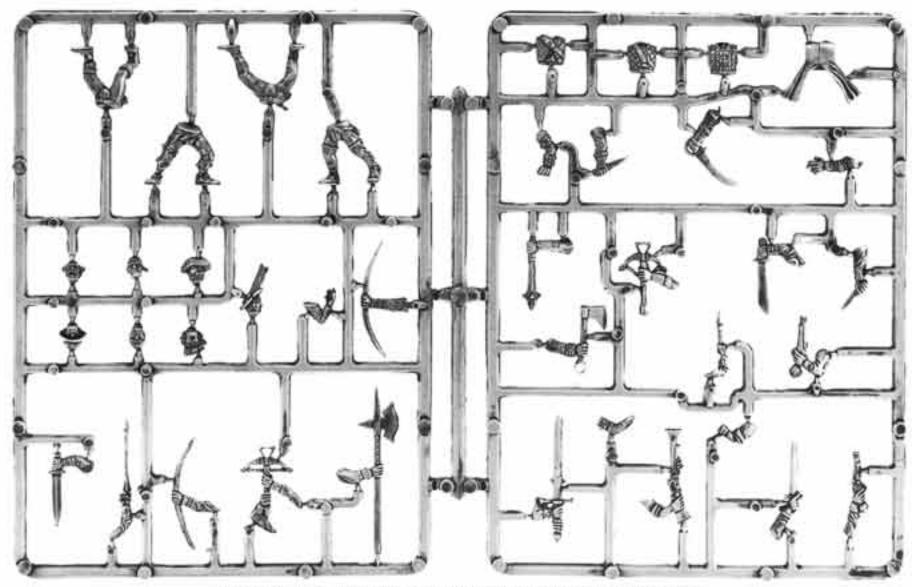
(Models Not Included) 99021199001



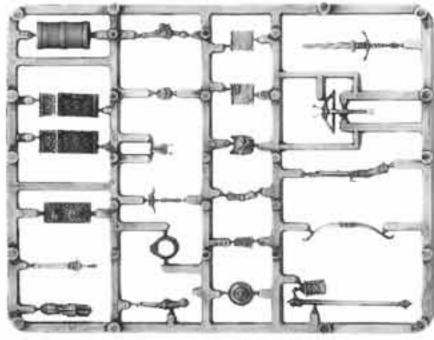




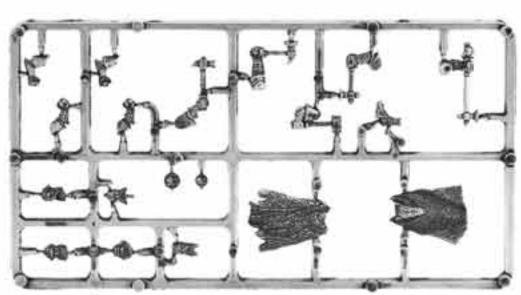
Human Mercenaries Warband Complete



MORDHEIM HUMAN WARBAND SPRUE (SHOWN 60% ACTUAL SIZE) 99381102001



MORDHEIM ACCESSORY SPRUE (SHOWN 50% ACTUAL SIZE) 99391199001



MORDHEIM MIDDENHEIMER ACCESSORIES SPRUE (SHOWN 50% ACTUAL SIZE) 99381102002

MARIENBURGER YOUNGBLOOD 1 COMPLETE



MARIENBURGER YOUNGBLOOD 2 COMPLETE



YOUNGBLOOD 1 ARM 9947110201102



MARIENBURG YOUNGBLOOD 2 ARM 9947110201104



Marienburger Captain Mounted & on Foot (99061102056) is available only as a complete set of models.



Marienburger Captain (1 Mounted & 1 on Foot) 99061102056



MARIENBURG YOUNGBLOOD 2 BODY 9947110201103





MARIENBURGER **CAPTAIN 2** COMPLETE



MARIENBURGER CAPTAIN 1 COMPLETE



MARIENBURG **CAPTAIN 1 BODY** 9947110200901





MARIENBURG **CAPTAIN 2 ARM**

9947110200904



MARIENBURG **CAPTAIN 2 BODY** 9947110200903



MARIENBURGER CHAMPION 1 COMPLETE



MARIENBURGER **CHAMPION 2** COMPLETE



MARIENBURG CHAMPION 1 ARM 9947110201002



MARIENBURG CHAMPION 1 BODY 9947110201001



MARIENBURG CHAMPION 2 BODY 9947110201003



MARIENBURG CHAMPION 2 ARM 9947110201004

MIDDENHEIMERS



MIDDENHEIMER CHAMPION 1 COMPLETE



MIDDENHEIMER CHAMPION 2 COMPLETE



Middenheimer Captain (1 Mounted & 1 on Foot) 99061102055



MIDDENHEIM CHAMPION 1 ARM 9947110202102



MIDDENHEIM CHAMPION 2 ARM 9947110202104



MIDDENHEIM CHAMPION 1 BODY 9947110202101



MIDDENHEIM CHAMPION 2 BODY 9947110202103



MIDDENHEIMER YOUNGBLOOD 1 COMPLETE



MIDDENHEIMER YOUNGBLOOD 2 COMPLETE



MIDDENHEIM YOUNGBLOOD 1 BODY 9947110202201



MIDDENHEIM YOUNGBLOOD 2 ARM 9947110202204



MIDDENHEIM YOUNGBLOOD 2 BODY 9947110202202



CAPTAIN 1 COMPLETE



MIDDENHEIMER CAPTAIN 2 COMPLETE



MIDDENHEIM CAPTAIN 1 BODY 9947110202001



TEAS

MIDDENHEIM CAPTAIN 2 ARM 9947110202004



MIDDENHEIM CAPTAIN 2 BODY 9947110202003

REIKLANDER YOUNGBLOOD 1 9947110200301



REIKLANDER YOUNGBLOOD 2 COMPLETE



REIKLANDER YOUNGBLOOD 2 BODY 9947110200302



REIKLANDER YOUNGBLOOD 2 ARM 9947110200303

REIKLANDERS



Reiklander Captain (1 Mounted & 1 on Foot) 99061102053

Reiklander Captain Mounted & on Foot (99061102053) is only available as a complete set of models.



REIKLANDER CHAMPION 1 9947110200201



REIKLANDER CHAMPION 2 COMPLETE



REIKLANDER CHAMPION 2 BODY 9947110200202



REIKLANDER CHAMPION 2 ARM 9947110200203



CAPTAIN 1 COMPLETE



REIKLANDER CAPTAIN 2 COMPLETE



REIKLANDER CAPTAIN 1 BODY 9947110200101



REIKLANDER CAPTAIN 1 ARM 9947110200102



REIKLANDER CAPTAIN 2 ARM 9947110200104



REIKLANDER CAPTAIN 2 BODY 9947110200103



SIGMARITE SISTERS



Sisters of Sigmar Warband 99111102006



SIGMARITE MATRIARCH 1 9947110200601



SIGMARITE MATRIARCH 2 9947110201601



SIGMARITE MATRIARCH SHIELD 9947110200602



SIGMARITE AUGER 9947110200801



BERTHA BESTRAUFUNG 9947110201401



SIGMARITE SISTER SUPERIOR 1 9947110200603

SIGMARITE SISTER SUPERIOR 2 9947110201701



SIGMARITE NOVICE 1 9947110200608



SIGMARITE NOVICE 2 9947110200609

SIGMARITE SISTERS





SIGMARITE SISTER TOME & WHIP SPRUE 9947110204103



SIGMARITE SISTER SHIELD SPRUE 9947110200610



SIGMARITE SISTER WEAPON SPRUE 9947110204102





WITCH HUNTERS



Witch Hunter Warband 99111102015





SIGMARITE WARRIOR PRIEST COMPLETE



SIGMARITE PRIEST 9947110202801



WITCH HUNTER

WITCH HUNTER FLAGELLANT 1 9947110202601



WITCH HUNTER FLAGELLANT 2 9947110202602

WITCH HUNTER WAR HOUND 1 9947110202701



WITCH HUNTER WAR HOUND 2 9947110202702

WITCH HUNTERS



WITCH HUNTER 1 CROSSBOW 9947110202304



WITCH HUNTER 2 9947110202301



9947110201502



WITCH HUNTER 3 9947110202302



WITCH HUNTER 1 COMPLETE



WITCH HUNTER 1 BODY 9947110202303

Mordheim is a little bit of what you might call a tough town, to say the least. The town's reputation as inhospitable at best doesn't seem to deter a rather substantial number of treasure hunters, crusaders, religious zealots, and the occasional adventurous noble from mingling with the locals. Put all of it together, and there are bound to be some who make it to Mordheim but never quite make it out.

CASUALTIES



HUMAN CASUALTY 1 9947119900201



HUMAN CASUALTY 2 9947119900202



HUMAN CASUALTY 3 9947119900203



HUMAN CASUALTY 4 9947119900204



HUMAN CASUALTY 5 9947119900205



HUMAN CASUALTY 6 9947119900206



HUMAN CASUALTY 7 9947119900207



HUMAN CASUALTY 8 9947119900208



HUMAN CASUALTY 9 9947119900209



HUMAN CASUALTY 10 9947119900210



AMAZONS



Amazon Warband 99111199019



AMAZON SERPENT PRIESTESS 1 9947119901901



AMAZON SERPENT PRIESTESS 2 9947119901902



AMAZON TOTEM WARRIOR BODY 1 9947119901905



AMAZON TOTEM WARRIOR BODY 2 9947119901906



AMAZON TOTEM WARRIOR BODY 3 9947119901907



AMAZON TOTEM WARRIOR BODY 4 9947119901908



AMAZON TOTEM WARRIOR HEAD SPRUE 2 9947119901910



AMAZON TOTEM WARRIOR HEAD SPRUE 1 9947119901909

AMAZONS



AMAZON CHAMPION 1 9947119901903



AMAZON CHAMPION 2 9947119901904





AMAZON WARRIOR BODY 1 9947119901911



AMAZON WARRIOR BODY 2 9947119901912



AMAZON WARRIOR BODY 3 9947119901913



AMAZON WARRIOR BODY 4 9947119901914



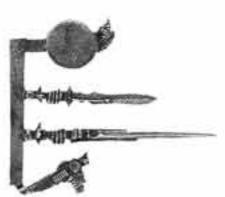
AMAZON WARRIOR HEAD SPRUE 2 9947119901916



AMAZON WARRIOR HEAD SPRUE 1 9947119901915



AMAZON CHAMPION WEAPONS SPRUE 1 9947119901918



AMAZON CHAMPION WEAPONS SPRUE 2 9947119901922



AMAZON CHAMPION WEAPONS SPRUE 3 9947119901924



AMAZON WEAPONS SPRUE 1 9947119901917



AMAZON WEAPONS SPRUE 2 9947119901919



AMAZON WEAPONS SPRUE 3 9947119901920

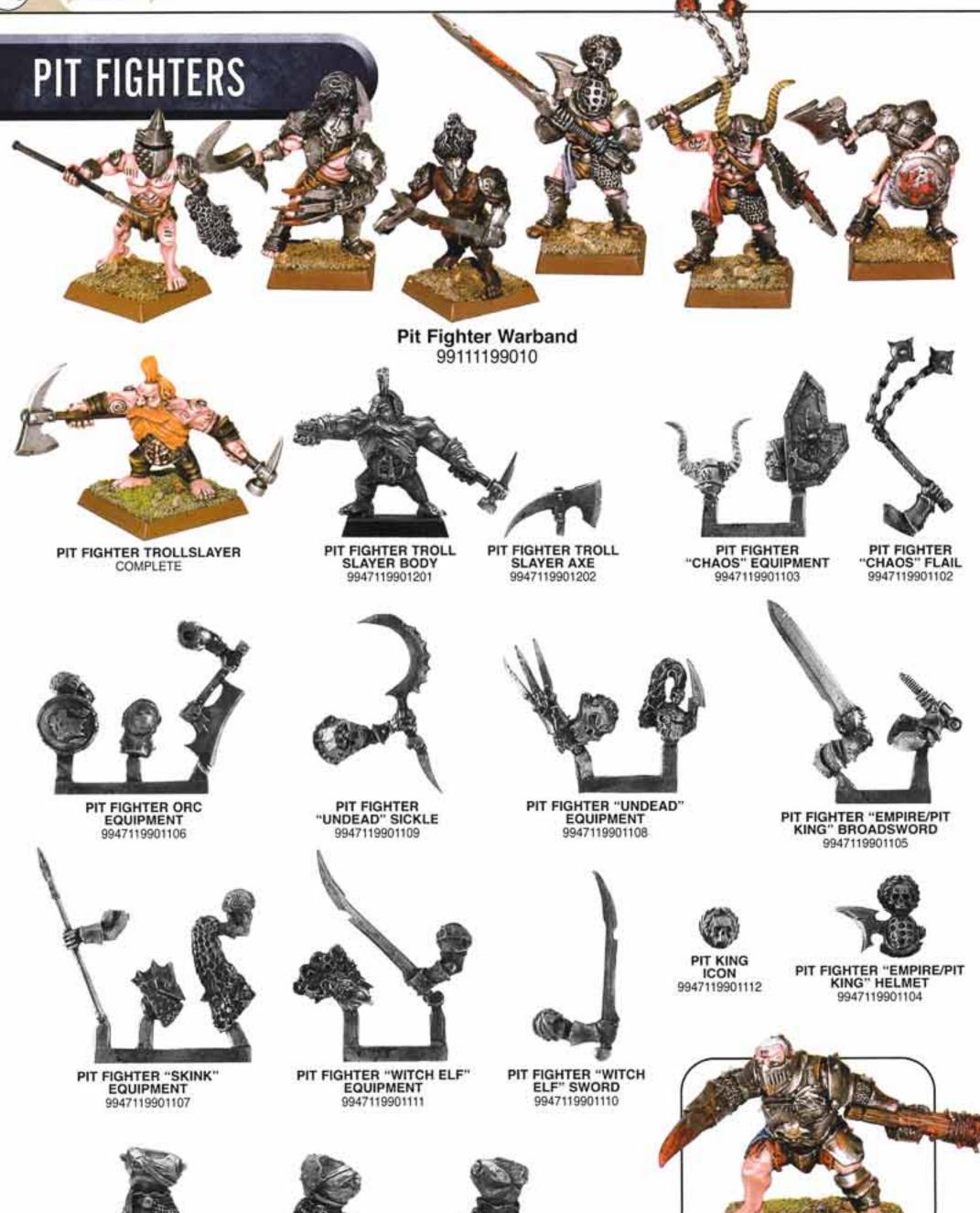


AMAZON WEAPONS SPRUE 4 9947119901921



AMAZON WEAPONS SPRUE 5 9947119901923





Pit Fighter Ogre 99061199013

PIT FIGHTER BODY (RANDOM 1) 9947119901101



Dwarf Treasure Hunters Warband 99111105002



DWARF TREASURE HUNTER CLANSMAN 1 9947110500204



DWARF TREASURE HUNTER CLANSMAN 2 9947110500205



DWARF TREASURE HUNTER CLANSMAN 3 9947110500206



DWARF TREASURE HUNTER CLANSMAN 4 9947110500207



DWARF TREASURE HUNTER BEARDLING 1 9947110500208



DWARF TREASURE HUNTER BEARDLING 2 9947110500209



DWARF TREASURE HUNTER TROLL SLAYER 9947110500203



DWARF TREASURE HUNTER LORD 9947110500201



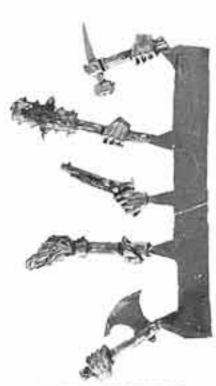
DWARF TREASURE HUNTER ENGINEER 9947110500202



DWARF TROLLSLAYER 9947110500101



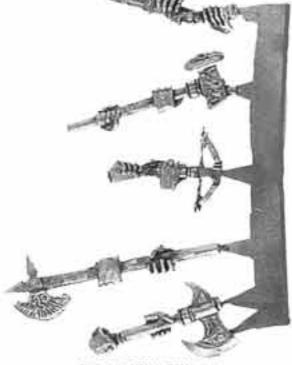
DWARF TREASURE HUNTER 99061105008



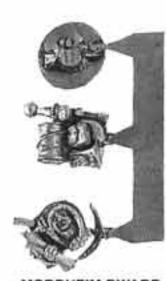
MORDHEIM DWARF WEAPON SPRUE 1 9947110500210



MORDHEIM DWARF WEAPON SPRUE 2 9947110500211



MORDHEIM DWARF WEAPON SPRUE 3 9947110500212

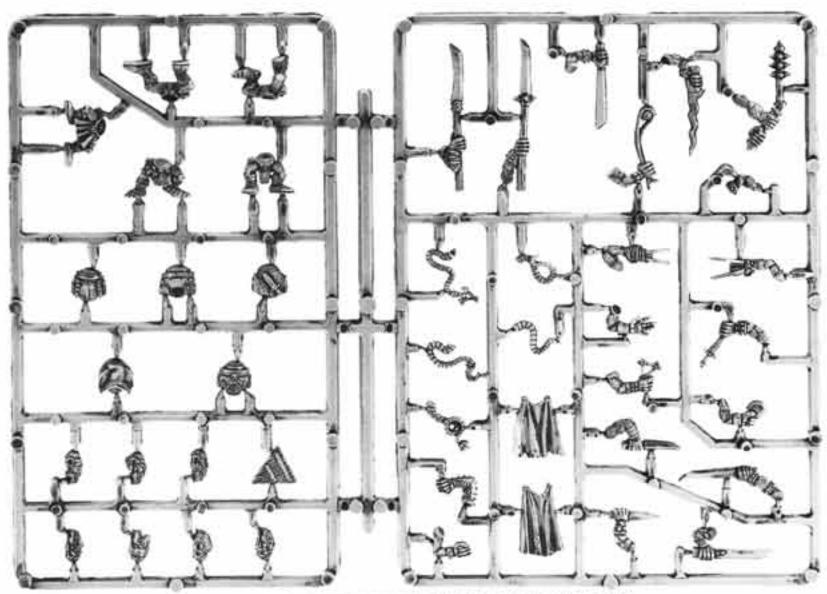


MORDHEIM DWARF BACKPACK SPRUE 9947110500213

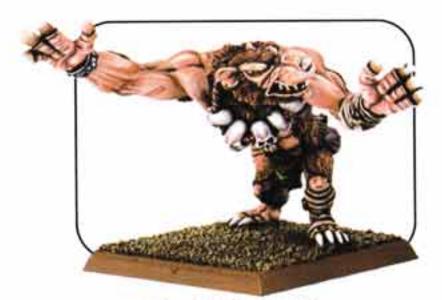




Skaven Warp Hunters 99121106001



MORDHEIM SKAVEN WARBAND (SHOWN 60% ACTUAL SIZE) 99381106001



Clan Eshin Rat Ogre 99061106006



Clan Scryre Rat Ogre 99061106007

SKAVEN



CLAN ESHIN SORCERER COMPLETE



CLAN ESHIN SORCERER BODY 9947110600401



CLAN ESHIN SORCERER ARM 9947110600402



SKAVEN ASSASSIN MASTER 1 COMPLETE



SKAVEN ASSASSIN MASTER 2 COMPLETE



BLACK SKAVEN 1 COMPLETE



BLACK SKAVEN 2 COMPLETE



ASSASSIN MASTER BODY 1 9947110600101



ASSASSIN MASTER ARM 1 9947110600102



BLACK SKAVEN BODY 1 9947110600201



BLACK SKAVEN BODY 2 9947110600203

BLACK SKAVEN FLAIL 9947110600204

BLACK SKAVEN GUN ARM

9947110600202



ASSASSIN MASTER BODY 2 9947110600104







VESKIT THE EXECUTIONER
COMPLETE



VESKIT ARM 9947110600502



SKAVEN NIGHT RUNNER 1 9947110600301



SKAVEN NIGHT RUNNER 2 9947110600302

9947110600501



THE POSSESSED

Possessed Warband 99111101001



POSSESSED MAGISTER 2 9947110100501



POSSESSED MAGISTER 1 9947110100101



POSSESSED DARKSOUL W/ AXE 9947110100107



POSSESSED DARKSOUL W/ MORNING STAR 9947110100702



POSSESSED BRETHREN W/ HALBERD 9947110100104



POSSESSED BRETHREN W/ MACE & AXE 1 9947110100105



POSSESSED BRETHREN W/ SPEAR 9947110100102



POSSESSED BRETHREN W/ MACE & AXE 2 9947110100103

THE POSSESSED





POSSESSED BEASTMAN 3 9947110100303



9947110100301

Possessed 1 and 2 Complete



POSSESSED 2 HEAD 9947110100108



POSSESSED 1 HEAD 9947110100402



POSSESSED 1 BODY 9947110100401



POSSESSED 2 BODY 9947110100106



POSSESSED 2 3-FINGER HAND 9947110100109



POSSESSED 2 TENTACLES 9947110100110



POSSESSED 1 CLAW 9947110100403



POSSESSED 1 5-FINGER HAND 9947110100404



CARNIVAL OF CHAOS



Carnival of Chaos 99111101008



CARNIVAL RINGMASTER BODY 9947110100801

The Ringmaster, Brethren, and Strongmen all use weapons from the sprues shown on the opposite page.



CARNIVAL PLAGUE BEARER 1 9947110100804



CARNIVAL PLAGUE BEARER 2 9947110100805



CARNIVAL BRETHREN 1 9947110100806



9947110100807



CARNIVAL BRETHREN 3 9947110100808



9947110100809



CIRCUS NURGLING 1 9947110100814



CIRCUS NURGLING 2 9947110100815



CIRCUS NURGLING 3 9947110100816



CIRCUS NURGLING 4 9947110100817



CIRCUS NURGLING 5 9947110100818



CIRCUS NURGLING 6 9947110100819

CARNIVAL OF CHAOS



Carnival of Chaos Plague Cart 99111101009



CARNIVAL STRONGMAN BODY 1 9947110100802



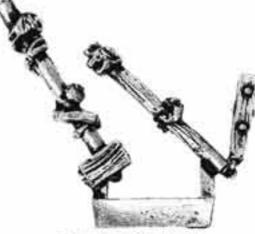
CARNIVAL STRONGMAN BODY 2 9947110100803



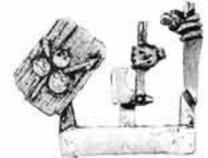
CARNIVAL WEAPON SPRUE 1 9947110100810



CARNIVAL WEAPON SPRUE 2 9947110100811



CARNIVAL WEAPON SPRUE 3 9947110100812



CARNIVAL WEAPON SPRUE 4 9947110100813







BEASTMAN GOR BODY 1 9947110101106



BEASTMAN GOR BODY 3 9947110101108



BEASTMAN GOR BODY 2 9947110101107



BEASTMAN UNGOR BODY 2 9947110101112



BEASTMAN UNGOR BODY 3 9947110101113



UNGOR BODY 1 9947110101111



BEASTMAN GOR WEAPON SPRUE 1 9947110101109



BEASTMAN GOR WEAPON SPRUE 2 9947110101110



BEASTMAN UNGOR WEAPON SPRUE 1 9947110101114

BEASTMAN BRAY SHAMAN BODY 9947110101104

BEASTMAN LORD AXE

9947110101101



BEASTMAN BRAY SHAMAN SPRUE 9947110101105



BEASTMAN LORD BODY 9947110101102

BEASTMEN



Beastman Minotaur 99061101015

The Beastman Minotaur is available only as a complete model.



BEASTMAN LORD ARM W/ BODY

9947110101103

BEASTMAN WARHOUND COMPLETE



CHAOS HOUND HEAD 1 9947110101201





CHAOS HOUND HEAD 2 9947110101202



CHAOS HOUND LEG SPRUE 9947110101205



CHAOS HOUND HEAD 3 9947110101203



CHAOS HOUND BODY 9947110101204



BEASTMAN CENTIGOR COMPLETE



CENTIGOR LEFT BODY 9947110101301



To assemble a complete Centigor, use one of the right weapon arms from one of the Gor Weapon Sprues shown on the opposite page.

CENTIGOR RIGHT BODY 9947110101302



THE UNDEAD



Undead Warband 99111107009



MORDHEIM NECROMANCER BODY 9947110700101



MORDHEIM NECROMANCER ARM 9947110700102



MARIANNA CHEVAUX, VAMPIRE ASSASSIN 99061107005



MORDHEIM UNDEAD WITCH 9947110700601



LUTHOR THE HUNCHBACK 9947079901312



MORDHEIM DREG 2 BODY 9947110700108



MORDHEIM DREG 2 ARM 9947110700107



MORDHEIM DREG 1 BODY 9947110700105



MORDHEIM DREG 1 ARM 9947110700106



Vampires Complete



MORDHEIM VAMPIRE BODY 9947110700103



THE UNDEAD

VAMPIRE W/ CLOAK SPREAD 9947110700201



MORDHEIM VAMPIRE HALBERD 9947110700104



VAMPIRE SWORD ARM 9947110700202



ZOMBIE 9947110700801



ZOMBIE DOG 9947110700803



ZOMBIE WITCH HUNTER 9947110700807



ZOMBIE **HUMAN 1** 9947110700804



ZOMBIE **HUMAN 2** 9947110700805



ZOMBIE SIGMARITE 9947110700806



MORDHEIM GHOUL 1 9947110700701



ZOMBIE

MORDHEIM GHOUL 2 9947110700702



MORDHEIM GHOUL 3 9947110700703



MORDHEIM **GHOUL 4** 9947110700704



MORDHEIM GHOUL 5 9947110700705



MORDHEIM GHOUL 6 9947110700706



HIRED SWORDS



JOHANN THE KNIFE COMPLETE



JOHANN THE KNIFE BODY 9947110201201



JOHANN THE KNIFE CLOAK 9947110201202



Ogre Bodyguard 99061102005



AENUR, SWORD OF TWILIGHT 9947110201301



ELF RANGER 9947110400101



ELF MAGE 99061110005



WARLOCK NICODEMUS 9947021400901



MORDHEIM WARLOCK 9947110201901



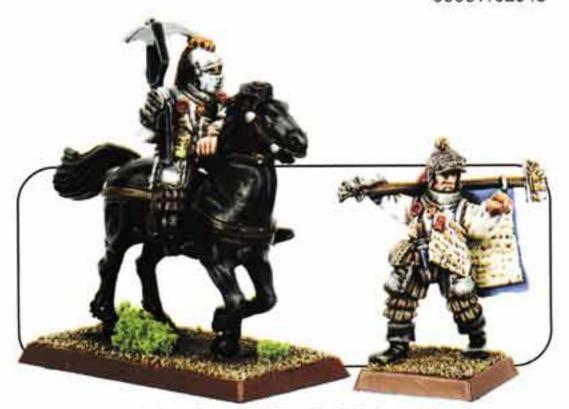
EATER OF CROWS, WARLOCK 99061102046



Stagecoach 99111102047



Highwayman (1 Mounted & 1 on Foot) 99061102048



Roadwarden (1 Mounted & 1 on Foot) 99061102049



9947110202901



HALFLING THIEF 99061199023



HIRED SWORDS



Ulli Leitpold & Marquand Volker 99061102035



Freelance Knight (1 Mounted & 1 on Foot) 99061102004



Pit Fighter Complete



PIT FIGHTER MORNING STAR 9947110203002



9947110203001



Merchant 99061102044



Hunter 99061102051



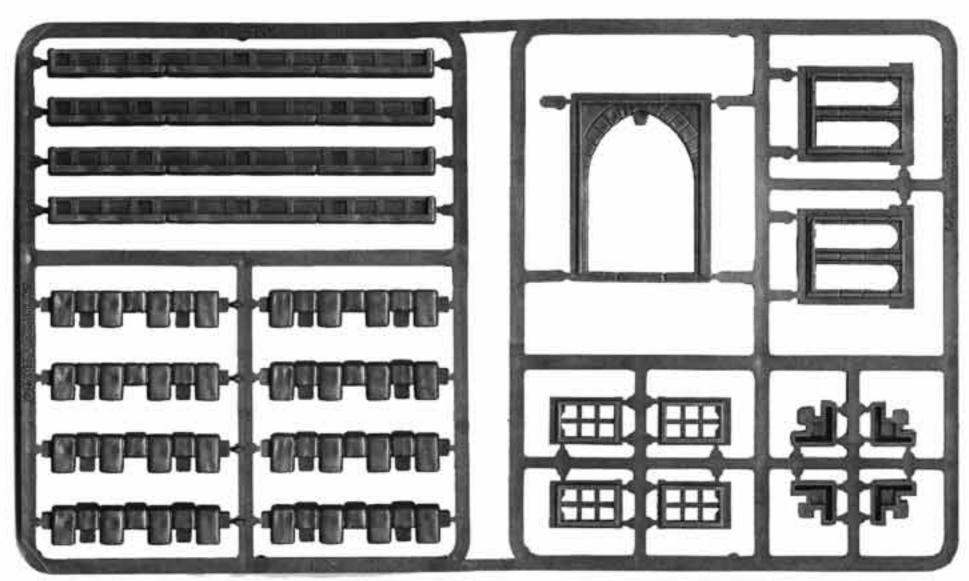
The Thing in the Woods 99111199020



The Town Cryer 99061102045

CITY & CITIZENS

MORDHEIM BUILDING SUPPORT SPRUE (SHOWN 60% ACTUAL SIZE)



MORDHEIM BUILDING TILES SPRUE (SHOWN 65% ACTUAL SIZE) 99391199003



VILLAGER 1 9947110205002



VILLAGER 3 9947110205001



VILLAGER 2 9947110205003



VILLAGER 4 9947110205004



VILLAGER 5 9947110205005



Necromunda is a game that allows players to take part in the rival gang wars that occur amid the ruined buildings, gantries, and multi-level walkways of the futuristic Hive cities. Players must not only outmaneuver and outfight opponents on the tabletop but also learn how to equip and expand their gangs. The weak do not survive long in the Underhive.

Battles in the Underhive

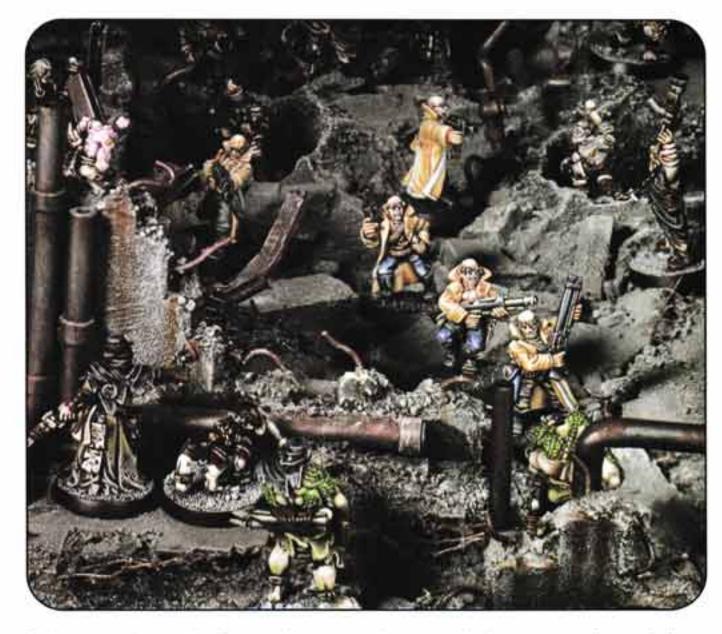
Necromunda is a fast-playing and atmospheric game that takes place in the vast and horrible Hive Cities of the future. As a player, you control a gang that seeks riches, powerful weaponry, the wonders of age-old technology, territory, or anything else that will help put you on top of your own corner of the slag heaps and tunnels that make up the Underhives of Necromunda.

This skirmish-level game is heaped with detail, like having your gang members gain skills and experience, run out of ammo at a critical time, climb up ladders, leap off balconies into combat, or hire bounty hunters to assist your missions. The armory lists rules for weapons as well as a full array of useful equipment, like bio-scanners, auto-repairers, bionic eyes, medi-packs, Screamers, and more. The excellent campaign system and scenarios really add a challenge for gangs to live and survive the long haul of the hard life in the Underhive.

The Hives

In the 41st millennium, many planets that were once fair and supported many life forms have been choked and clogged with vast populations and ruinous pollution. Necromunda is just such a planet. The populace, minus vagabond drifters who somehow survive in the Ash Wastes, live in enormous Hives. The Hives of Necromunda tower out of the wastelands like mountains. The vast spires reach above the poisoned cloud cover and pierce the atmosphere. In addition to going upward, these vast Hives spread out and downward to far below the surface.





Built up over thousands of years, the many different Hives sprawl over many levels. Some levels are new, while others hide long-lost technology or mysteries that were better left undiscovered.

The topmost layers of the Hive are spacious, with domes looking down on the clouds. These upper hive dwellers are the rulers of the Hive and of the very planet itself. Nobility, such as it is, dwells on the next lowest levels. Far, far below the cloud level, where the light of the sun is never seen, the Hive City throbs with life crammed into every nook and cranny. Massive industrial complexes,

honeycombed sewers, venting, and air filtration systems spread throughout the cramped and polluted underhive. Here dwell the majority of the people – Hivers, as they are called. Still further down, far below the planet's surface is the Hive bottom, which houses unbelievable horrors that have long been forgotten by those fortunate enough to rise above them. The discharged filth and pollution from all the upper levels eventually finds its way to a putrid lake of radioactive matter called the Sump. Here, at the very base of the spire, dwell the mutant dregs, denizens of darkness and pollution.

Getting Started and Recruiting a Gang

If you are willing to try ruling the Underhive, then you need to recruit a gang. There are four types of gang members: Leaders, Gangers, Heavies, and Juves. There are minimums and maximums for each type (like the obvious one – you can only have one Leader!), and finding the right mix is a matter of playing style, personal taste, and, of course, the amount of Guilder credits you have. Over the course of a campaign, if you can get your hands on more Guilder credits, you can get better weaponry, new recruits, and replacements for the inevitable casualties that any gang will sustain over many hard-fought battles.

Choosing which gang to get started with is a matter of preference, but you will find all the available Necromunda gangs on the following catalog pages, including Bounty Hunters, Hired Guns, and more. Keep an bionic eye on White Dwarf or the Games Workshop web site for news about new gangs and models.

Houses of the Hive City

The Hive City is home to six manufacturing empires known as Houses. The members of these Houses are often drafted into gangs to help defend their House interests and foil the plans of others.

AND DESCRIPTION OF THE PROPERTY OF THE PROPERT

House Delaque

House Delaque spies are said to operate throughout the Hive to observe the activities of the other Houses. Their appearance perpetuates their reputation for double-dealing and espionage. They traditionally wear long coats in which

they can easily conceal weapons and other large items. Most are very pale and bald headed. Their whispering voices are thin and eerie. Many wear dark visors or implanted filter screens to protect their sensitive eyes – an intolerance to light being a common Delaque weakness.

House Orlock

House Orlock is known as the House of Iron, because its foundations lie upon deep ferrous slag pits. The hivers mine these pits for the debris of ancient times and extract enough pure metal from the refuse to serve their industries.

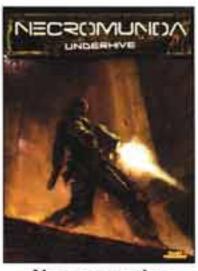
The Enforcers

Throughout the Hive, Imperial Law is enforced by brutal lawmen. These Enforcers are well armed and armored but suffer from relatively small numbers. As the Underhive is vast, the efforts of the Enforcers serve only to prevent complete anarchy.

Ratskin Renegades

The Ratskin people have lived in the ruins of Underhive for as long as time itself, and Ratskins regard the place as their ancestral home. They know almost nothing about the world that lies above their heads or beyond the hive.

GETTING STARTED



Necromunda: Underhive 60040599011

The Necromunda:
Underhive rulebook (all 144 pages of it) not only explains the rules of the game — including the vast array of firearms available — but provides loads of background on Necromunda's Hive Primus, pictures of the many gangs you can take, and a comprehensive campaign system.

House Cawdor

House Cawdor is the stronghold of the Cult of the Redemption. The Cawdor attitude toward the other Houses is strongly colored by their beliefs. Among other things, their beliefs forbid them to show their faces in public, so Cawdor can be recognized by their elaborate masks, whose designs are often quite bizarre or disturbing. Needless to say, the relationship between House Cawdor and the

House Goliath

other Houses is strained.

The domain of House Goliath occupies some of the deepest and harshest areas. These gangers consider the hivers of other Houses to be soft and slack. The other Houses see the Goliaths as barbaric and unpredictable. Size and strength are seen as the measure of a man by the Goliaths. Their style of dress emphasizes a preoccupation with physique.

Hired Guns

From gunslinging
Scum and professional
Bounty Hunters to psychic Wyrds and
psychopathic killers, the Underhive is
crawling with those who make a living off
the Credits of others. While these hired
guns can be very useful, they can also
be very treacherous.

Spyrer Hunters

From high in the Spyre, the sons and daughters of the Noble Houses descend in their high-tech rigs to hunt the Underhive populace mercilessly.

House Escher

House Escher is perhaps the most strikingly different of all the Houses of Necromunda. Like all the Houses, it is controlled by a ruling family, and its political life and institutions are dominated by close relatives or families in service. However, unlike the other

Houses that have reasonably balanced populations, the membership of House Escher is made up almost entirely of women. Escher society has long since developed to cope with its uniquely unbalanced population so that it is no longer perceived as a disadvantage.

House Van Saar

House Van Saar is known for the quality of its technical products. Its technology is no more advanced than that of anyone else, progress being almost nonexistent throughout the Imperium. However, the House's manufacturing processes are precise, and its

finished materials are of the highest quality. Like all the Houses of Hive City, the Van Saars have a style of dress that marks them out: a tight fitting body suit designed to protect and sustain the wearer in the hive environment.

The Redemptionists

These religious extremists have been outlawed by the Laws of the Noble Houses. However, the members of the Cult of Redemption can still be found burning and purging throughout the lowest levels of the Underhive among bizarre mutants and the unclean.

HOUSE CAWDOR

Cawdor Gang Box (8) 99110599001

The Cawdor Gang contains one each of 9947059900101, 9947059900102, 9947059900103, 9947059900104, 9947059900105, 9947059900106, 9947059900107, 9947059900108, 9947059900109, and 9947059900110.



CAWDOR W/ LASGUN 1 9947059906018



CAWDOR W/ LASGUN 2 9947059906019



CAWDOR W/ LASGUN 3 9947059900103



CAWDOR W/ LASGUN 4 9947059900102



CAWDOR W/ SHOTGUN 1 9947059900104



CAWDOR W/ SHOTGUN 2 9947059906020



CAWDOR W/ AUTOGUN 1 9947059900101



CAWDOR W/ AUTOGUN 2 9947059906017



CAWDOR JUVE W/ LASPISTOL 9947059905813



CAWDOR JUVE W/ STUB GUN 1 9947059900106



CAWDOR HEAVY STUBBER BODY 9947059900107



STUBBER 9947059900108



STUBBER PACK 9947059900109



CAWDOR GRENADE LAUNCHER BODY 9947059905914





CAWDOR HEAVY PACK 9947059905916



CAWDOR JUVE W/ STUB GUN 3 9947059900105



CAWDOR JUVE W/ STUB GUN 2 9947059905812



CAWDOR HEAVY BOLTER BODY 9947059905922



CAWDOR HEAVY BOLTER 9947059905923



CAWDOR LEADER W/ BOLTGUN 9947059906121



CAWDOR LEADER W/ AUTOPISTOL 9947059900111



Shown above are examples of complete Cawdor Heavies.

Delaque Gang Box (8) 99110599006

The Delaque Gang contains one each of 9947059900601, 9947059900602, 9947059900603, 9947059900604, 9947059900605, 9947059900606, 9947059900607, 9947059900608, 9947059900609, and 9947059900610.



DELAQUE W/ LASGUN 1 9947059900604



DELAQUE W/ LASGUN 2 9947059900603



DELAQUE W/ LASGUN 3 9947059902315



DELAQUE W/ LASGUN 4 9947059902316



HOUSE DELAQUE

BOLTGUN & AXE 9947059902417



DELAQUE W/ AUTOGUN 1 9947059900606



DELAQUE W/ AUTOGUN 2 9947059902319



DELAQUE W/ SHOTGUN 1 9947059900605



DELAQUE W/ SHOTGUN 2 9947059902318



DELAQUE LEADER W/ BOLTGUN 9947059900610



DELAQUE JUVE W/ STUB GUN 1 9947059900601



DELAQUE JUVE W/ STUB GUN 2 9947059902111



W/ STUB GUNS 9947059902112



DELAQUE JUVE W/ AUTOPISTOL 9947059900602



DELAQUE HEAVY STUBBER BODY 9947059900607



STUBBER PACK 9947059900609



DELAQUE LASCANNON BODY 9947059902220



DELAQUE LASCANNON PACK 9947059902222



PLAQUE FLAMER BODY 9947059902213



Delaque Heavies.

DELAQUE FLAMER PACK 9947059902214

WWW.GAMES-WORKSHOP.COM 109



HOUSE ESCHER



ESCHER W/ AUTOGUN & STUB GUN



ESCHER W/ AUTOGUN 9947059901521



ESCHER W/ LASGUN 1 9947059900401



Escher Gang Box (8)

99110599004 The Escher Gang contains one each of 9947059900401, 9947059900402, 9947059900403, 9947059900404, 9947059900405, 9947059900406,

ESCHER W/ LASGUN 2 9947059901520



ESCHER W/ LASPISTOL & FLAIL 9947059901525



ESCHER W/ SHOTGUN 9947059900404



ESCHER W/ SHOTGUN & AUTOPISTOL 9947059901522



ESCHER W/ AUTOPISTOL & CHAINSWORD 9947059901526



ESCHER W/ AUTOPISTOL & SWORD 9947059900402



ESCHER W/ BOLT PISTOL & GRENADE 9947059901523



ESCHER W/ TWO SWORDS 9947059901524



ESCHER W/ PLASMA PISTOL & CLUB 9947059901519



ESCHER LEADER W/ AUTOPISTOL 9947059901627



ESCHER LEADER W/ BOLTGUN 9947059900410



ESCHER JUVE W/ STUB GUN & PICK 9947059900405



ESCHER JUVE W/ AUTOPISTOL 9947059900406



ESCHER JUVE W/ STUB GUN 9947059901311



ESCHER JUVE W/ **AUTOPISTOL & CLUB** 9947059901312

ESCHER HEAVY STUBBER 9947059900408



ESCHER HEAVY STUBBER PACK 9947059900409



ESCHER HEAVY PLASMA BODY 9947059901413



PLASMA GUN 9947059901414



PLASMA PACK 9947059901415



Shown above are examples of complete Escher Heavies.



HOUSE ESCHER



ESCHER HEAVY

STUBBER BODY

9947059900407

BOUNTY HUNTER 1 9947059902701



BOUNTY HUNTER 2 BODY 9947059906401



BOUNTY HUNTER 2 ARM 9947059906402



BOUNTY HUNTER 3 BODY 9947059902601



BOUNTY HUNTER 3 PACK 9947059902602



GOLIATH BOUNTY HUNTER BODY 9947059913402



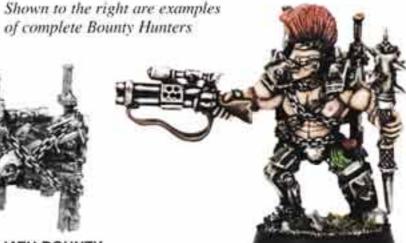
GOLIATH BOUNTY HUNTER GUN 9947059913401

GOLIATH BOUNTY HUNTER MACE

9947059913403



9947059913404



GOLIATH BOUNTY HUNTER PACK





NECROMUNDA PISTOL SPRUE 9947059903501



9947059903502



BOUNTY HUNTER 1 9947059914101



BOUNTY HUNTER 2 9947059914102



BOUNTY HUNTER 3 9947059914103



HOUSE GOLIATH

Goliath Gang Box (8) 99110599117

The Goliath Gang contains one each of 9947059911701, 9947059911703, 9947059911705, 9947059911706, 9947059911707, 9947059911708, 9947059911709, 9947059911710, 9947059911712, 9947059911713, 9947059911717, 9947059911718, 9947059911719, and 9947059911720.



9947059911701



9947059911702



GOLIATH HEAVY BODY 1 9947059911703



GOLIATH HEAVY BODY 2 9947059911704



GOLIATH HEAVY WEAPON SPRUE 9947059911705



PACK 9947059911706



GOLIATH GANGER 1 W/ PISTOL 9947059911707



GOLIATH GANGER 2 W/ SHOTGUN 9947059911708



GOLIATH GANGER 3 9947059911709



GOLIATH GANGER 4 W/ PISTOL 9947059911710



GOLIATH GANGER 5 W/ AUTOGUN 9947059911711



GOLIATH JUVE 1 W/LASPISTOL 9947059911712



GOLIATH JUVE 2 W/ KNIFE 9947059911713



GOLIATH JUVE 3 W/ AUTOPISTOL 9947059911714



GOLIATH JUVE 4 W/ KNIFE 9947059911715



GOLIATH JUVE 5 W/ PISTOL 9947059911716



GOLIATH WEAPON SPRUE 1 9947059911717



GOLIATH WEAPON SPRUE 2 9947059911718



GOLIATH WEAPON SPRUE 3 9947059911719



GOLIATH WEAPON SPRUE 4 9947059911720

HOUSE GOLIATH



GOLIATH HEAVY STUBBER BODY 9947059900307



GOLIATH HEAVY STUBBER PACK 9947059900309



GOLIATH HEAVY BOLTER BODY 9947059901013



GOLIATH HEAVY BOLTER 9947059901014



GOLIATH HEAVY BOLTER PACK 9947059901015



Shown above are examples of complete Goliath Heavies.



Shown from the left are complete examples of a Goliath Leader, Heavy, Ganger, and Juve.

HIRED GUNS



WYRD **PYROMANIAC** 9947059904501



WYRD TELEPATH 9947059905201



WYRD TELEKINETIC 9947059905301



WYRD **BEASTMASTER 3** 994/059903303



SCUM W/ AUTOPISTOL & PLASMA PISTOL 9947059906301



SCUM W/ PLASMA PISTOL 9947059906302



SCUM W/ HAND FLAMER 9947059906303



SCUM W/ BOLT PISTOLS 9947059906304



HOUSE ORLOCK

Orlock Gang Box (8) 99110599118

The Orlock Gang contains one each of 9947059911801, 9947059911803, 9947059911805, 9947059911809, 9947059911810, 9947059911811, 9947059911812, 9947059911813, 9947059911814, 9947059911815, 9947059911818, 9947059911819, 9947059911820, 9947059911821, and 9947059911822.



ORLOCK LEADER 1 9947059911801



ORLOCK LEADER 2 9947059911802



ORLOCK HEAVY BODY 1 9947059911803



9947059911804



ORLOCK HEAVY BODY 2



ORLOCK HEAVY BOLTER 9947059911806



ORLOCK HEAVY STUBBER 9947059911805



ORLOCK MISSILE LAUNCHER 9947059911807





HEAVY PACK 9947059911809



ORLOCK GANGER 1 9947059911810



ORLOCK GANGER 2 9947059911811



ORLOCK GANGER 3 W/ PISTOL 9947059911812



ORLOCK GANGER 4 9947059911813



ORLOCK JUVE 1 9947059911814



ORLOCK JUVE 2 9947059911815



ORLOCK JUVE 3 9947059911816



ORLOCK JUVE 4 9947059911817



ORLOCK WEAPON SPRUE 1 9947059911818



ORLOCK WEAPON SPRUE 2 9947059911819



ORLOCK WEAPON SPRUE 3 9947059911820



ORLOCK WEAPON SPRUE 4 9947059911821



ORLOCK WEAPON SPRUE 5 9947059911822







HOUSE ORLOCK

Shown to the left are examples of complete Orlock Heavies.



ORLOCK HEAVY STUBBER 9947059900209



ORLOCK HEAVY STUBBER PACK 9947059900210



ORLOCK HEAVY BOLTER BODY 9947059905513



ORLOCK HEAVY BOLTER



ORLOCK HEAVY BOLTER PACK 9947059905515



9947059905514



ORLOCK FLAMER BODY 9947059905516





ORLOCK FLAMER PACK 9947059905518



ORLOCK HEAVY STUBBER BODY

9947059900208







Shown from the left are a complete Orlock Leader, Heavy, Ganger, and Juve.



RIPPER JACK 3 9947059903307



RIPPER JACK 2 9947059903308



RIPPER JACK 1 9947059903309

CRITTERS



GIANT RAT 1 9947059903304



GIANT RAT 3 9947059903305



GIANT RAT 2 9947059903306



MILLIASAUR 3 9947059903310



MILLIASAUR 1 9947059903311



MILLIASAUR 2 9947059903312



HOUSE VAN SAAR

Van Saar Gang Box (8) 99110599005

The Van Saar Gang contains one each of 9947059900501, 9947059900502, 9947059900503, 9947059900504, 9947059900505, 9947059900506, 9947059900507, 9947059900508, 9947059900509, and 9947059900510.



VAN SAAR W/ SHOTGUN 9947059900501



VAN SAAR W/ LASGUN 9947059900502



VAN SAAR W/ LASGUN & AUTOPISTOL 9947059901919



VAN SAAR W/ AUTOGUN & LASPISTOL 9947059900503



VAN SAAR W/ AUTOGUN 9947059900504



VAN SAAR W/ BOLTGUN 9947059901920



VAN SAAR JUVE W/ LASPISTOL 9947059900505



VAN SAAR JUVE W/ STUB GUN 9947059900506



VAN SAAR JUVE W/ AUTOPISTOL 9947059901711



VAN SAAR JUVE W/ STUB GUN 9947059901712



VAN SAAR LEADER W/ PLASMA PISTOL 9947059900510



VAN SAAR LEADER W/ MELTAGUN 9947059902023



VAN SAAR HEAVY STUBBER BODY 9947059900507





VAN SAAR HEAVY STUBBER PACK 9947059900509



Shown above are examples of complete Van Saar Heavies.



VAN SAAR HEAVY PLASMA BODY 9947059901813



VAN SAAR HEAVY PLASMA GUN 9947059901814



VAN SAAR HEAVY PLASMA PACK 9947059901815





HOUSE VAN SAAR

Shown to the left are examples of complete Van Saar Gangers







VAN SAAR BODY 2 9947059913704



VAN SAAR BODY 3 9947059913705



VAN SAAR BODY 4 9947059913706



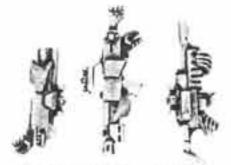




VAN SAAR PISTOL SPRUE 9947059913707



VAN SAAR WEAPONS SPRUE 9947059913708



VAN SAAR RIFLE SPRUE 9947059913709





RATSKINS

Shown to the right are examples of complete Ratskin Leaders and shown below are examples of complete Ratskin Warriors.













The Caller Box (2) 99110599136

99110599146

The Ratskin Gang contains one each of 9947059914601, 9947059914603,

9947059914604, 9947059914605, 9947059914607, 9947059914609, 9947059914610, 9947059914612, 9947059914613, 9947059914614, 9947059914616, 9947059914618, and 9947059914619, and two of 9947059914615.

RATSKINS



9947059914601



9947059914602



9947059914603



9947059914604



9947059914605



9947059914606



9947059914607



9947059914608



PATSKIN WARRIOR 6 9947059914609



9947059914610



9947059914611



9947059914612



RATSKIN WEAPON SPRUE 1 9947059914613



RATSKIN WEAPON SPRUE 2 9947059914614



RATSKIN WEAPON SPRUE 3 9947059914615



SPRUE 4 9947059914616



RATSKIN WEAPON SPRUE 5 9947059914617



RATSKIN WEAPON SPRUE 6 9947059914618



RATSKIN WEAPON SPRUE 7 9947059914619



REDEMPTIONISTS



SHOTGUN 1 9947059900702



BRETHREN W/ SHOTGUN 2 9947059900701



BRETHREN W/ AUTOGUN 2 9947059900705



BRETHREN W/ TWO AUTOPISTOLS 9947059903711



REDEMPTIONIST DEACON BODY 9947059900707



DEACON FLAMER ARM 9947059900708



REDEMPTIONIST DEACON 9947059903610



BRETHREN W/ AUTOGUN 1 9947059900703



BRETHREN W/ STUB GUN & AUTOPISTOL 9947059900704

ZEALOT W/ EVISCERATOR 9947059900706



ZEALOT W/ MASSIVE AXE 9947059903914



REDEMPTOR PRIEST 9947059900709



REDEMPTOR PRIEST BODY 9947059903812



REDEMPTOR PRIEST ARM 9947059903813



ARCH ZEALOT BODY 9947059903401



ARCH ZEALOT BANNER 9947059903402

Shown below are examples of (from left) a complete Arch-Zealot, a complete Redemptionist Deacon, and a complete Redemptionist Priest.







The Redeemer & Malakev (2) 99060599135



REDEMPTIONISTS

PIT SLAVE TECHNO 9947059906901



Shown above is an example of a complete Pit Slave and a complete Pit Slave Chief.



CHIEF MACE 9947059906704



PIT SLAVE DRILL 9947059904404



PIT SLAVE CHAINSAW 9947059904406



PIT SLAVE CLAW 9947059904408

PIT SLAVE BUZZSAW

9947059904409



PIT SLAVE CHIEF BODY 9947059906701





CHIEF SAW 9947059906702



PIT SLAVE HAMMER 9947059904405



PIT SLAVE SHEARS 9947059904407

PIT SLAVE BODY 2

9947059904402



PIT SLAVE BODY 3 9947059904403



PIT SLAVE BODY 4 9947059906811



PIT SLAVE BODY 5 9947059906812



PIT SLAVE BODY 1 9947059904401



SCAVVIES



9947059915301



9947059915302



SCAVVY SCALY 1 9947059915303



SCAVVY SCALY 2 9947059915304





SCAVVY SCALY GUN 2 9947059915325



9947059904601



KARLOTH VALOIS





SCAVVY GANGER 2 9947059915306



SCAVVY GANGER 3 9947059915307



SCAVVY GANGER 4 9947059915308



SCAVVY GANGER 5 9947059915309



SCAVVY GANGER 6 9947059915310



SCAVVY GANGER 1

9947059915305





Shown below are examples of complete Scavvy Gangers.





SCAVVIES

SCAVVY DOG BODY 9947059915315

SCAVVY DOG SPRUE 2

9947059915317



SCAVVY DOG SPRUE 1 9947059915316

SCAVVY DOG

SPRUE 3

9947059915318



Scavvy Gang Box (8) 99110599153

The Scavvy Gang contains one each of 9947059915301, 9947059915303, 9947059915305, 9947059915306, 9947059915307, 9947059915308, 9947059915309, 9947059915310, 9947059915319, 9947059915320, 9947059915321, and 9947059915324, and two of 9947059915322.



Shown above are examples of complete Scavvy Dogs.





SCAVVY WEAPON SPRUE 1 9947059915319



SCAVVY WEAPON SPRUE 2 9947059915320



SCAVVY WEAPON SPRUE 3 9947059915321



SCAVVY WEAPON SPRUE 4 9947059915322



SCAVVY WEAPON SPRUE 5 9947059915323



SCAVVY GHOUL 1 9947059915311



SCAVVY GHOUL 2 9947059915312



SCAVVY GHOUL 3 9947059915313



SCAVVY GHOUL 4 9947059915314



SCAVVY ZOMBIE 5 9947059900909



SCAVVY ZOMBIE 6 9947059900910



SCAVVY ZOMBIE 1 9947059904701



SCAVVY ZOMBIE 2 9947059904702



SCAVVY ZOMBIE 3 9947059904703



SCAVVY ZOMBIE 4 9947059904704



ENFORCERS

Enforcer Patrol Team Box (8) 99110599138

The Enforcer Patrol Team contains one each of 9947059913802, 9947059913803, 9947059913807, 9947059913808, 9947059913809, 9947059913810, 9947059913811, 9947059913812, 9947059913813, and 9947059913814, and two each of 9947059913806 and 9947059913815.



ENFORCER CHAMPION 1 9947059913801



ENFORCER CHAMPION 2 9947059913802



ENFORCER CHAMPION 3 9947059913805



9947059913803



9947059913804



ENFORCER HEAVY STUBBER 9947059913814



ENFORCER BODY 1 9947059913806



ENFORCER BODY 2 9947059913807



9947059913808



9947059913809



ENFORCER CYBER-MASTIFF 9947059913810



ENFORCER SUPPRESSION SHIELD SPRUE 9947059913812



WEAPON SPRUE 9947059913811



WEAPON SPRUE 9947059913813







Shown above and below are examples of complete Enforcers.













ORRUS 1 9947059902801



ORRUS 2 BODY 9947059902802



ORRUS 2 ARM 9947059902808





MALCADON 1 9947059902903



MALCADON 2 9947059902904





YELD BODY 2 9947059903007



Shown above is an example of a complete Yeld Spyrer.



JAKARA 1 9947059903109



JAKARA 2 9947059903110



PATRIARCH BODY 9947059914901



PATRIARCH SPRUE 9947059914902



MATRIARCH 9947059915001



Shown below are examples of (from left) a complete Yeld Spyrer, Orrus Spyrer, and a Spyrer Patriarch.







WARRASHER

Multitudes march to war... Through the smoke and ruin of destruction they advance, an unstoppable army whose ranks spill into the broad plain as effortlessly as the flood tide. You look upon them with the unshakable pride of the indomitable Warmaster.

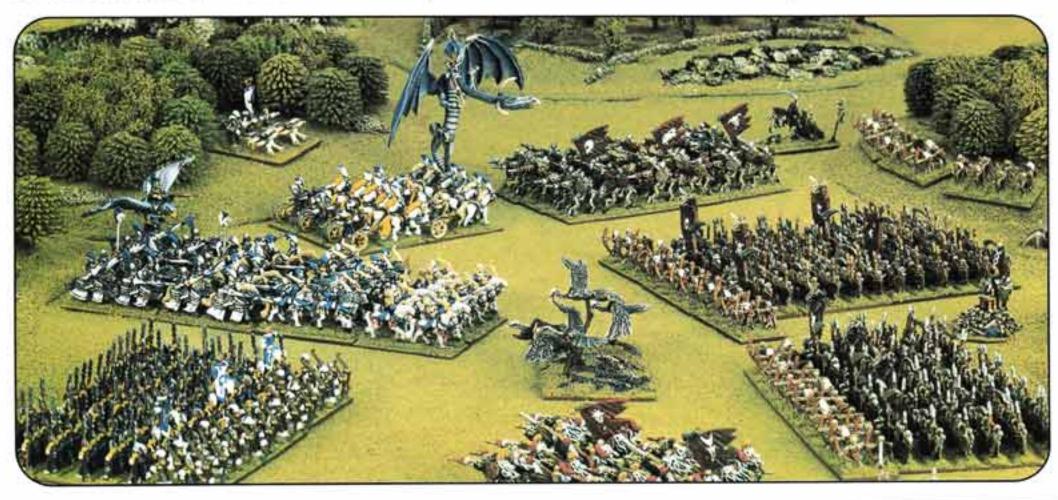
Warmaster is a game of conflict on a grand scale in the Warhammer world. The scale of the models allows for an abstract rules set and larger, sweeping strategies and tactics. Indeed, it is the general's ability to command that will win the day rather than brute strength or individual heroics. Vast armies of infantry, cavalry, artillery, and monsters are arrayed on the fields of battle, and opposing generals lock wits. Warhammer fans will be thrilled to see their armies and troop types brought to life on a different scale, but the scope of Warmaster makes it a whole new game altogether. Breaking an army's center, destroying the enemy's command and control, and enticing the foe to overextend his battle

line are the "grand level" tactics that are part and parcel of Warmaster.

Bold Sweeping Maneuvers and Mighty Battles

The design theme for the game of Warmaster is plain and simple: big battles. The game firmly places the player in the role of the general making plans, issuing orders, and maneuvering his vast army into an undefeatable position. The emphasis on command control means that it is possible for troops to undertake sweeping flanking moves in a single turn, while other, less fortunate troops just sit back in their Deployment Zone and wait for instructions that never arrive. Certainly, luck plays its part, but a good commander makes use of all the tools at his disposal - heroes, wizards, and others along the chain of command - to issue orders across the far-flung battle lines to make the best luck possible.

To accommodate the grand scale of the battlefield, the models themselves are relatively small. A man is about 10 mm tall compared with a man-sized model from Warhammer or Warhammer 40,000, which is approximately 28 mm tall. This small size enables the miniature designers to craft most combatants in whole ranks or "strips" that fasten to rectangular 20-mm x 40-mm bases or "stands." Warmaster models are cast in metal, and most are designed to fit onto the plastic bases supplied. A few large models require you to modify the bases or make your own from scratch. In order to distinguish character pieces, many players like to substitute the standard rectangular bases for round bases made from coins or washers. Infantry and cavalry units generally consist of three bases or stands as shown in this catalog. Some units consist of fewer stands, and most large monsters fit onto just one. In all cases, the model range has been designed so that you buy one whole unit at a time. The character sets include a variety of pieces including extra bitz (the designers like doing characters!) but always contain enough pieces to make at least one general, one hero, and one wizard stand. Once exception is the Slann Mage-Priest for the Lizardmen. He's so fat that we had to put him in his own pack.





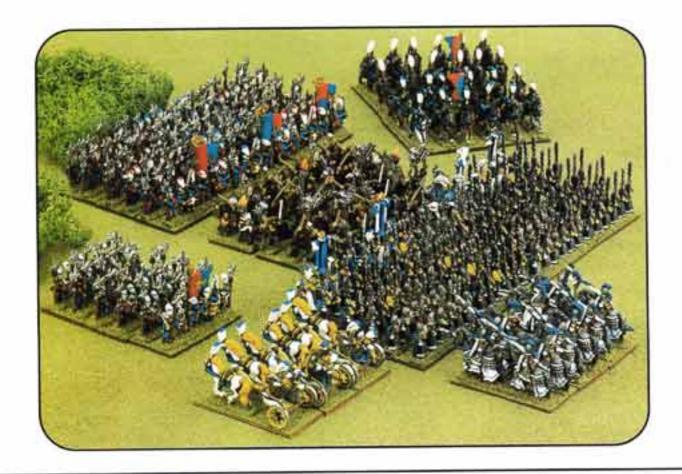
Warmaster models are small, but that doesn't mean that it isn't worth investing a bit of time and effort to make a centerpiece model look extra special. The four examples shown here demonstrate what a talented and very determined modeler can do. A base of characters or troops can incorporate battlefield debris, casualties, or even the odd enemy if you want, and the two Empire character stands are perfectly useable in a game. The marching band and encampment are more display pieces, but it's tempting to invent a scenario that incorporates them!



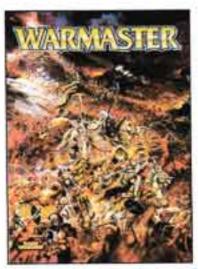
Above: Colin Grayson's Empire Wizard and Empire Commander's command stands.



drummers to make this huge unit.



GETTING STARTED



Warmaster Rulebook 66041299001

All of the basic and advanced rules you need to play the game of Warmaster, army lists for six armies, and a painting, modeling, and terrain guide are included in the mighty Warmaster rulebook.

BRETONNIANS



Bretonnian Mounted Squires (1 Unit) 99061203004



Bretonnian Knights (1 Unit) 99061203003



Bretonnian Knights Errant (1 Unit) 99061203012



Bretonnian Grail Knights (1 Unit) 99061203007



Bretonnian Hero on Pegasus (1) 99061203009



Bretonnian Characters (7) 99061203005

Not Shown:

Bretonnian Crew Pack (3) 99061203008



Bretonnian Men-at-Arms (1 Unit) 99061203002



Bretonnian Bowmen (1 Unit) 99061203001



Bretonnian Peasants (1 Unit) 99061203006

CHAOS



Chaos Sorcerers (2) 99061201011

The Warmaster Chaos
Characters contains 1 Mounted
Lord, 1 Lord on Foot, 1 Sorcerer,
1 Daemon, one (1) Standard
Bearer, and 1 Musician.



Chaos Warriors (1 Unit) 99061201001



Chaos Characters (Set of 5) 99061201009



Chaos Lord on Dragon (1) 99061201010



Chaos Marauders (1 Unit) 99061201002



Chaos Chariots (1 Unit) 99061201013



Chaos Hounds (3) 99061201006



Chaos Mounted Marauders (1 Unit) 99061201003



Chaos Spawn (2) 99061201005



Chaos Harpies (1 Unit) 99061201007



Chaos Knights (1 Unit) 99061201004



Chaos Dragon Ogres (1 Unit) 99061201008

CHAOS DAEMONS



Greater Daemon of Khorne (1) 99061201020



Daemon Prince (1) 99061201016



Nurgle Daemon Characters (2) 99061201036



Khorne Daemon Characters (2) 99061201019



Daemon Beasts of Nurgle (1 Unit) 99061201037



Daemon Horde of Khorne (1 Unit) 99061201022



Daemon Horde of Nurgle (1 Unit) 99061201017



Daemon Hounds of Khorne (1 Unit) 99061201021



Nurglings Horde (1 Unit) 99061201034

Greater Daemon of Slaanesh (1) 99061201029



Daemon Horde of Slaanesh (1 Unit) 99061201027

CHAOS DAEMONS



Slaanesh Daemon Character (Random 1) 99061201030



Daemon Steeds of Slaanesh (1 Unit) 99061201028



Greater Daemon of Tzeentch (1) 99061201023



Tzeentch Daemon Characters (2) 99061201026



Daemon Screamers of Tzeentch (1 Unit) 99061201024



Daemon Horde of Tzeentch (1 Unit) 99061201025

DARK ELVES



Dark Elf War Hydra (1) 99061212002



Dark Elf Characters (Random 3) 99061212001



Dark Elf Witch Elves (1 Unit) 99061212005



Dark Elf Hero on Manticore (2) 99061212010



Dark Elf Repeating Bolt Throwers (1 Unit) 99061212009



Dark Elf Cold One Knights (1 Unit) 99061212007





Dark Elf Dark Riders (1 Unit) 99061212008



Dark Elf Crossbowmen (1 Unit) 99061212004

DWARFS

Dwarf King Throne & Anvil of Doom (2) 99061205010



Dwarf Characters (6) 99061205006



Dwarf Warriors (1 Unit) 99061205001



Dwarf Troll Slayers (1 Unit) 99061205003



Dwarf Thunderers (1) 99061205008



Dwarf Cannons (1 Unit) 99061205004



Dwarf Flame Cannon (1 Unit) 99061205005



Dwarf Gyrocopter (1) 99061205007



Dwarf Rangers (1 Unit) 99061205002

THE EMPIRE



Empire Characters (5) 99061202004



Empire War Altar & Grand Theogonist (1) 99061202013



Empire Hero on Griffon (1) 99061202012



Empire Cannons (1 Unit) 99061202009



Empire Helblaster Volley Guns (1 Unit) 99061202010



Empire Steam Tank (1) 99061202011



Empire Mortars (1 Unit) 99061202024



Empire Skirmishers (1 Unit) 99061202006

THE EMPIRE



Empire Knights (1 Unit) 99061202007



Empire Pistoliers (1 Unit) 99061202008



Empire Handgunners (1 Unit) 99061202002



Empire Crossbowmen (1 Unit) 99061202003



Empire Halberdiers (1 Unit) 99061202001



Empire Flagellants (1 Unit) 99061202005



Andy Holme's Empire Warmaster army

HIGH ELVES



High Elf Characters (8) 99061210006



High Elf Hero on Dragon (1) 99061210008



High Elf Hero on Giant Eagle (1) 99061210009



High Elf Giant Eagles (1 Unit) 99061210010



High Elf Repeating Bolt Thrower (1 Unit) 99061210007



High Elf Spearmen (1 Unit) 99061210001



High Elf Chariots (1 Unit) 99061210005



High Elf Archers (1 Unit) 99061210002



High Elf Silver Helms (1 Unit) 99061210004



High Elf Reaver Knights (1 Unit) 99061210003

Lizardmen Slann Mage-Priest (1) 99061208013

LIZARDMEN



Lizardmen Terradons (1 Unit) 99061208009



Lizardmen Hero on T-Rex (1) 99061208011



Lizardmen Characters (6) 99061208002



Lizardmen Salamanders (1 Unit) 99061208007



Lizardmen Skinks (1 Unit) 99061208004



Lizardmen Cold One Riders (1 Unit) 99061208005



99061208006



Lizardmen Saurus Warriors (1 Unit) 99061208008



Lizardmen Temple Guard (1 Unit) 99061208001

ORCS & GOBLINS



Orc Lord on Wyvern (1) 99061209009



Giant (1) 99061209012



Orc Rock Lobber (1) 99061209007



Orc Characters (Random 11) 99061209008



Orc Warriors (1 Unit) 99061209001



Night Goblin Archers (1 Unit) 99061209004

ORCS & GOBLINS



Black Orcs (1 Unit) 99061209003



Orc Boar Riders (1 Unit) 99061209002



Goblin Wolf Riders (1 Unit) 99061209005



Goblin Wolf Chariots (3) 99061209006



Ogres (1 Unit) 99061209011



Trolls (1 Unit) 99061209010

SKAVEN



Skaven Characters (Random 4) 99061206002



Skaven Clanrats (1 Unit) 99061206003



Skaven Rat Swarms (1 Unit) 99061206008



Skaven Plague Monks (1 Unit) 99061206006



Skaven Gutter Runners (1 Unit) 99061206004



Skaven Jezzails (1 Unit) 99061206007



Skaven Stormvermin (1 Unit) 99061206012

SKAVEN



Skaven Screaming Bell (1) 99061206009



Skaven Doomwheel (1) 99061206010



Skaven Rat Ogres (1 Unit) 99061206005



Skaven Warp Lightning Cannon (1) 99061206011



Tom Gilbert's Skaven Warmaster army



142 SPECIALIST GAMES & CLASSIC RANGE CATALOG

Undead Cavalry (1 Unit) 99061207004

Vampire Counts Winged Nightmare (1) 99061207022



Vampire Counts Character (1) 99061207014



VAMPIRE COUNTS

Vampire Counts Ghouls (1 Unit) 99061207016



Vampire Counts Dire Wolves (1 Unit) 99061207018

Vampire Counts Black Coach (1) 99061207015



Vampire Counts Zombies (1 Unit) 99061207017



Vampire Counts Fell Bats (1 Unit) 99061207019



Vampire Counts Ethereal Host (1 Unit) 99061207021



Vampire Counts Black Knights (1 Unit) 99061207024



Vampire Counts Grave Guard (1 Unit) 99061207023

The Range

Games Workshop has grown and developed over our 25 years of existence, and there are many miniature ranges that have been replaced with new models. Most of these "older" models are still perfectly viable with the latest rules sets and army aesthetics and thus are considered "Classic." There are Classic Range models for both Warhammer and Warhammer 40,000.

The term "Collector's" denotes miniatures that are not supported by the current rules or are very old indeed. These models are still sought after by fervent collectors.

Out of Stock

While Games Workshop tries not to run out of stock of any of our products, there are occasionally forces beyond our control. Older models such as those in the Classic and especially the Collector's Ranges may suffer when their molds become worn out. If we cannot repair or replace the molds, then we will retire the model from the available range rather than sell poorly cast figures.

If any models have dropped from availability, updates will be sent to Rogue Trader retailers, Games Workshop Hobby Centers, our Mail Order Division, and our web site. Again, we do not anticipate any such incidents, but over the years, we've learned that it does happen occasionally.

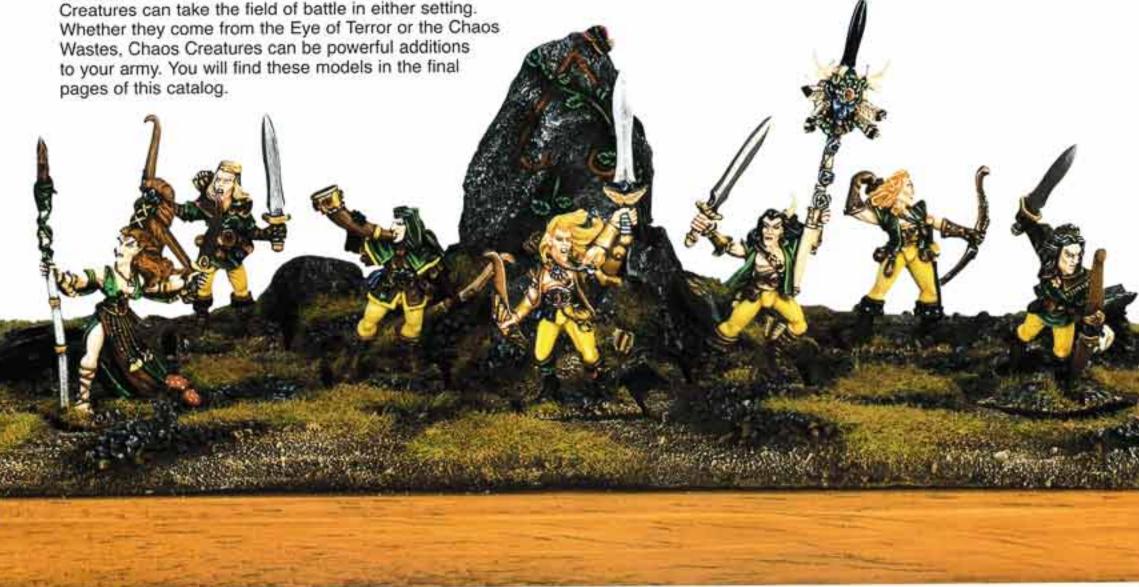


The threat of Chaos is not contained in the Warhammer world or the Warhammer 40,000 universe, and Chaos



Above: Clan Rat-Fink, the Skaven Horde painted by Gareth Hamilton with a Clan Skryre agent in the safe company of 20 Stormvermin.

Below: Wood Elves defending of a magical cairn is a great subject for a diorama, as they are known for their close ties to the environment. This magnificent piece by David Nelson came in first at the US Golden Demon painting competition in 2000.







WARHAMER 40,000

CLASSIC RANGE







99060102058



CHAOS LORD HEAD 9947010205802



CHAOS LORD PLASMA PISTOL 9947010205805



CHAOS LORD PACK 9947010205803



CHAOS LORD AXE



9947010205804



DOOMRIDER HOLSTER



DOOMRIDER PACK 9947010206102



DOOMRIDER LEFT ARM 9947010206104



DOOMRIDER RIGHT ARM 9947010206103

DOOMRIDER FAIRING 9947010206105



DOOMRIDER BODY

DOOMRIDER SCYTHE 9947010206106



FABIUS BILE BODYGUARD MELTA 9947010205212



FABIUS BILE BODYGUARD FLAMER 9947010205213



FABIUS BILE BODYGUARD 1 9947010205207



FABIUS BILE BODYGUARD 2 9947010205208



FABIUS BILE BODYGUARD 3 9947010205209



FABIUS BILE BODYGUARD 4 9947010205210



FABIUS BILE BODYGUARD 5 9947010205211











Shown to the left are examples of complete Chaos Space Marine Havoks.



CHAOS HEAVY BOLTER BODY

9947010201201

CHAOS HEAVY **BOLTER ARM** 9947010201203



CHAOS HEAVY **BOLTER PACK**



CHAOS HEAVY BOLTER 9947010201202



CHAOS MISSILE LAUNCHER BODY 9947010200408



CHAOS MISSILE LAUNCHER 9947010200409



CHAOS MISSILE LAUNCHER PACK 9947010200410



CHAOS AUTOCANNON ARM 9947010201211

CHAOS

AUTOCANNON PACK

9947010201212



CHAOS LASCANNON BODY

9947010201205



CHAOS LASCANNON PACK 9947010201208



CHAOS LASCANNON ARM 9947010201207



CHAOS AUTOCANNON BODY

9947010201209

DEATH GUARD SHOULDER PAD 9947010202020



CHAOS AUTOCANNON

9947010201210

WHITHING THE

IRON WARRIOR SHOULDER PAD 9947010202009



EMPEROR'S CHILDREN SHOULDER PAD 9947010202007



WORD BEARERS SHOULDER PAD 9947010202022



WORLD EATERS SHOULDER PAD 9947010202017



BLACK LEGION SHOULDER PAD 9947010202027



ALPHA LEGION SHOULDER PAD 9947010202008



NIGHT LORDS SHOULDER PAD 9947010202021



THOUSAND SONS SHOULDER PAD 9947010202016



THOUSAND SONS SHOULDER PAD SPRUE 9947010207304



BIKER SHOULDER PAD 9947010205905



CHAOS SHOULDER PAD 1 70324/5



CHAOS 70324/11



CHAOS 9947010202026



CHAOS 9947010202014



CHAOS 9947010202015



CHAOS 9947010202018



CHAOS SHOULDER PAD 11 9947010202010



CHAOS SHOULDER PAD 12 9947010202006



SHOULDER PAD 13 SHOULDER PAD 14 SHOULDER PAD 15 SHOULDER PAD 16 SHOULDER PAD 17 SHOULDER PAD 18 SHOULDER PAD 19 9947010202013



9947010202023



9947010202024



9947010202025



9947010202029



70324/12



70324/19



SHOULDER PAD 5 9947010202004



SHOULDER PAD 6 9947010202003



SHOULDER PAD 7 9947010202002



SHOULDER PAD 8 9947010202001













9947010401305







DIRE AVENGER 2 9947010401312

DIRE AVENGER 3 9947010401318

DIRE AVENGER 4 9947010401323

Shown below is an example of



DARK REAPER EXARCH

DARK REAPER 1 9947010401607



DARK REAPER 2 9947010401614



DARK REAPER 3 9947010401625



DARK REAPER MISSILE LAUNCHER 9947010401608



SWOOPING HAWK 1 9947010401203



SWOOPING HAWK 2 9947010401211



SWOOPING HAWK WINGS 9947010401204



BAHARROTH WINGS 9947010401906



SWOOPING HAWK EXARCH 9947010401905



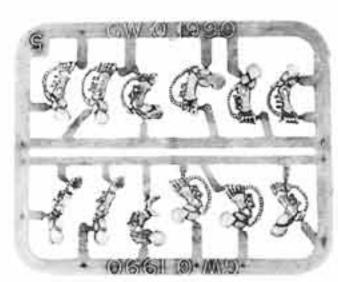
SWOOPING HAWK 3 9947010401217



SWOOPING HAWK 4 9947010401222



Shown above is an example of a complete Eldar Swooping Hawk.



9939999010



GUARDIAN W/ SHURIKEN CATAPULT 2 9947010402301



GUARDIAN W/ SHURIKEN CATAPULT 4 9947010402309



GUARDIAN W/ SHURIKEN CATAPULT 3 9947010402308



GUARDIAN W/ SHURIKEN CATAPULT 9947010402306



GUARDIAN W/ SHURIKEN CATAPULT 1 9947010402304



GUARDIAN W/ POWER SWORD 9947010402302



GUARDIAN W/ SHURIKEN PISTOL AND SWORD 9947010402307



GUARDIAN W/ LASGUN 9947010402303



GUARDIAN W/ SWORD AND SHURIKEN PISTOL 9947010402310



SHURIKEN CATAPULT 9947010403901



GUARDIAN 2 9947010402321



GUARDIAN 3 9947010402320



GUARDIAN 4 9947010402330



GUARDIAN 6 9947010402319



GUARDIAN 7 9947010402325



GUARDIAN 8 9947010402318



GUARDIAN 9 9947010402326



GUARDIAN 10 9947010402323



GUARDIAN 11 9947010402328



GUARDIAN 13 9947010402322



GUARDIAN 14 9947010402329



9947010402317



GUARDIAN 16 9947010402324



GUARDIAN 18 9947010402331



GUARDIAN 19 9947010402332



ELDAR



HARLEQUIN HIGH AVATAR RTB6/12



HARLEQUIN AVATAR 1 71519/24



HARLEQUIN AVATAR 2 RTB6/17



HARLEQUIN AVATAR 3 9947010400915



HARLEQUIN SHADOWSEER RTB6/14



HARLEQUIN WARLOCK 1 9947010400913



HARLEQUIN WARLOCK 2 9947010400911



HARLEQUIN DEATH JESTER 1 RTB6/9



HARLEQUIN DEATH JESTER 2 RTB6/3



HARLEQUIN DEATH JESTER 3 RTB6/16



HARLEQUIN SOLITAIRE 1 71518/18



HARLEQUIN SOLITAIRE 2 71518/23



HARLEQUIN SOLITAIRE 3 RTB6/18





Shown above is an example of a complete Eldar Weapon Platform.



ANTI-GRAV PLATFORM 9947010402506



WEAPON SHIELD 9947010400212



WEAPON GUNNER 2 9947010402507



WEAPON GUNNER 1 9947010402508



WEAPON LOADER 1 9947010402509

Shown below is an example of a complete Eldar Harlequin Jetbike,



WEAPON LOADER 2 9947010402505



ELDAR MISSILE LAUNCHER 9947010402503



ELDAR D-CANNON 9947010402510



ELDAR RANGER W/ PISTOLS 9947010401515



EXECUTIONER GHOST WARRIOR 71521/17



ASSASSIN GHOST WARRIOR 71521/18



JETBIKE BODY 1 71533/6



JETBIKE BODY 2 71533/7





JETBIKE CANOPY 71533/1



HARLEQUIN JETBIKE CANOPY 71533/8





JETBIKE SHURIKEN CATAPULTS 71533/2



JETBIKE CONTROLS 71533/4



JETBIKE SADDLE 71533/3



HARLEQUIN JETBIKE BODY 71533/11



HARLEQUIN JETBIKE LEGS 71533/10



Shown above is an example of a complete Commissar Yarrick.



COMMISSAR YARRICK BODY 9947010504501



COMMISSAR YARRICK BANNER 9947010504502



LORD SOLAR MACHARIUS BODY 9947010513501



LORD SOLAR MACHARIUS CLOAK 9947010513502



Nork Deddog (1) 99060105138



NORK DEDDOG BODY 9947010513801



Shown above is an example of a complete Lord Solar Macharius.



LORD SOLAR MACHARIUS STAFF 9947010513504



DEDDOG ARM 9947010513802



DEDDOG HEAD 9947010513803



Shown above are examples of complete Storm Troopers.



STORM TROOPER W/ PLASMA GUN 9947010504208



STORM TROOPER POWER PACK 9947010504201



STORM TROOPER SERGEANT 1 9947010504202



STORM TROOPER W/ MELTA GUN 9947010504203



STORM TROOPER SERGEANT 2 9947010504207



HERO 9947010513303



LAST CHANCER SCOPE 9947010513304



LAST CHANCER DEMOLITION MAN 9947010513305



ANIMAL 9947010513306



LAST CHANCER WARRIOR WOMAN 9947010513307



LAST CHANCER BRAINS 9947010513308



SHIV 9947010513309



LAST CHANCER GREASE MONKEY 9947010513310



LAST CHANCER FINGERS 9947010513314



OX BODY 9947010513311



LAST CHANCER ROCKET GIRL BODY 9947010513315



LAST CHANCER ROCKET GIRL MISSILE LAUNCHER 9947010513312



LAST CHANCER OX HEAVY BOLTER 9947010513313



TANK LASGUNS 9947010512502



TANK BEDROLL 1 9947010512503



TANK BEDROLL 2 9947010512504



CHIMERA DRIVER 9947010512607



TANK COMMANDER 9947010512501



9947010512606



9947010512605



TANK CREW 2 9947010513401



TANK CREW 3 9947010513402



TANK CREW 4 9947010513403



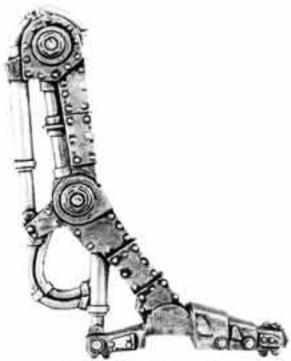
9947010512701



BASILISK CREW 2 9947010512702



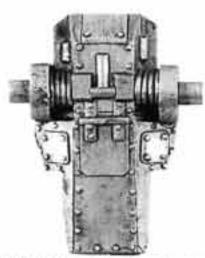
SENTINEL LEFT LEG 9947010509006



SENTINEL RIGHT LEG 9947010509007



SENTINEL CHASSIS TOP 9947010509001



SENTINEL CHASSIS BOTTOM 9947010509002





SENTINEL ENGINE 9947010509003



Imperial Guard Sentinel (1) 9911010509000



SENTINEL MULTI-LASER 9947010509005



SENTINEL FOOT 9947010509008





CADIAN LIEUTENANT 9947010505101



CADIAN SHOCK TROOPER SGT. 1 9947010504905



CADIAN SHOCK TROOPER SGT. 2 9947010503818



CADIAN SHOCK TROOPER 1 9947010504901



CADIAN SHOCK TROOPER 2 9947010504904



CADIAN SHOCK TROOPER 3 9947010504903



TROOPER 4 9947010504902



CADIAN SHOCK TROOPER 5 9947010500715



CADIAN SHOCK TROOPER 6 9947010500717



CADIAN SHOCK TROOPER 7 9947010500714



CADIAN SHOCK TROOPER 8 9947010500716



CADIAN SHOCK TROOPER FLAMER 9947010504906



CADIAN SHOCK TROOPER MELTA 9947010505719



CADIAN SHOCK TROOPER PLASMA 9947010505720



CADIAN COMM-LINK 9947010505703



COMM-LINK PACK 9947010505601



CADIAN MORTAR GUNNER 9947010508301



CADIAN MORTAR LOADER 9947010508302



CADIAN MISSILE LAUNCHER LOADER 9947010502623



CADIAN MISSILE LAUNCHER GUNNER 9947010502624



CADIAN MISSILE LAUNCHER 9947010502625



Shown above is an example of a complete Cadian Comm-link,



CADIAN AUTOCANNON LOADER 9947010502521



CADIAN HEAVY BOLTER LOADER 9947010504907



CADIAN GUNNER TORSO 9947010504908



CADIAN **GUNNER LEGS** 9947010504909



CADIAN LASCANNON LOADER 9947010508201



CADIAN LASCANNON GUNNER 9947010508202



Cadian Mortar Team (1) 99060105082



Cadian Autocannon Team (1) 99060105025



Cadian Heavy Bolter Team (1) 99060105024



Cadian Lascannon Team (1) 99060105083



HEAVY WEAPON SHIELD 9947010504910

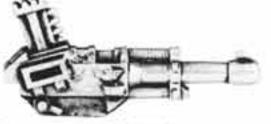


HEAVY WEAPON SEAT 9947010504911



HEAVY WEAPON WHEEL 9947010504913

99060105193



AUTOCANNON 9947010500512



9947010504912

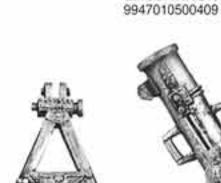


LASCANNON SHIELD 9947010500410

LASCANNON



LASCANNON CHASSIS 9947010500411



MORTAR BRACE 9947010505010



MORTAR BARREL 9947010505009



9947010508303



MORTAR SHELL MISSILE LAUNCHER BRACE 9947010504810





CATACHAN JUNGLE FIGHTER SGT. 1 9947010504804



CATACHAN JUNGLE FIGHTER SGT. 2 9947010503711



CATACHAN JUNGLE FIGHTER 1 9947010504802



CATACHAN JUNGLE FIGHTER 2 9947010504803



CATACHAN JUNGLE FIGHTER 3 9947010504805



CATACHAN JUNGLE FIGHTER 4 9947010504801



CATACHAN JUNGLE FIGHTER 5 9947010504626



CATACHAN JUNGLE FIGHTER 6 9947010504627



CATACHAN JUNGLE FIGHTER 7 9947010504628



CATACHAN JUNGLE FIGHTER 8 9947010504629



CATACHAN JUNGLE FIGHTER PLASMA 9947010505613



COMM-LINK PACK 9947010505601



CATACHAN COMM-LINK 9947010505602



CATACHAN GUNNER TORSO 1 9947010502214



CATACHAN GUNNER TORSO 2 9947010508102



CATACHAN GUNNER LEGS 9947010502215



CATACHAN HEAVY **BOLTER LOADER** 9947010502216



CATACHAN LASCANNON LOADER 9947010502321



CATACHAN MISSILE LAUNCHER LOADER 9947010504807



CATACHAN MORTAR GUNNER 9947010508001



CATACHAN MORTAR LOADER 9947010508002



CATACHAN AUTOCANNON LOADER 9947010508101



CATACHAN LASCANNON GUNNER 9947010502322



CATACHAN MISSILE LAUNCHER GUNNER 9947010504808



CATACHAN MISSILE LAUNCHER 9947010504809

Catachan Mortar Team (1) 99060105080



Catachan Heavy Bolter Team (1) 99060105022



Catachan Autocannon Team (1) 99060105081



Catachan Lascannon Team (1) 99060105023



Catachan Missile Launcher Team (1) 99060105194







MORDIAN LIEUTENANT 9947010501001



GUARD SGT. 2 9947010504017



MORDIAN IRON **GUARD SGT. 1** 9947010500406



MORDIAN **IRON GUARD 1** 9947010500403



MORDIAN IRON GUARD 2 9947010500401



MORDIAN **IRON GUARD 3** 9947010500404



MORDIAN **IRON GUARD 5** 9947010501112



MORDIAN **IRON GUARD 6**



MORDIAN **IRON GUARD 7** 9947010501116



MORDIAN IRON GUARD 8 9947010501114



MORDIAN IRON GUARD 4 9947010500402



MORDIAN IRON GUARD GREN. LAUNCHER 9947010500405



MORDIAN IRON **GUARD FLAMER** 9947010505919



MORDIAN IRON **GUARD MELTA** 9947010505918



MORDIAN LASCANNON GUNNER 9947010500407



MORDIAN LASCANNON LOADER 9947010500408



MORDIAN MISSILE LAUNCHER 9947010508603





MORDIAN **GUNNER TORSO 1** 9947010503120



MORDIAN **GUNNER TORSO 2** 9947010508702



MORDIAN MISSILE LAUNCHER LOADER 9947010508601



MORDIAN MISSILE LAUNCHER GUNNER 9947010508602



MORDIAN **GUNNER LEGS** 9947010503121



MORDIAN HEAVY **BOLTER LOADER** 9947010503122



MORDIAN **AUTOCANNON LOADER** 9947010508701

Mordian Autocannon Team (1) 99060105087





Mordian Missile Launcher Team (1) 99060105086



Mordian Lascannon Team (1) 99060105030



Mordian Mortar Team (1) 99060105032



Mordian Heavy Bolter Team (1) 99060105031





MORDIAN MORTAR LOADER 9947010503224



MORDIAN MORTAR GUNNER 9947010503223



VALHALLAN ICE WARRIOR SGT. 1 9947010505006



VALHALLAN ICE WARRIOR SGT. 2 9947010503915



VALHALLAN LIEUTENANT 9947010500901



Captain Chenkov (1) 99060105015



VALHALLAN ICE WARRIOR FLAMER 9947010505005



VALHALLAN ICE WARRIOR GREN. L. 9947010505817



VALHALLAN ICE WARRIOR MELTA 9947010505816



CAPTAIN CHENKOV BODY 9947010501501



CAPTAIN CHENKOV PISTOL ARM 9947010501503



CAPTAIN CHENKOV SWORD ARM 9947010501504



VALHALLAN **ICE WARRIOR 1** 9947010505001



99060105147

VALHALLAN **ICE WARRIOR 2** 9947010505002



VALHALLAN **ICE WARRIOR 3** 9947010505003



VALHALLAN **ICE WARRIOR 4** 9947010505004



VALHALLAN **ICE WARRIOR 5** 9947010500813



VALHALLAN **ICE WARRIOR 6** 9947010500814



VALHALLAN ICE WARRIOR 7 9947010500812



VALHALLAN **ICE WARRIOR 8** 9947010500811



Shown above is an example of a complete Valhallan Comm-link.



VALHALLAN COMM-LINK 9947010505804

Ice Warriors of Valhalla (Random 3) 99060105008



Valhallan Lascannon Team (1) 99060105029







Valhallan Mortar Team (1) 99060105027





Valhallan Missile Launcher Team (1) 99060105085

9947010508402

Valhallan Autocannon Team (1) 99060105084



VALHALLAN GUNNER TORSO 1 9947010502817



VALHALLAN HEAVY BOLTER LOADER 9947010502819



VALHALLAN **AUTOCANNON LOADER** 9947010508401



VALHALLAN LASCANNON LOADER 9947010502920



VALHALLAN LASCANNON GUNNER 9947010502921



GUNNER LEGS 9947010502818

MISSILE LAUNCHER



VALHALLAN MISSILE LAUNCHER GUNNER 9947010508502



VALHALLAN MORTAR LOADER 9947010505007



VALHALLAN MORTAR GUNNER 9947010505008



VALHALLAN MISSILE LAUNCHER LOADER 9947010508501





PRAETORIAN GREN. L. 9947010507401



PRAETORIAN MELTA 9947010507001



GUNNER TORSO 2 9947010506703



PRAETORIAN HEAVY BOLTER LOADER 9947010506701



PRAETORIAN AUTOCANNON LOADER 9947010506801



Praetorian Missile Launcher Team (1) 99060105093



Praetorian Lascannon Team (1) 99060105066



Praetorian Heavy Bolter Team (1) 99060105067



Praetorian Mortar Team (1) 99060105069



Praetorian Autocannon Team (1) 99060105068



PRAETORIAN LASCANNON LOADER 9947010506601



PRAETORIAN LASCANNON GUNNER 9947010506602



PRAETORIAN MORTAR GUNNER 9947010506901



PRAETORIAN MORTAR LOADER 9947010506902



PRAETORIAN MISSILE LAUNCHER LOADER 9947010509301



PRAETORIAN MISSILE LAUNCHER GUNNER 9947010509302



TALLARN DESERT RAIDER SGT. 1 9947010500506



TALLARN DESERT RAIDER SGT. 2 9947010504118



TALLARN LIEUTENANT 9947010501401



CAPTAIN AL'RAHEM BODY 9947010501601



CAPTAIN AL'RAHEM ARM

Captain Al'Rahem (1) 99060105016



TALLARN DESERT RAIDER 1 9947010500504



TALLARN DESERT RAIDER 2 9947010500502



TALLARN DESERT RAIDER 3 9947010500505



TALLARN DESERT RAIDER 4 9947010500503



TALLARN DESERT RAIDER 5 9947010501316



TALLARN DESERT RAIDER 6 9947010501314



TALLARN DESERT RAIDER 8 9947010501315



TALLARN DESERT RAIDER 7 9947010501317



TALLARN DESERT RAIDER MELTA 9947010500501



TALLARN DESERT RAIDER PLASMA 9947010506019



TALLARN DESERT RAIDER GREN, L. 9947010506020



TALLARN ROUG

TALLARN ROUGH RIDER TORSO 1 9947010509501



RIDER TORSO 2 9947010509502



Tallarn Mortar Team (1) 99060105089





Tallarn Lascannon Team (1) 99060105088



Tallarn Autocannon Team (1) 99060105033



Tallarn Missile Launcher Team (1) 99060105034



TALLARN GUNNER TORSO 1 9947010500508



GUNNER TORSO 2 9947010509602



GUNNER LEGS 9947010500509



AUTOCANNON LOADER 9947010500507



TALLARN HEAVY **BOLTER LOADER**



9947010509601



Tallarn Heavy Bolter Team (1) 99060105096

TALLARN MISSILE LAUNCHER LOADER 9947010503421



LAUNCHER GUNNER 9947010503423



TALLARN LASCANNON LOADER 9947010508801



TALLARN LASCANNON GUNNER 9947010508802



TALLARN MORTAR GUNNER 9947010508901



TALLARN MORTAR LOADER 9947010508902



DEMOLISHER HATCH 1 9947010505304



DEMOLISHER HATCH 2 9947010505305



DEMOLISHER TANK COMMANDER 9947010505301



DEMOLISHER CUPOLA 9947010505303



DEMOLISHER HATCH BASE 9947010505302



DEMOLISHER MANTLET 9947010505306



DEMOLISHER **CANNON TOP** 9947010505307



DEMOLISHER **CANNON BOTTOM** 9947010505308



DEMOLISHER SPONSON FRONT 9947010505309



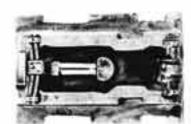
DEMOLISHER SPONSON BACK 9947010505310



DEMOLISHER **MULTI-MELTA** 9947010505312



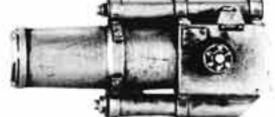
DEMOLISHER PLASMA CANNON 9947010505311



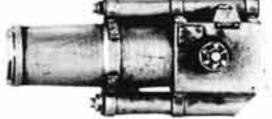
GRIFFON MORTAR BASE 9947010505405

GRIFFON SUPPORT RIGHT

9947010505404



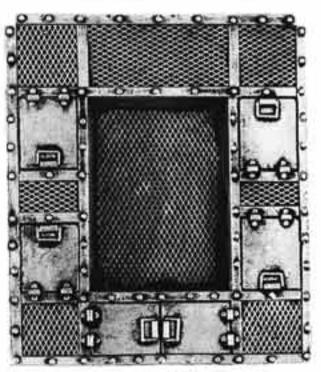
GRIFFON MORTAR LEFT



9947010505402



GRIFFON MORTAR RIGHT 9947010505403



GRIFFON PLATFORM 9947010505401



EXTERMINATOR TANK COMMANDER 9947010513201



EXTERMINATOR HEAVY BOLTER 9947010513204



GRIFFON SPOTTER 9947010505407



GRIFFON GUNNER 9947010505409



EXTERMINATOR TANK RIDER 9947010513202



EXTERMINATOR AUTOCANNONS 9947010513205



GRIFFON SUPPORT LEFT 9947010505406



PACK 9947010505408

INQUISITION



Uriah Jacobson (1) 99060108021



JACOBSON BODY 9947010802101



Redemptor Kyrinov (1) 99060108011



REDEMPTOR KYRINOV BODY 9947010801101



MACE OF VALAAN 9947010801102



URIAH JACOBSON SHOTGUN 9947010802102



URIAH JACOBSON PACK 9947010802103



TERMINATOR INQUISITOR POWER FIST 70069/20



TERMINATOR INQUISITOR FORCE ROD 70069/23



TERMINATOR INQUISITOR (NO HELMET) 70069/19



TERMINATOR INQUISITOR (HOOD) 70069/22



TERMINATOR INQUISITOR PSYCANNON 70069/21



TERMINATOR INQUISITOR COMBI-WEAPON 70069/18



GREY KNIGHT TERMINATOR FORCE SWORD 9947010132223



GREY KNIGHT TERMINATOR HALBERD 9947010132221



GREY KNIGHT TERMINATOR LEFT ARM 1 9947010132220



GREY KNIGHT TERMINATOR LEFT ARM 2 9947010132229



GREY KNIGHT TERMINATOR LEFT ARM 3 9947010132222



GREY KNIGHT TERMINATOR 1 9947010132218



GREY KNIGHT TERMINATOR 2 9947010132225



GREY KNIGHT TERMINATOR 3 9947010132226



GREY KNIGHT TERMINATOR SHIELD 9947010132224



GREY KNIGHT TERMINATOR RIGHT ARM 1 9947010132212



GREY KNIGHT TERMINATOR RIGHT ARM 2 9947010132227



GREY KNIGHT TERMINATOR RIGHT ARM 3 9947010132228



NOITIZIUDAI



ARBITES CHAMPION W/ SHOTGUN 72401-1



ARBITE W/ SHOTGUN 72400-1



ARBITE W/ BOLTER 72400-2



ARBITE W/ GRENADE LAUNCHER 72401-4



ARBITE W/ POWER MAUL 72499-1



ARBITE W/ SHOTGUN 72499-2



ARBITE W/ BOLTER 72499-3

NECRONS



Necron Lord (1) 9906011000400



NECRON LORD BODY 9947011000401



NECRON LORD HEAD 9947011000402



NECRON LORD STAFF 9947011000403



9947011000804



9947011000801





IMMORTAL 1 GUN 9947011000802

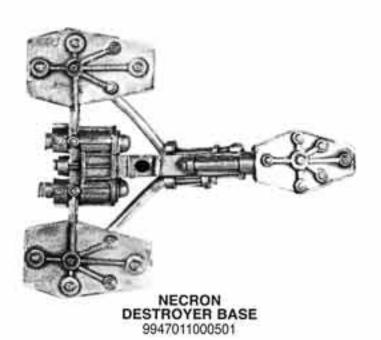


9947011000806



IMMORTAL 2 GUN 9947011000805











NECRON DESTROYER GUN 9947011000503



NECRON DESTROYER BODY 9947011000504



NECRON DESTROYER ARM 9947011000505

ORKS



BLOOD AXE KOMMANDO 3 9947010301903



BLOOD AXE KOMMANDO 2 9947010301902



BLOOD AXE KOMMANDO 1 9947010301901



BLOOD AXE KOMMANDO 4 9947010301904



BLOOD AXE KOMMANDO 5 9947010301905



BLOOD AXE KOMMANDO 6 9947010301906



BIONIK HEAD W/ HORNS 9947040301801



BIONIK HEAD STEEL SKULL 9947040301802



BIONIK HEAD BIONIK EYE 9947040301803



KUSTOM THRUSTA BOOSTA 9947040301804



BIONIK IRON LUNG 9947040301805



STORMBOY JUMP PACK 9947010302104



GYRO MONOWHEEL 9947040301806



GYRO LEGS 9947040301807



ORK PEG LEG 9947040301808



BIONIK DELUXXE KICKIN LEGS 9947040301809



ORK SPEAR ARM 9947040301811



BIONIK SHOOTA R.ARM 9947040301810



BIONIK HOOK ARM 9947040301812



BIONIK KUTTA R. ARM 9947040301813



BIONIK KUTTA L. ARM 9947040301814



BIONIK KLAW ARM 9947040301815



BIONIK SHOOTA L. ARM 9947040301816

ORKS



BAD DOK BODY 9947040303001



BAD DOK BANNA 9947040303003



BONE SAW 9947040303004



BAD DOK SLUGGA 9947040303005





TORSO 2



TORSO 3 9947010308503



TORSO 4 9947010308504



NAZGRUB WURRZAG BODY 9947040302201



NAZGRUB WURRZAG HEAD 9947040302202

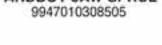


NAZGRUB WURRZAG KANNON 9947040302203



NAZGRUB WURRZAG PACK 9947040302204







'ARDBOY SHOULDER PAD SPRUE



Ork 'Ardboyz Mob (4) 9911010308500



COLLECTOR SQUIG 12 9947010309817



COLLECTOR SQUIG 11 9947010309816



COLLECTOR SQUIG 10 9947010309815



COLLECTOR SQUIG 9 9947010309814



COLLECTOR SQUIG 8 9947010309813



COLLECTOR SQUIG 7 9947010309812



COLLECTOR SQUIG 6 9947010309811



COLLECTOR SQUIG 5 9947010309810



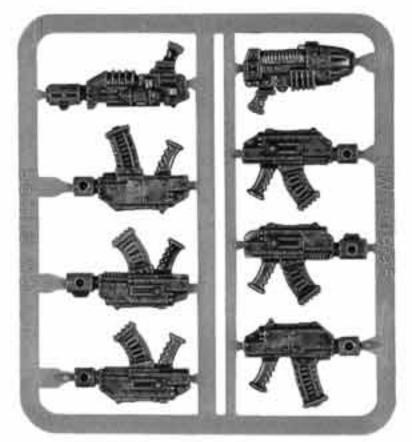
ORKS



CLOSE COMBAT SPRUE 99399999021

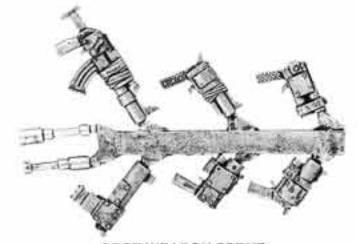


ORK ARM SPRUE 99399999018



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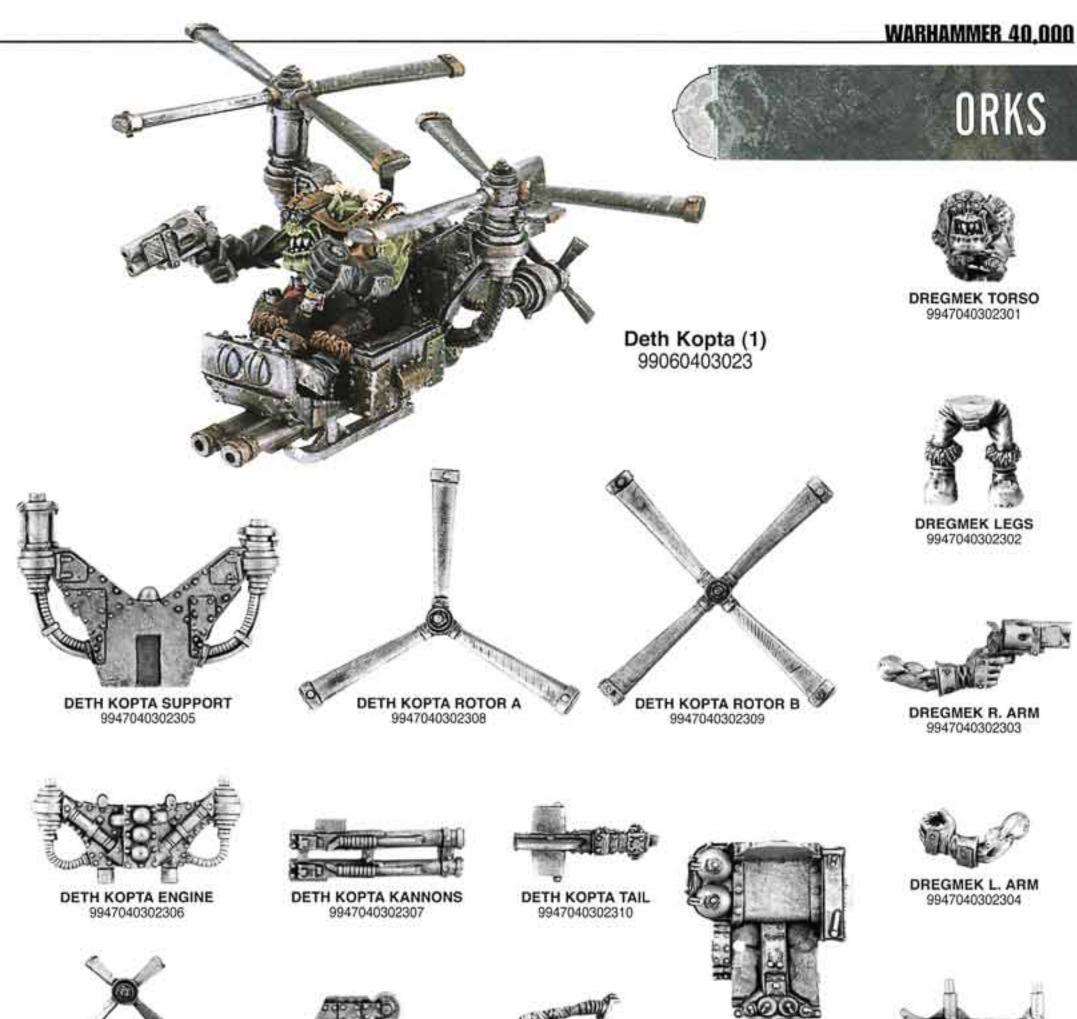


GROT WEAPON SPRUE 9947040303103



Collector's Goff Rockerz (3) 99060103099







DETH KOPTA SM. ROTOR 9947040302312

DETH KOPTA REAR WHEEL 9947040302313

DETH KOPTA STICK 9947040302315



DETH KOPTA CHASSIS 9947040302314

DETH KOPTA SKID 9947040302311



Shown above is an example of a complete Ork Biker.



ORK BIKER KANNON 9947040302006



ORK BIKER ICON 9947040302005



ORK BIKER TORSO 9947040302001



ORK BIKER PACK 9947040302004



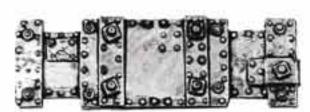
ORK BIKER L. ARM 9947040302003



ORK BIKER R. ARM 9947040302002



ORKS



SPEARGUN TRUKK FRONT 9947040301501



SPEARGUN TRUKK PLANK 9947040301504



SPEARGUN TRUKK WINCH 9947040301509

SPEARGUN

TRUKK BASE 9947040301513

SPEARGUN

TRUKK SPANNER

9947040301512



BIG GRABBA SLUGGA



9947040301906



SPEARGUN



TRUKK SUPPORT 9947040301507



BIG GRABBA HAMMER 9947040301905



BIG GRABBA BLOWTORCH 9947040301907

HARPOON TRAKK SPIKES

9947040301306

SPEARGUN TRUKK

DRIVER TORSO

9947040301511

BIG GRABBA

SHOOTA

9947040301904

SPEARGUN

TRUKK PINTLE

9947040301508



ROKKIT BUGGY FRONT 9947040301401



ROKKIT BUGGY RAM 9947040301402



ROKKIT BUGGY GUNNER 9947040301405



SPEARGUN TRUKK GLYPHS 9947040301506

HARPOON TRAKK SCYTHES

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SPEARGUN

TRUKK TOW RING

9947040301510

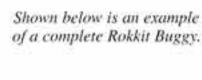
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SHOKK ATTACK GUN SPINNY GUBBINZ 9947010300901



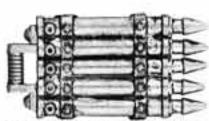
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ROKKIT BUGGY PLATFORM



ROKKIT BUGGY PINTLE 9947040301411

ROKKIT BUGGY ROKKIT LAUNCHER 9947040301403



ROKKIT BUGGY R. SIDE 9947040301406



ROKKIT BUGGY L. SIDE 9947040301407



ROKKIT BUGGY ICON 9947040301408



ROKKIT BUGGY AMMO 9947040301409



ROKKIT BUGGY BRACE 9947040301410

ORKS



SNAKEBITE BOAR BOY LEGS 1 9947010302408



SNAKEBITE BOAR BOY LEGS 2 9947010302409



SNAKEBITE BOAR BOY LEGS 3 9947010302410



SNAKEBITE CYBOAR HEAD 2 9947010301610



SNAKEBITE CYBOAR HEAD 1 9947010301609



SNAKEBITE **BANNER 4** 9947010302401



SNAKEBITE BANNER 2 9947010302402



SNAKEBITE **BANNER 3** 9947010302403



SNAKEBITE BANNER 1 9947010302404



SNAKEBITE RUNTHERD 9947010301507



SNAKEBITE BOAR **BOY NOB LEGS 1** 9947010301607



SNAKEBITE BOAR **BOY NOB LEGS 2** 9947010301608





WREKKA TRUKK FRONT 9947040301601



WREKKA TRUKK RAM 9947040301602





WREKKA TRUKK BALL & CHAIN 9947040301604



WREKKA TRUKK BALL 9947040301605



WREKKA TRUKK HANDLE 9947040301606



WREKKA TRUKK GLYPHS 9947040301607



WREKKA TRUKK PEDAL 9947040301608



WREKKA TRUKK KANNON 9947040301609



WREKKA TRUKK DRIVER 9947040301610



WREKKA TRUKK GUNNER 9947040301611



WREKKA TRUKK SKULL 9947040301612



ORKS



RUNT W/ SQUIG PIPES 9947010309801



RUNT W/ CUTTERS 9947010309802



RUNT W/ PLANS 9947010309803



RUNT W/ SHELL 9947010309805



RUNT W/ PLATTER 9947010309804



RUNT W/ SPANNER 9947010309807



RUNT W/ PENNANT 9947010309808



RUNT W/ AMMO 9947010309809



SNOT W/ BOW 1 9947040302901



SNOT W/ BOW 2 9947040302904



SNOT W/ CLUB 9947040302902



SNOT W/ CATAPULT 9947040302903



9947040302703



9947040302701



RED GOBBO 9947040302601



RUNT SELLING SQUIGS 9947010309806

SPACE MARINES



S.M. Capt. w/ Terminator Honors (1) 99060101250



Blood Angels Captain (1) 99060101049



Dark Angels Captain (1) 99060101047



Ultramarine Captain (1) 99060101246

SPACE MARINES S.M. CAPT. BOLTER 9947010119902 CHAPLAIN XAVIER ARM 9947010122102 S.M. CAPT. STORM BOLTER 9947010110302 S.M. CAPTAIN BODY 2 S.M. CAPTAIN BODY 1 9947010110301 9947010120501 S.M. CAPT, COMBI-MELTA 9947010120502 CHAPLAIN XAVIER PACK 9947010122103 MARNEUS CALGAR ARM 9947010107402 CHAPLAIN XAVIER BODY 9947010122101 MARNEUS CALGAR BODY MARNEUS CALGAR PACK 9947010107401 9947010107403 MARNEUS CALGAR TOP 9947010107404 S.M. STANDARD BEARER 9947010110307 Marneus Calgar, Lord Macragge (1) 99060101292 SPACE WOLF RUNE PRIEST 9947010106601 SPACE WOLF PACK 9947010106303 Leman Russ (1) 99060101294 CHIEF LIBRARIAN TIGURIUS LEMAN RUSS WOLF FREKI LEMAN RUSS WOLF GERI 9947010132211 9947010132210 9947010102001









9947010132254













DEATHWATCH BOLTER SPRUE









Deathwatch Kill-Team (5) 99110101295



TERM. STORM BOLTER 9947010100704



TERM. POWER SWORD 9947010100707



TERM. HEAVY FLAMER 9947010103810



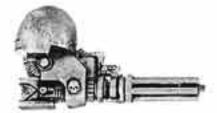
TERM. R. LIGHTNING CLAW 9947010103911



TERM. THUNDER HAMMER 9947010104303



TERM POWER FIST 9947010100706



TERM. ASSAULT CANNON 9947010100705



TERM. CHAINFIST 9947010100708



TERM. L. LIGHTNING CLAW 9947010103912



TERM. STORM SHIELD ARM 9947010104304



CYCLONE TARGETER 9947010104203



CYCLONE LAUNCHER 9947010104204



CYCLONE FRONT 9947010104205



TERM. STORM SHIELD 9947010104305



TERM. SHIELD 9947010101709



TERM. SGT. BODY 9947010100701



TERM. SGT. BANNER 9947010100702



TERMINATOR BODY 2 9947010100703



TERMINATOR BODY 1 9947010104201



TERMINATOR BODY 3 9947010104202



DEATHWING TERM. SGT. BODY 9947010101707



DEATHWING BANNER 9947010101710



DEATHWING TERM. BODY 1 9947010101701



DEATHWING TERM. BODY 2 9947010101702





DEATHWING STORM BOLTER 9947010101703



DEATHWING HEAVY FLAMER 9947010101704



DEATHWING ASSAULT CANNON 9947010106911





Shown above is an example of a complete Deathwing Terminator with Heavy Flamer.





Deathwing Sergeant 99060101140



DEATHWING

POWER FIST

9947010101705

TERMINATOR Mk 1 STORM BOLTER 9947010132233



DEATHWING

CHAINFIST

9947010101706

TERMINATOR CAPT, STORM BOLTER 9947010132234



DEATHWING POWER SWORD

9947010101708

TERMINATOR Mk 1 HEAVY FLAMER 9947010132243



TERMINATOR CAPTAIN BODY 9947010132242



Also available:

Deathwing Assault Cannon 99060101144

TERMINATOR LIBRARIAN 9947010132241



TERMINATOR BODY 5 9947010132258



POWER FIST 9947010132236



TERMINATOR CAPT. POWER FIST 9947010132240



TERMINATOR Mk 1 CHAINFIST 9947010132235



WOLF GUARD TERM. SGT. BODY 9947010101401



WOLF GUARD TERM. BODY 1 9947010101402



WOLF GUARD TERM. BODY 2 9947010101403



WOLF GUARD TERM. POWER FIST 9947010101407



WOLF GUARD TERM. ASSAULT CANNON

WOLF GUARD TERM. CHAINFIST 9947010101408



WOLF GUARD TERM. POWER SWORD 9947010101409



Wolf Guard **Terminator** 99060101068



Wolf Guard **Terminator Sergeant** 99060101146



Wolf Guard Terminator Assault Cannon 99060101145



SHIELD 1 9947010132219



SHIELD 2 9947010132217



Shown above is an example of a complete Wolf Guard Terminator with Heavy Flamer.



R. LIGHTNING CLAW 9947010132213



TERMINATOR Mk 1 POWER SWORD 9947010132238



TERMINATOR Mk 1 FORCE AXE 9947010132237



TERMINATOR Mk 1 THUNDER HAMMER 9947010132215



TERMINATOR Mk 1 .. LIGHTNING CLAW 9947010132214



STORM SHIELD ARM 9947010132216



TERMINATOR SHIELD 3 9947010132239



VETERAN SERGEANT BOLTER 9947010111202



BLOOD ANGEL SERGEANT 1 9947010107106



BLOOD ANGEL SERGEANT 2 9947010107107



VETERAN SERGEANT W/ POWER AXE 9947010111201



TECHMARINE BODY 9947010110306



TECHMARINE AXE 9947010110306



Legion of the Damned Sergeant 1 (1) 99060101277



Dark Angels Sergeant 1 (1) 99060101283



Dark Angels Tactical Sergeant (1) 99060101281



Sergeant 2 (1) 99060101279



Sergeant 1 (1) 99060101282



VETERAN SERGEANT 3 W/ BIONIC ARM 9947010107101



VETERAN SERGEANT 2 W/ BIONIC EYE 9947010107102



VETERAN SERGEANT W/ SCANNER 9947010110303



VETERAN SERGEANT 2 W/ BOLT PISTOL 9947010107104



LEGION OF THE **DAMNED TROOPER 3** 9947010109607



LEGION OF THE DAMNED TROOPER 6 9947010109610



LEGION OF THE **DAMNED TROOPER 8** 9947010109728



LEGION OF THE DAMNED TROOPER 11 9947010109731



9947010109612



LEGION OF THE **DAMNED TROOPER 12** 9947010109732



LEGION OF THE **DAMNED TROOPER 13** 9947010109733



LEGION OF THE **DAMNED TROOPER 14** 9947010109734



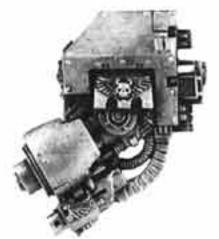
LEGION OF THE **DAMNED PACK 2** 9947010109615



LEGION OF THE DAMNED SPRUE B 9947010109613



LEGION OF THE DAMNED PACK 3 9947010109616



DREADNOUGHT POWER FIST ARM 9947010100205



POWER FIST 9947010100206



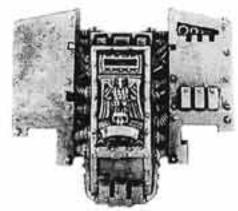
DREADNOUGHT BANNER 9947010100821



DARK ANGELS BANNER 9947010100525



BLOOD ANGELS BANNER 9947010100212



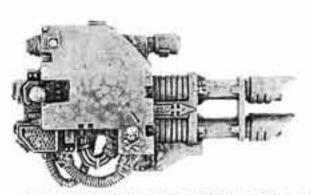
DREADNOUGHT SARCOPHAGUS 9947010100820



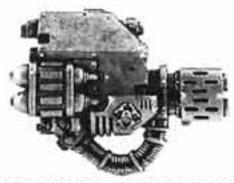
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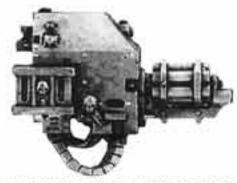
BLOOD ANGELS SARCOPHAGUS 9947010100201



DREADNOUGHT TWIN LASCANNON 9947010100519



DREADNOUGHT MULTI-MELTA ARM 9947010100203



DREADNOUGHT ASSAULT CANNON 9947010100416



DREADNOUGHT MISSILE LAUNCHER FRONT 9947010100520



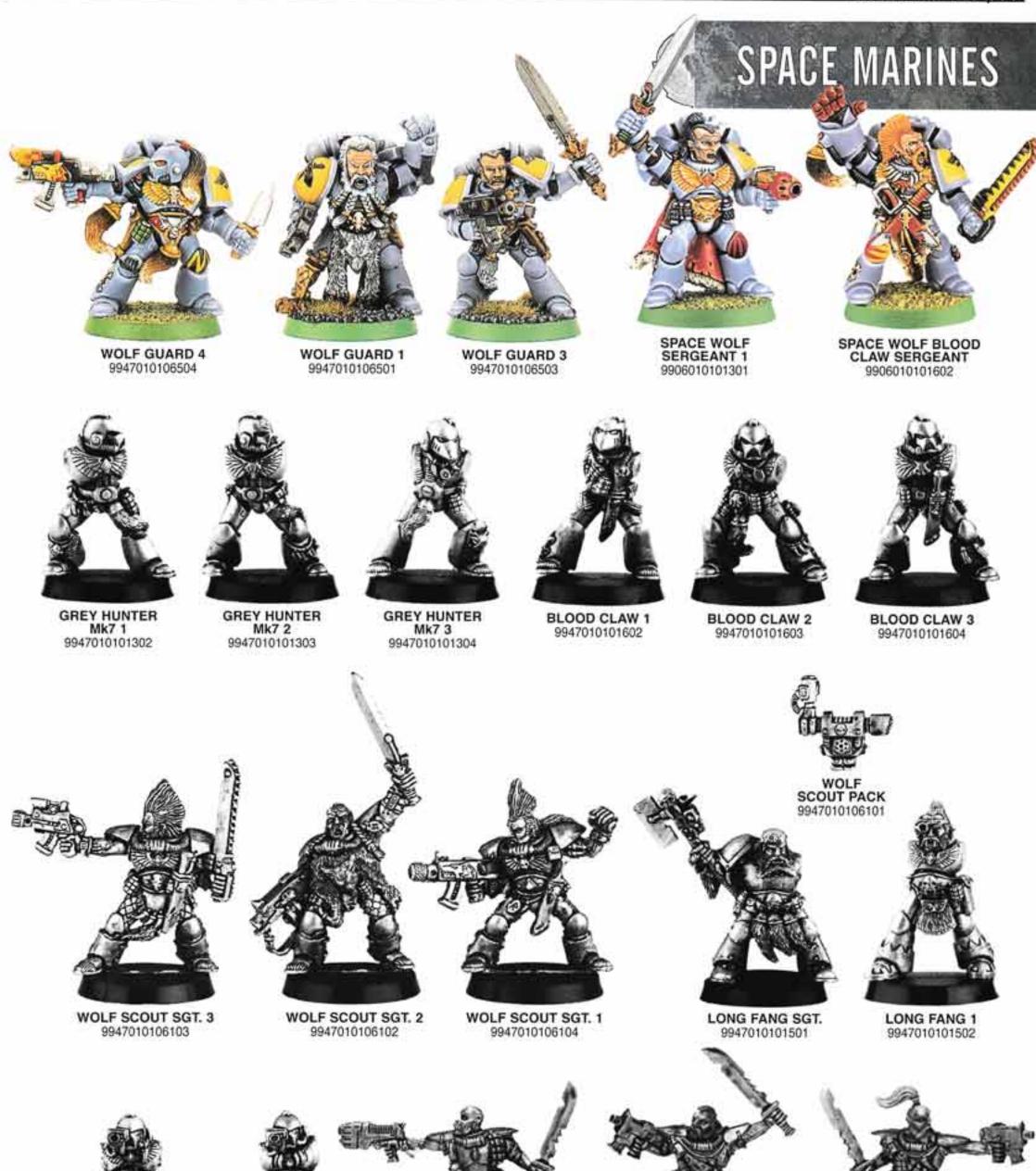
DREADNOUGHT MISSILE LAUNCHER



Dark Angels Dreadnought (1) 9911010100500



Blood Angels Dreadnought (1) 9911010100200



WWW.GAMES-WORKSHOP.COM 189

WOLF SCOUT 1 9947010120701

WOLF SCOUT 3 9947010120703

LONG FANG 3

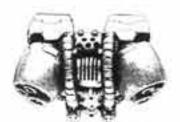
9947010101504

LONG FANG 2

9947010101503

WOLF SCOUT 2 9947010120702





METAL JUMP PACK 9947010101004



TURBOFAN JUMP PACK 9947010132232



SPACE MARINE W/ PLASMA GUN 9947010103201



SPACE MARINE W/ MELTA GUN 9947010103202



SPACE MARINE W/ FLAMER 9947010101104



Mk1 THUNDER ARMOR 9947010132231



Mk3 IRON ARMOR 9947010132230



Mk2 CRUSADE ARMOR 9947010132203



Mk4 MAXIMUS ARMOR 9947010132205



Mk5 HERESY ARMOR 9947010132204



Mk6 SPACE MARINE 1 9947010103348



Mk6 SPACE MARINE 2 9947010103349





ATTACK BIKE MULTI MELTA 9947010107705



ATTACK BIKE HEAVY BOLTER 9947010107706



ATTACK BIKE SIDECAR 9947010107701



ATTACK BIKE GUNNER 9947010107708













Classic Dark Angel Land Speeder (1) 99110101248



HORMAGAUNT R. FOREARM 9947010600604

HORMAGAUNT L. FOREARM 9947010600605

Hormagaunts 99060106006



TYRANID SQUIG 2 9947010604516



TYRANID SQUIG 3 9947010604518



9947010601601



Classic Gargoyles 99060106016



Shown above is an example of a complete Ripper Swarm.



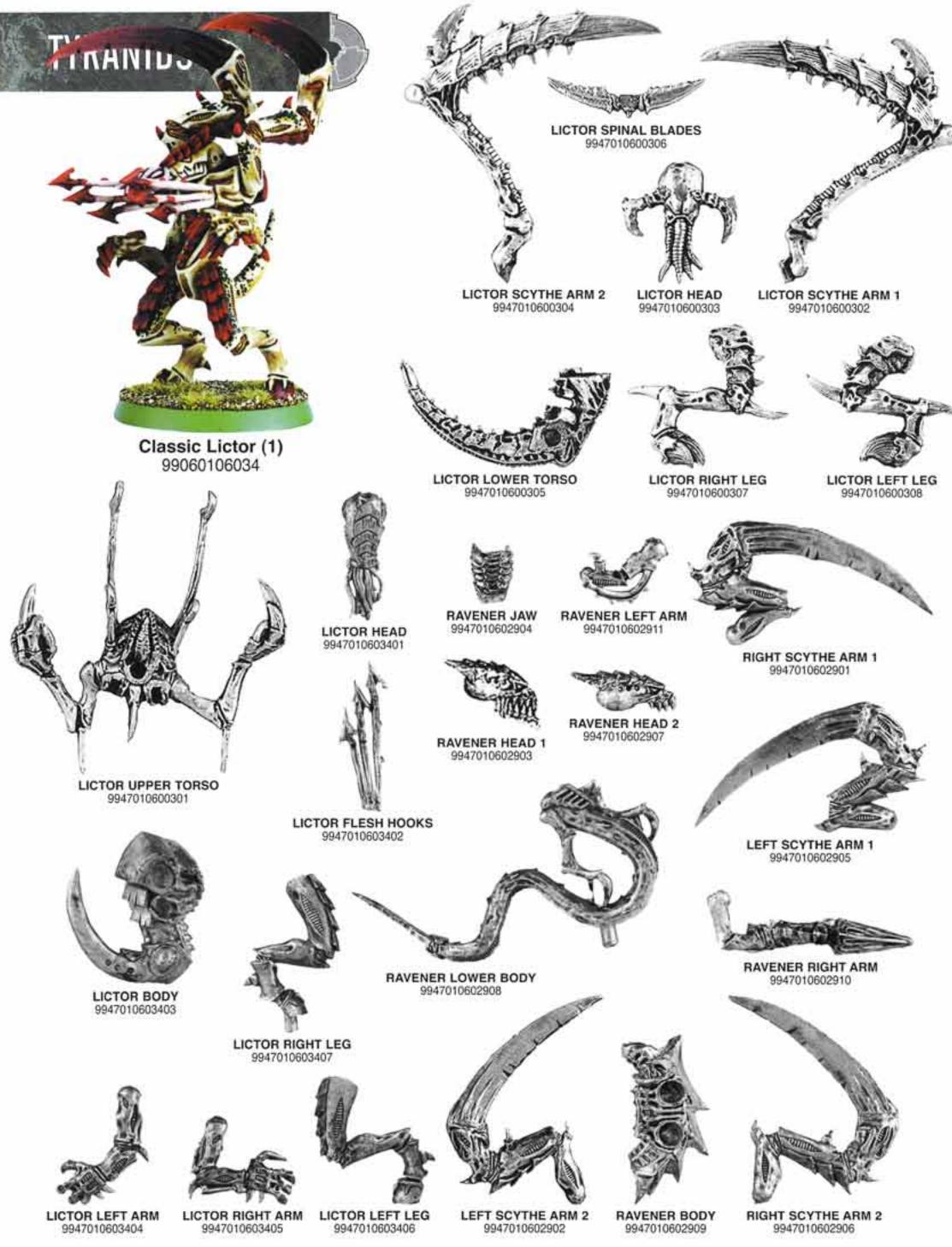






RIPPER SWARM BODY SPRUE 9947010601201

WWW.GAMES-WORKSHOP.COM 191



TYRANIDS



Tyranid Warrior w/ Lashwhip & Bonesword (1) 99060106009



Tyrant Guard (1) 99060106039



GENESTEALER MAGUS W/ STAFF 9947010604513



Genestealer Broodlord (1) 99060106054

Frag Spore Mines (3) 99060106049



Genestealer Patriarch (1) 99110106053



GENESTEALER MAGUS ADVISOR

GENESTEALER HYBRID 1 9947010604512



GENESTEALER HYBRID 2 9947010604511



Poison Spore Mines (3) 99060106050



Termagants w/ Spike Rifles 99060106052



Termagants w/ Fleshborers 99060106014



Bio-Acid Spore Mines (3) 99060106051







Carnifex (1) 99110106033



9947010603301



9947010603303

TYRANIDS



9947010603302



9947010603304



Collector Zoanthrope (1) 99060106013



9947010603307



9947010603308

20ANTHROPE BODY 9947010602801



9947010603305



9947010603306



Biovore (1) 99060106005



ZOANTHROPE CARAPACE 1 9947010602803



ZOANTHROPE CARAPACE 2 9947010602804









Right: This Chaos Dragon by Jocelyn Goyette won a first place Golden Demon.

196 SPECIALIST GAMES & CLASSIC RANGE CATALOG

All minumers are supplied aspentiof. Models, bire, and syracs are all shown actual size unless to



PILLAR 9947029902204





COLUMN 4 9947119902401



COLUMN 1 9947119902406



COLUMN 2 9947119902407



COLUMN W/ GARGOYLE 9947119902403



ARCHITECTURE

ARROW SLIT 1 9947029902001



HUGE CANDLESTICK

BUILDING ACCESSORY SKULL 9947119900602B



BUILDING ACCESSORY FLESH HOUND HEAD 9947119900602A



BUILDING **ACCESSORY TIGER** 9947119900602D



ARROW SLIT 2 9947029902002



BUILDING ACCESSORY DRAGON 9947119900601A



BUILDING ACCESSORY RAM 9947119900602C



GARGOYLE 1 9947119900601D



GARGOYLE 2 9947119900701A



ARROW SLIT 3 9947029902003





CHAOS GARGOYLE 9947119902303







BUILDING ACCESSORY HAWK 9947119900601B



CHAOS STAR CORNER 9947119902302



CHAOS WALL 1 9947119902301



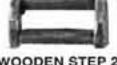
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FORTRESS DOOR 9947119902103



WOODEN STEP 1 9947119902201



WOODEN STEP 2 9947119902202





TOMB 1 9947119900904



TOMB 2 9947119900903



TOMB 1 9947119900901



TOMB 1 LID 9947119900902



TOMB 4 9947119900905



TOMB 4 LID 9947119900906



GRAVE C 9947119900701C



GRAVE 1 9947119900702D



GRAVE 3 9947119900702B



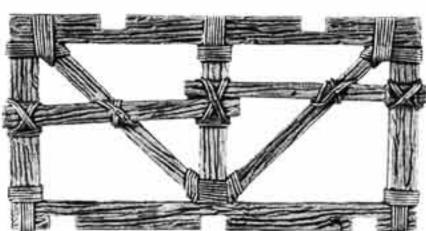
GRAVE 2 9947119902405



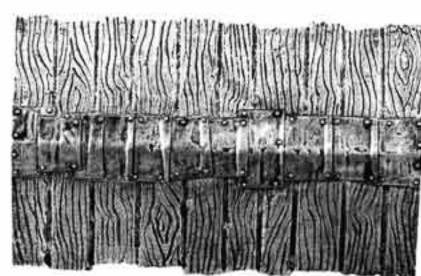
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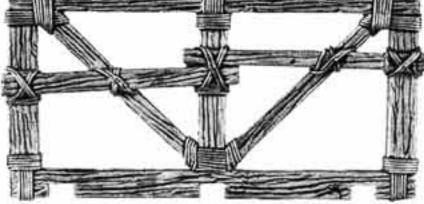
GRAVE 4 9947119902404



BATTERING RAM SIDE 9947029900902



BATTERING RAM ROOF 9947029900901



BATTERING RAM ELF RUNE STONE 9947029902406



BATTERING RAM HEAD 1 9947029900909



BATTERING **RAM HEAD 2** 9947029900910



Siege Battering Ram (1) 99110299048



BATTERING RAM FIST 9947029902401



BATTERING RAM SKAVEN HEAD 9947029902409



BATTERING RAM SKULL 9947029902410



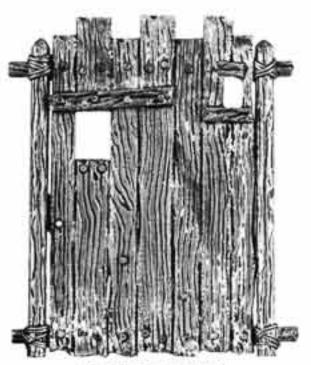
BATTERING RAM MAILED FIST 9947029902411



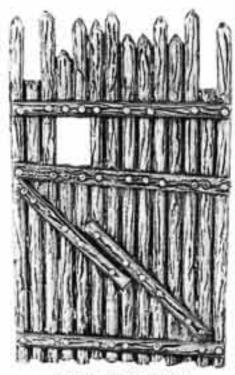
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LIZARDMAN HEAD 9947029902402



MANTLET 1 SHIELD 9947029901101



MANTLET 3 SHIELD 9947029901105

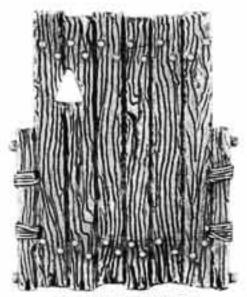


SIEGE





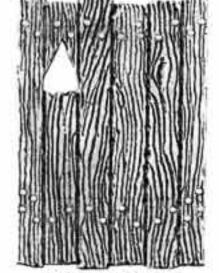
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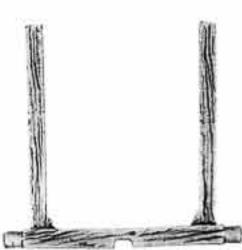
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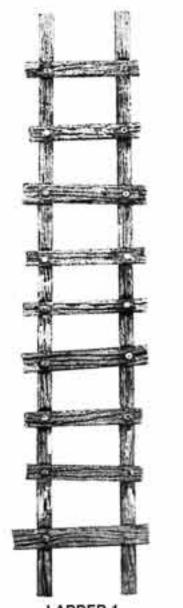
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MANTLET 4 SHIELD 9947029901107



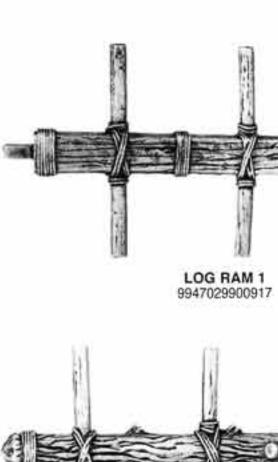
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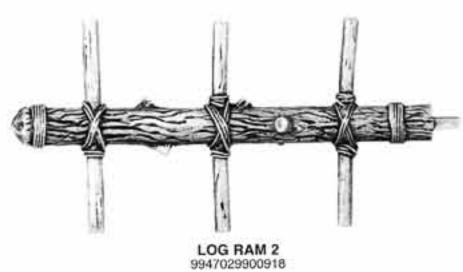


LADDER 1 99447029900911



LADDER 5 9947029900915





SIEGE



BOULDER 9947029901009



BUCKET 4 9947029901016



BUCKET 1 9947029901017



BUCKET 2 9947029901018



BUCKET 3 9947029901019



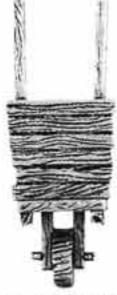
Siege Cauldron (1) 99060299049



Rock Dropper (1) 99060299047



Barrels (2) 99060299046



WHEELBARROW 9947029901008



MORDHEIM DOOR 1 9947119900401



MORDHEIM DOOR 2 9947119900402



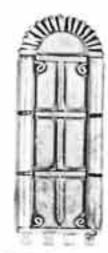
BUILDING ACCESSORY 1 9947119900603B



MORDHEIM DOUBLE WINDOW 9947119900303A



MORDHEIM BIG WINDOW 1 9947119900301A



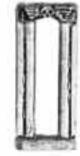
MORDHEIM BIG WINDOW 2 9947119900301B



MORDHEIM BIG WINDOW 3 9947119900301C



MORDHEIM WINDOW 1 9947119900302A



MORDHEIM WINDOW 2 9947119900302B



MORDHEIM WINDOW 3 9947119900302C



MORDHEIM WINDOW 4 9947119900302D



BUILDING ACCESSORY 2 9947119900603A



BEASTS OF CHAOS



UNGOR W/ SPEAR 1 9947020104001



UNGOR W/ SPEAR 2 9947020104002



UNGOR W/ SPEAR 3 9947020104003



UNGOR STD. TOP

UNGOR W/ SPEAR 4 9947020104004



UNGOR STD. BEARER 1 9947020104102



UNGOR STD. BEARER 2 9947020104103



UNGOR W/ SPEAR 7 9947020104007



UNGOR W/ SPEAR 8 9947020104008



UNGOR W/ SPEAR 9 9947020104009



UNGOR W/ SPEAR 5 9947020104005



UNGOR W/ SPEAR 6 9947020104006



UNGOR SPEAR MUSICIAN 9947020104101



UNGOR SKIRMISHER 1 9947020105501



UNGOR SKIRMISHER 2 9947020105502



UNGOR SKIRMISHER 3 9947020105503



UNGOR SKIRMISHER 4 9947020105504



UNGOR MUSICIAN 9947020105601



UNGOR SKIRMISHER 5 9947020105505



UNGOR SKIRMISHER 6 9947020105506



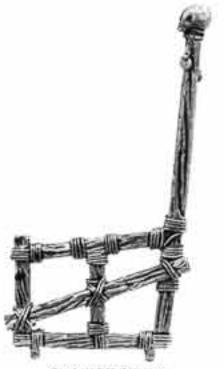
UNGOR SKIRMISHER 7 9947020105507



UNGOR SKIRMISHER 8 9947020105508



OX-ROAR, CHAMPION OF ULTIMATE SLAUGHTER 74640/1



9947020106709



GOR CREW W/ GREAT WEAPON 9947020106701

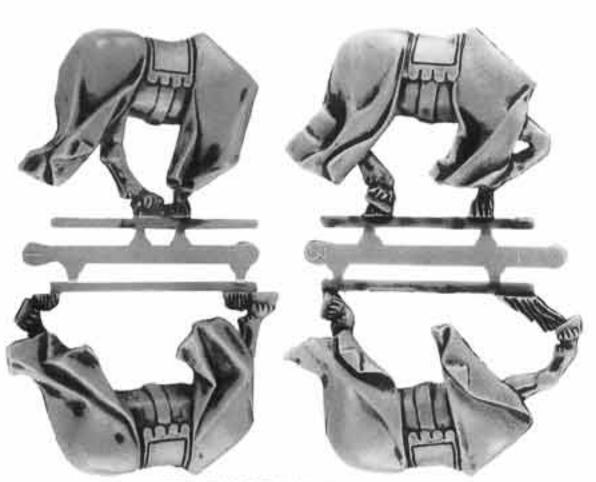




GOR CREW W/ WHIP 9947020106702



BRETONNIA



KNIGHT HORSE BODY (RANDOM) 993899999004



CAPARISON HORSE BODY 993899999002

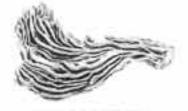


KNIGHT HORSE HEAD AND TAIL (RANDOM) 993899999014



CAPARISON HORSE HEAD & TAIL 993899999012





HIPPOGRIFF TAIL 9947020300110



HIPPOGRIFF RIGHT BODY 9947020300105



HIPPOGRIFF LEFT BODY 9947020300106



HIPPOGRIFF RIGHT CLAW 9947020300109



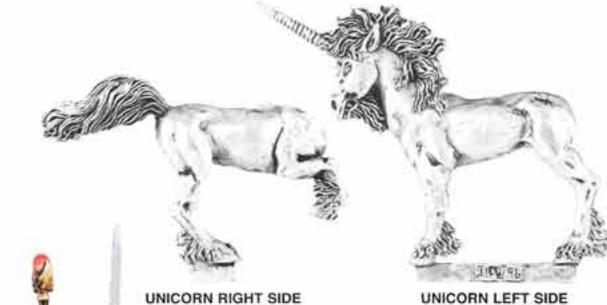
SHIELD 9947020300104



GRIFFON RIGHT WING 1 9947020300112



GRIFFON LEFT WING 1 9947020300111





9947020300603



MORGIANA'S CLOAK 9947020300602



MORGIANA LE FAY TOAD 9947020300605



MOUNTED BRETONNIAN SORCERESS 9947020303101



Bertrand, Hugo, and Gui (3) 99060203007



SORCERESS ON FOOT 9947020303001



MORGIANA'S BODY 9947020300601





HORSE BODY LEFT SIDE 9947020302904



HORSE BODY RIGHT SIDE 9947020302905



REPANSE DE LYONESSE HORSE HEAD 9947020302906



BRETONNIA

JULES ON HOBBY HORSE 9947020304205



GRAIL KNIGHT HERO BODY 9947020304702



TRISTRAN SHIELD 9947020304203



SHIELD 9947020302903



Repanse de Lyonesse (1)

99060203029

ODO'S SHIELD 9947020304302



GRAIL KNIGHT HERO SWORD ARM 9947020304703

APPLICATION OF THE PERSON OF T



GRAIL KNIGHT HERO HORSE HEAD 9947020304704



QUESTING KNIGHT HERO SHIELD 9947020304604



TRISTRAN LUTE 9947020304204



LANCE 2 9947020300503



KNIGHT OF THE REALM BODY 1 9947020300504



KNIGHT OF THE REALM BODY 2 9947020300505



KNIGHT OF THE REALM BODY 3 9947020300506



KNIGHT OF THE REALM LEGS 9947020300501



KNIGHT ERRANT LANCE 2 9947020302403

LANCE 1 9947020300502



KNIGHT OF THE REALM HERO BODY 9947020304802



KNIGHT OF THE REALM HERO HORSE HEAD 9947020304804



KNIGHT OF THE REALM HERO SHIELD 9947020304803



KNIGHT ERRANT LANCE 1 9947020302402



QUESTING KNIGHT HORSE HEAD 1 9947020303905



QUESTING KNIGHT HORSE HEAD 3 9947020303907



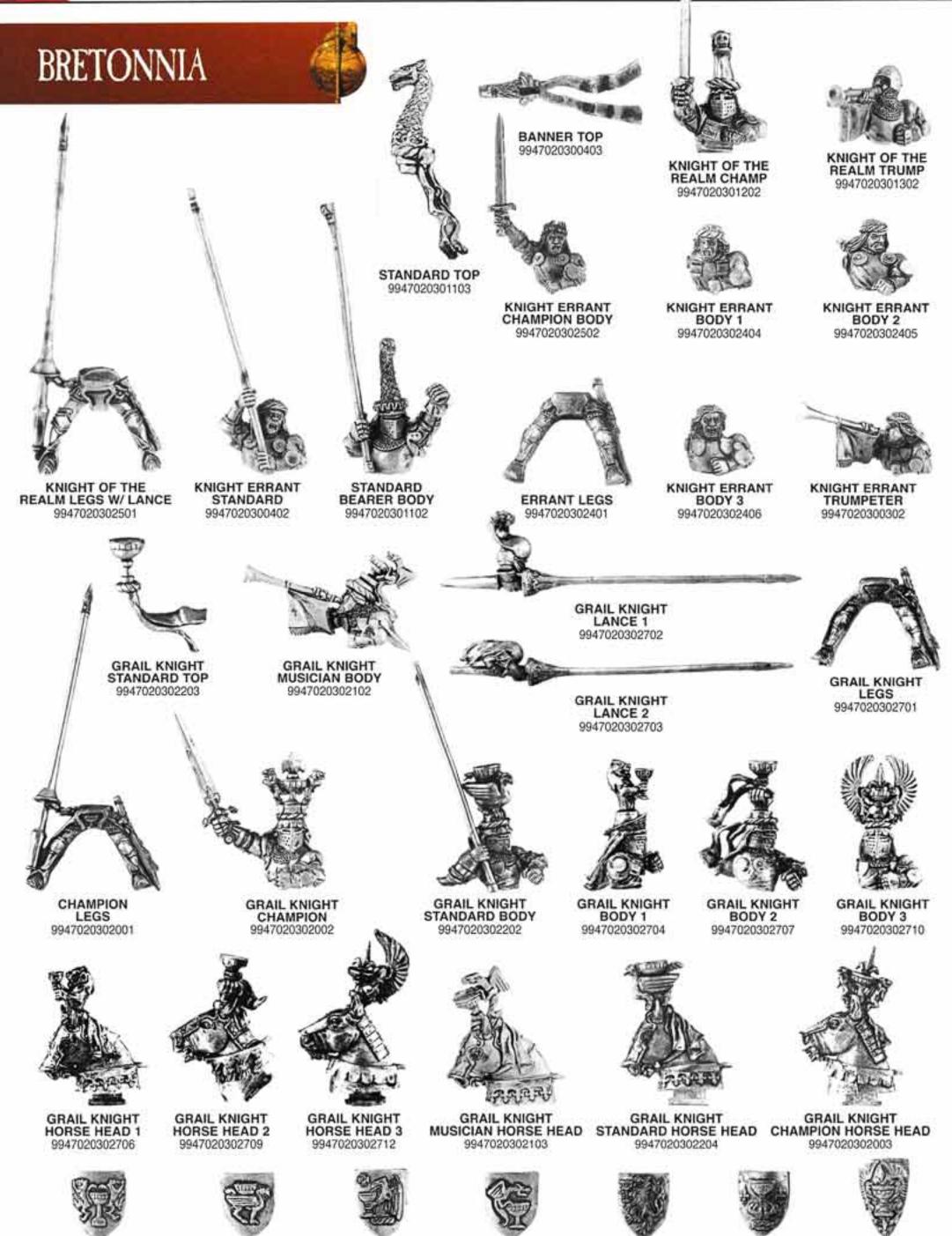
QUESTING KNIGHT BODY 2 9947020303902



QUESTING KNIGHT BODY 9 9947020305509



QUESTING KNIGHT BODY 3 9947020303903



GRAIL KNIGHT

STANDARD SHIELD

9947020302205

GRAIL KNIGHT

CHAMPION SHIELD

9947020302004

GRAIL KNIGHT

MUSICIAN SHIELD

9947020302104

GRAIL KNIGHT

SHIELD 1

9947020302705

GRAIL KNIGHT

SHIELD 2

9947020302708

GRAIL KNIGHT

SHIELD 3

9947020302711

GRAIL KNIGHT HERO SHIELD





BOWMAN 1 9947020301401



BOWMAN 2 9947020301402



BOWMAN 3 9947020301403



BOWMAN 4 9947020301404

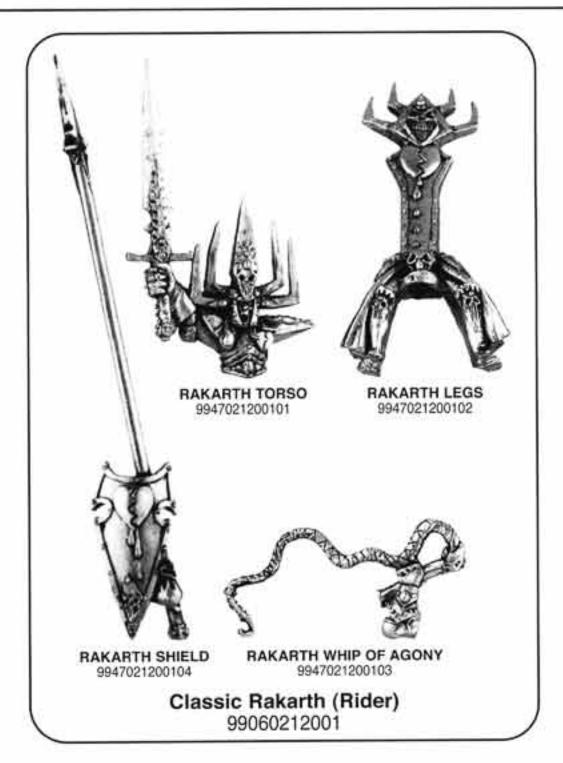


BOWMAN 5 9947020301405



BOWMAN 6 9947020301406











Classic Anvil of Doom 99110205002



ANVIL OF DOOM RUNEPRIEST 9947020500202



ANVIL OF DOOM GUARDIAN 9947020500201





Shown above is an example of a complete Burlock Damminson.



BURLOCK DAMMINSON BODY 9947020500701





ANVIL OF DOOM PEDESTAL 9947020500205



ANVIL OF DOOM BASE 9947020500204



ANVIL OF DOOM ANVIL 9947020500203



GENERAL DRONG 9947020501201



9947020501301



MINER HERO W/ DOUBLE HANDED AXE 9947020502001



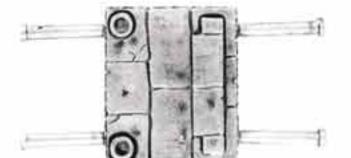
DWARF CHAMPION 1 W/ HAMMER 9947020502305



CLASSIC DWARF CHAMPION 3 MM11/10

DWARFS





THRONE OF POWER PLATFORM 9947020500101



THRONE OF POWER SEAT 9947020500104



THRONE OF POWER BACK 9947020500102



Classic Throne of Power 99110205001



THORGRIM GRUDGEBEARER

THRONE OF POWER BEARER 2 9947020500107



THRONE OF POWER BEARER 3 9947020500108



THRONE OF POWER BEARER 4 9947020500109



THRONE OF POWER BEARER 1 9947020500106



DWARF HORN BLOWER 9947020502211



9947020502207



CLASSIC DWARF STANDARD BEARER 1 9947020503504



CLASSIC DWARF STANDARD BEARER 2 9947020502212



CLASSIC DWARF STANDARD BEARER 3 9947020502208

DWARFS



DRUNKEN DWARF MINER 9947020501901



DRUNKEN DWARF 1 W/ HAMMER 9947020501902



DRUNKEN DWARF 2 W/ AXE 9947020501903



DRUNKEN DWARF CROSSBOWMAN 9947020501904



THUNDERER 1 9947020502827



THUNDERER 2 99470205028228



THUNDERER 3 9947020502829



THUNDERER 4 9947020502830



THUNDERER 5 9947020502835



THUNDERER 6 9947020502836



THUNDERER 7 9947020502837



THUNDERER 8 9947020502838



THUNDERER 9 9947020502839



THUNDERER 10 9947020502840



THUNDERER 11 9947020502841



THUNDERER 12 9947020502842



CROSSBOWMAN 1 9947020502433



9947020502434



CROSSBOWMAN 3 9947020502435



CROSSBOWMAN 4 9947020502436



CROSSBOWMAN 5 9947020502457



CROSSBOWMAN 6 9947020502458



CROSSBOWMAN 7 9947020502459



CROSSBOWMAN 8 9947020502460



CROSSBOWMAN 9 9947020502461



CROSSBOWMAN 10 9947020502462



CROSSBOWMAN 11 9947020502463



9947020502464



Crossbowmen 13 -19 require the Plug-in Crossbow (9947020502403) shown below.



CROSSBOWMEN 13 9947020502401



CROSSBOWMEN 14 9947020502402



CROSSBOWMEN 15 9947020502438





CROSSBOWMEN 16 9947020502437



CROSSBOWMEN 17 9947020502439



CROSSBOWMEN 18 9947020502440



CROSSBOWMEN 19 9947020502419



LONGBEARD 1 9947020502715



9947020510243



9947020502717



LONGBEARD 4 9947020502718



LONGBEARD 5 9947020510244



994702052732



LONGBEARD 7 9947020502733



9947020510245

DWARFS



ADVENTURER DEAD DRUNK 9947020510203



9947020510227



9947020510228



IRONBREAKER 3 9947020510229



IRONBREAKER 4 9947020510230



9947020510231



IRONBREAKER 6 9947020510232



IRONBREAKER 7 9947020510233



IRONBREAKER 8 9947020510234



HAMMERER 1 9947020510235



HAMMERER 2 9947020510236



HAMMERER 3 9947020510237



HAMMERER 4 9947020510238



HAMMERER 5 9947020510239



HAMMERER 6 9947020510240



HAMMERER 7 9947020510241



HAMMERER 8 9947020510242



ADVENTURER SWORD & MUG 9947020510204



CHAMPION 2 9947020510220



CLASSIC DWARF LEADER 3 9947020510221



CLANSMAN W/ HAMMER 6 9947020503354



CHAMPION W/ TWO-HANDED AXE 1 9947020503358



CLANSMAN W/ SWORD 3 MM10/30



CLANSMAN W/ TWO-HANDED AXE 3 MM15/31



CLANSMAN W/ SWORD 6 MM15/41



CLANSMAN W/ FLAIL 2 MM15/51



CLANSMAN W/ SPEAR 1 9947020503414



CLANSMAN W/SPEAR 2 9947020503415



CLANSMAN W/ SPEAR 3 9947020503416



CLANSMAN W/ SPEAR 4 9947020503417



WOUNDED ADVENTURER 1 9947020510201



WOUNDED ADVENTURER 2 9947020510202



WOUNDED ADVENTURER 3 9947020510205



CLANSMAN W/ HAMMER 1 9947020503331



CLANSMAN W/ MACE 2 9947020503334



CLASSIC DWARF SPEARMAN 6 MM15/2



CLANSMAN W/ SPEAR 6 9947020503422



CLANSMAN W/ SPEAR 7 9947020503423



CLANSMAN W/ HAMMER 5 9947020503335



CLANSMAN W/ HAMMER 2 9947020503336



CLANSMAN W/ HAMMER 4 9947020503337



CLANSMAN W/ HAMMER 3 9947020503338



CLANSMAN W/ AXE 2 9947020503343



CLANSMAN W/ AXE 3 9947020503345



CLANSMAN W/ AXE 4 9947020503346



CLANSMAN W/ AXE 5 9947020503347



CHAMPION 1 9947020503333



CHAMPION W/ TWO-HANDED HAMMER 3 9947020503352



CHAMPION W/ TWO-HANDED HAMMER 4 9947020503355



CHAMPION W/ TWO-HANDED AXE 2 9947020503362





TROLLSLAYER 4 9947020502511



TROLLSLAYER 3 9947020502512



TROLLSLAYER 5 9947020502513



TROLLSLAYER 2 9947020502551



TROLLSLAYER 6 9947020502552



TROLLSLAYER 1 9947020502557



TROLLSLAYER 9947079902001



TROLLSLAYER W/ AXE 4 9947020502504



TROLLSLAYER W/ AXE 3 9947020502505



TROLLSLAYER W/ AXE 2 9947020502507



TROLLSLAYER W/ 2 SWORDS 9947020510222



TROLLSLAYER W/ MACE 2 9947020510223



TROLLSLAYER W/ HAMMER 9947020510224



TROLLSLAYER W/ SWORD 9947020510225



TROLLSLAYER W/ MACE 9947020510226



TROLLSLAYER W/ AXE 1 9947020502510



DAEMONSLAYER 2 9947020503001



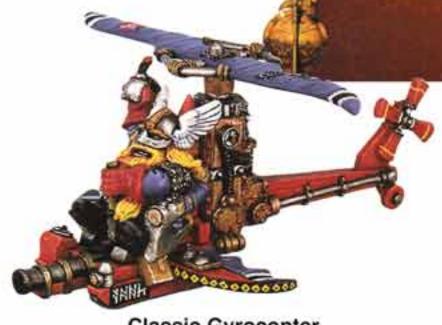
DRAGONSLAYER 2 9947020502901



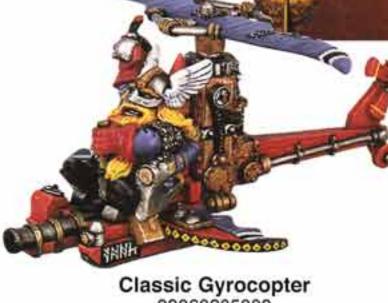
Collector's Bugman's Cart 99060205098



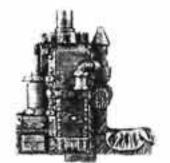
GYROCOPTER CHASSIS 9947020500902



Classic Gyrocopter 99060205009



GYROCOPTER PILOT 9947020500901



GYROCOPTER ENGINE 9947020500903



FLAME CANNON MASTER GUNNER 9947020500301



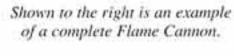
FLAME CANNON LOADER 9947020500302



FLAME CANNON SWABBER 9947020500303

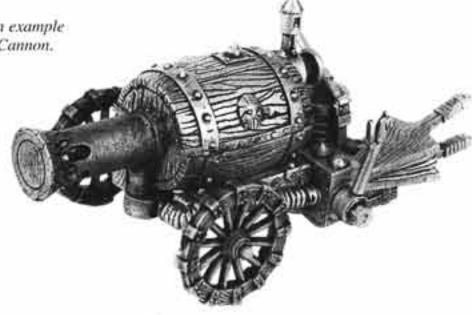


GYROCOPTER TAIL 9947020500904





GYROCOPTER PROPELLER 9947020500905





BELLOWS 9947020500313



FLAME CANNON PUMP 9947020500310



FLAME CANNON LEVER 9947020500311



STEAM WHISTLE 9947020500312



INSTRUMENT PANEL 9947020500309



FLAME CANNON UPPER BARREL 9947020500304



FLAME CANNON LOWER BARREL 9947020500305



FLAME CANNON REAR BASE 9947020500306



FLAME CANNON FRONT BASE 9947020500307



FLAME CANNON CANNON 9947020500308



ENGINEER W/ PICK AXE 4 9947020510001



ENGINEERS COOK 9947020510206



ENGINEER W/ PICK AXE 8 9947020510209



ENGINEER W/ BLOW TORCH 9947020510210



ENGINEER W/ MUGS 9947020510212



DWARF ENGINEER WHEELBARROW 9947020510208























GOBLOBBER SHIELD 9947020510106



GOBLOBBER WHEEL 9947020510105



GOBLOBBER FIRE 9947020510114



GOBLOBBER MEAT 9947020510115



GOBLOBBER NETTED GOBLIN 9947020510107



GOBLOBBER COMMANDER 9947020510108



GOBLOBBER SPOTTER 9947020510109



GOBLOBBER LOADER 2 9947020510110



GOBLOBBER DWARF SITTING ON GOBLIN 9947020510111



GOBLOBBER LOADER 1 9947020510112



GOBLOBBER COOK 9947020510113



ELECTOR COUNT SWORD 9947020210505

EMPIRE GRIFFON HEAD 9947020210501





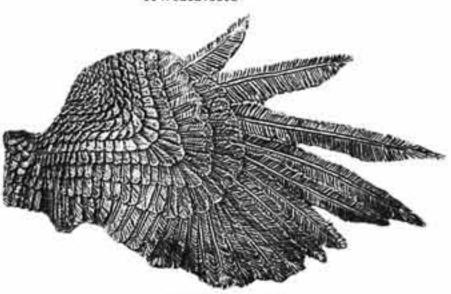


EMPIRE GRIFFON LEFT SIDE 9947020210502





LORD OF CHANGE LEFT WING 020103613



LORD OF CHANGE RIGHT WING 020103614





9906020201600



Marius Leitdorf, Elector Count of Averland (1) 9906020201900



Aldebrand Ludenhof, Elector Count of Hochland (1) 9906020201700



Kurt Helborg, Reiksguard Captain (1) 9906020202000







ACOLYTE OF THE LIGHT 1 73800/1



ACOLYTE OF THE LIGHT 2 73800/2



CLASSIC WARRIOR PRIEST 9947079901701



JADE WIZARD 73791-8



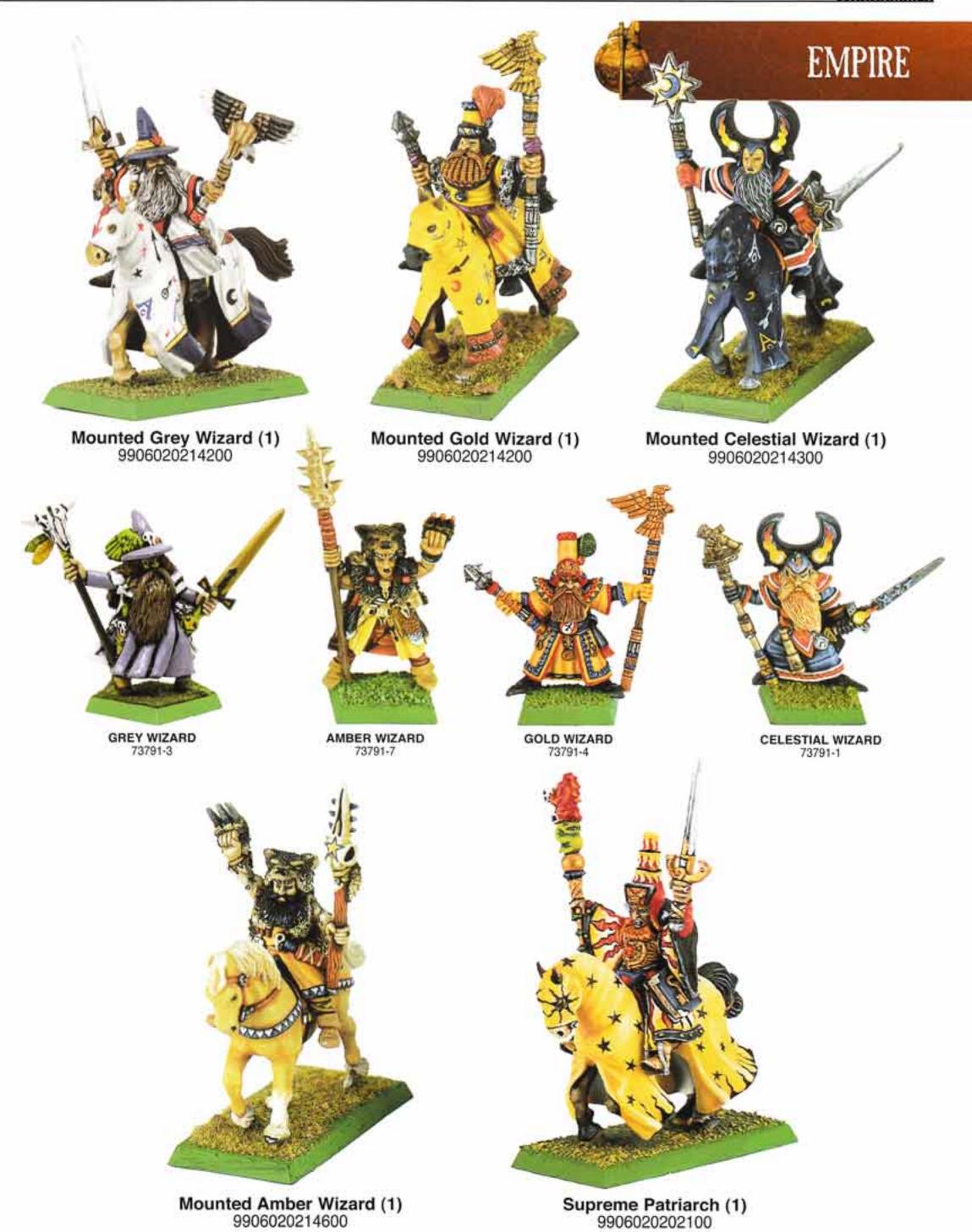
Mounted Jade Wizard (1) 9906020214800



BRIGHT WIZARD 73790-2



Mounted Bright Wizard (1) 9906020214500





EMPIRE REIKSGUARD BODY 2 9947020201302 BLAZING SUN STANDARD BLAZING SUN KNIGHT BODY 1 BLAZING SUN KNIGHT BODY 2 REIKSGUARD BODY 1 WHITE WOLF STANDARD BODY 9947020201105 9947020200203 9947020200201 9947020200202 9947020201301 WHITE WOLF BODY 1 9947020200901 KNIGHTS PANTHER STANDARD BODY KNIGHTS PANTHER BODY 1 KNIGHTS PANTHER BODY 2 9947020202604 9947020202401 9947020202402 WHITE WOLF BODY 2 9947020200902 WHITE WOLF BODY 3 9947020200904

EMPIRE KNIGHT LEGS

9947020200903

KNIGHT HERO W/ BROADSWORD

9947020201305

KNIGHT HERO W/ LANCE BODY 9947020201306







HANDGUNNER 4

9947020204504

HANDGUNNER 3 9947020204503



HANDGUNNER 5

9947020204505



ARCHER 1

9947020203401















FOOT SOLDIER W/ SPEAR 1 9947020203107

FOOT SOLDIER W/ SPEAR 2 9947020203109

FOOT SOLDIER W/ SPEAR 3 9947020203108

FOOT SOLDIER W/ SPEAR 4 9947020203110



9947020203606



9947020203607



HALBERDIER 3 9947020203608



HALBERDIER 4 9947020203609



9947020203610



9947020203611



HALBERDIER 7 9947020203612



HALBERDIER 8 9947020203613



9947020203614



HALBERDIER 10 9947020203615



FOOT SOLDIER W/ SWORD 1 9947020203111



FOOT SOLDIER W/ SWORD 2



FOOT SOLDIER W/ SWORD 3 9947020203113



FOOT SOLDIER W/ SWORD 4 9947020203114





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EMPIRE GREATSWORD 2 9947020201502

EMPIRE GREATSWORD 1

9947020201501

EMPIRE GREATSWORD 3

9947020201503

9947020200401

EMPIRE

CROSSBOWMEN **CHAMPION HEAD** 9947020210001

CROSSBOWMEN

CHAMPION ARM 2 9947020210006



HANDGUNNER STANDARD RIGHT ARM 9947020206204



HANDGUNNER LEADER HEAD 9947020206202



SOLDIER DRUMMER RIGHT ARM 9947020205804

SOLDIER STANDARD LEFT ARM

9947020205807



SOLDIER DRUMMER LEFT ARM





CROSSBOWMEN

STANDARD POLE

9947020210004

CROSSBOWMEN CHAMPION AXE ARM 9947020210002



CROSSBOWMEN TRUMPET ARM 9947020210003



HANDGUNNER HANDGUNNER STANDARD LEFT ARM BUGLE 9947020206205 9947020206203



SOLDIER STANDARD TOP 9947020205805



SOLDIER STANDARD

RIGHT ARM

9947020205806

CROSSBOW ARMS 3 9947020210010



CROSSBOW ARMS 4 9947020210011







LEADER SWORD ARM 9947020205802



HANDGUNNER ARMS 1 9947020206208

HANDGUNNER

ARMS 3

9947020206210



HANDGUNNER ARMS 2 9947020206209

HANDGUNNER

ARMS 4

9947020206211



ARMS 1 9947020210008

HANDGUNNER

POWDER BAGS 1



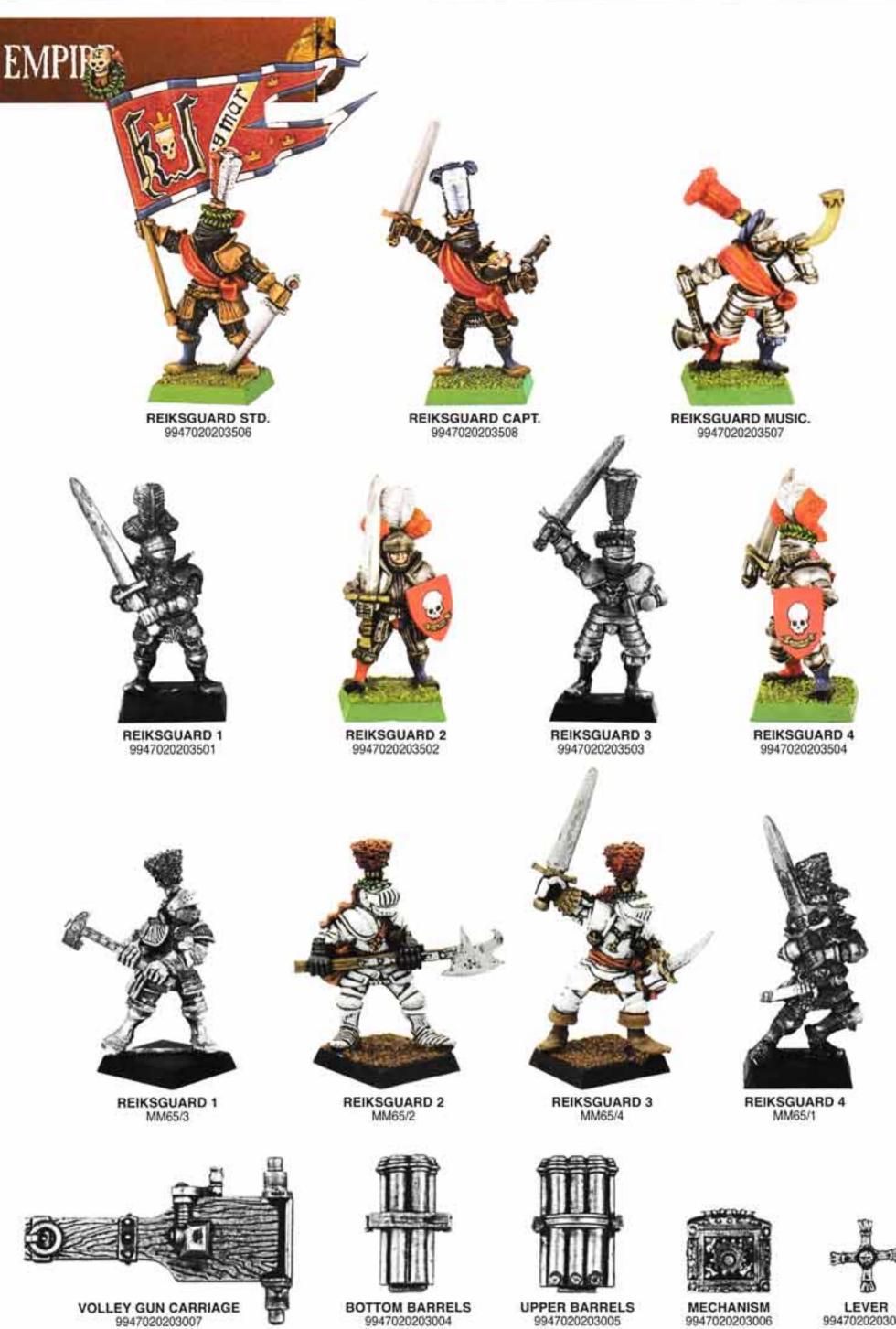
CROSSBOW EQUIPMENT 9947020210007



HANDGUNNER **POWDER BAGS 2** 9947020206207







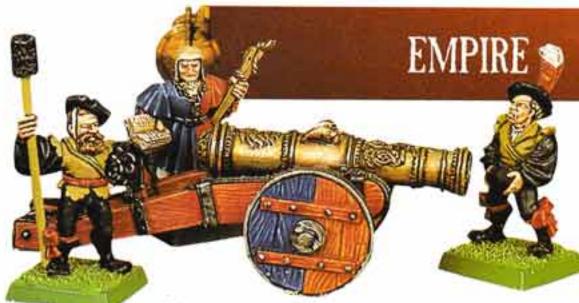
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MASTER GUNNER 9947020203701



GUNNER W/ BALL 9947020203703



Classic Empire Cannon (1) 9906020203700



GUN CARRIAGE 9947020203704



CANNON BARREL 9947020203705



POWDER CHEST 9947020203706



AXLE 9947020203707









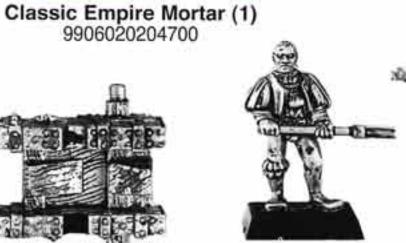
MORTAR TOP 9947020204705



MORTAR BOTTOM 9947020204706



MORTAR CHASSIS 9947020204704



MORTAR CREW 1 9947020204701



MORTAR CREW 2 9947020204702



MORTAR CREW 3 9947020204703



GUN CAPTAIN 9947020203001



9947020203002



9947020203003



GUNNER W/ KEG



Classic Empire Helblaster (1) 9906020203000

EMPIRE



VON ZEPPLE DECK 9947020211728



VON ZEPPLE SMALL RAIL 1 9947020211736



VON ZEPPLE SMALL RAIL 3 9947020211738





VON ZEPPLE LARGE RAIL 1 9947020211730



VON ZEPPLE LARGE RAIL 2 9947020211731



VON ZEPPLE SMALL RAIL 2 9947020211737



VON ZEPPLE EQUIPMENT 9947020211742



VON ZEPPLE SMOKE STACK 2 9947020211739



STEAM TANK FRONT PLATE 9947020211729



CREW W/ MANCATCHER 9947020204110



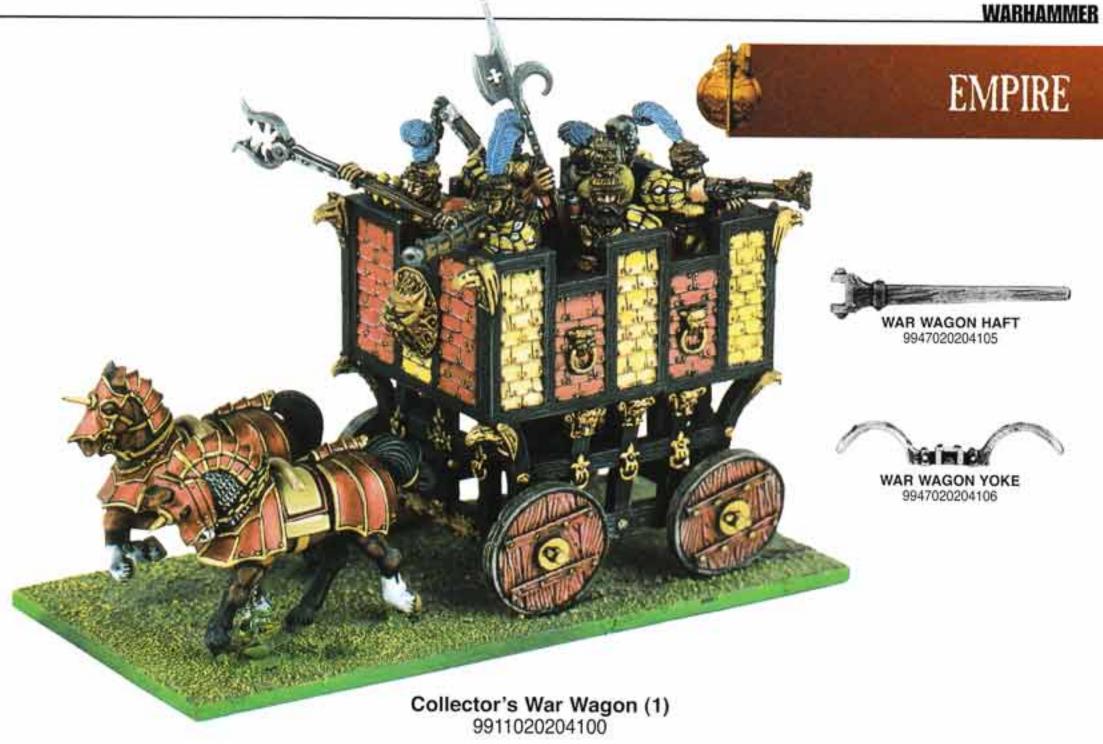
CREW W/ MUSKET 9947020204108



CREW W/ BLUNDERBUSS 9947020204109



CREW W/ RIFLE 9947020204107

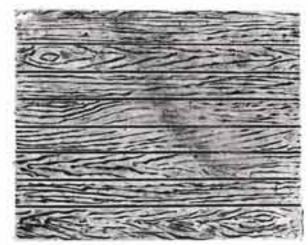




WAR WAGON FRONT/REAR FRAME 9947020204104



WAR WAGON FRONT/REAR PANEL 9947020204103



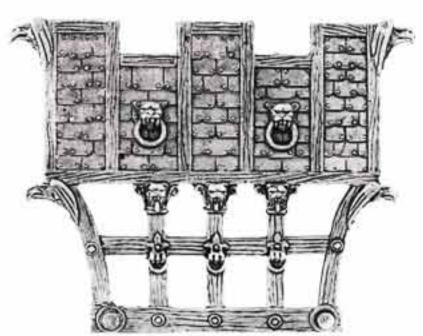
WAR WAGON DECK 9947020204102



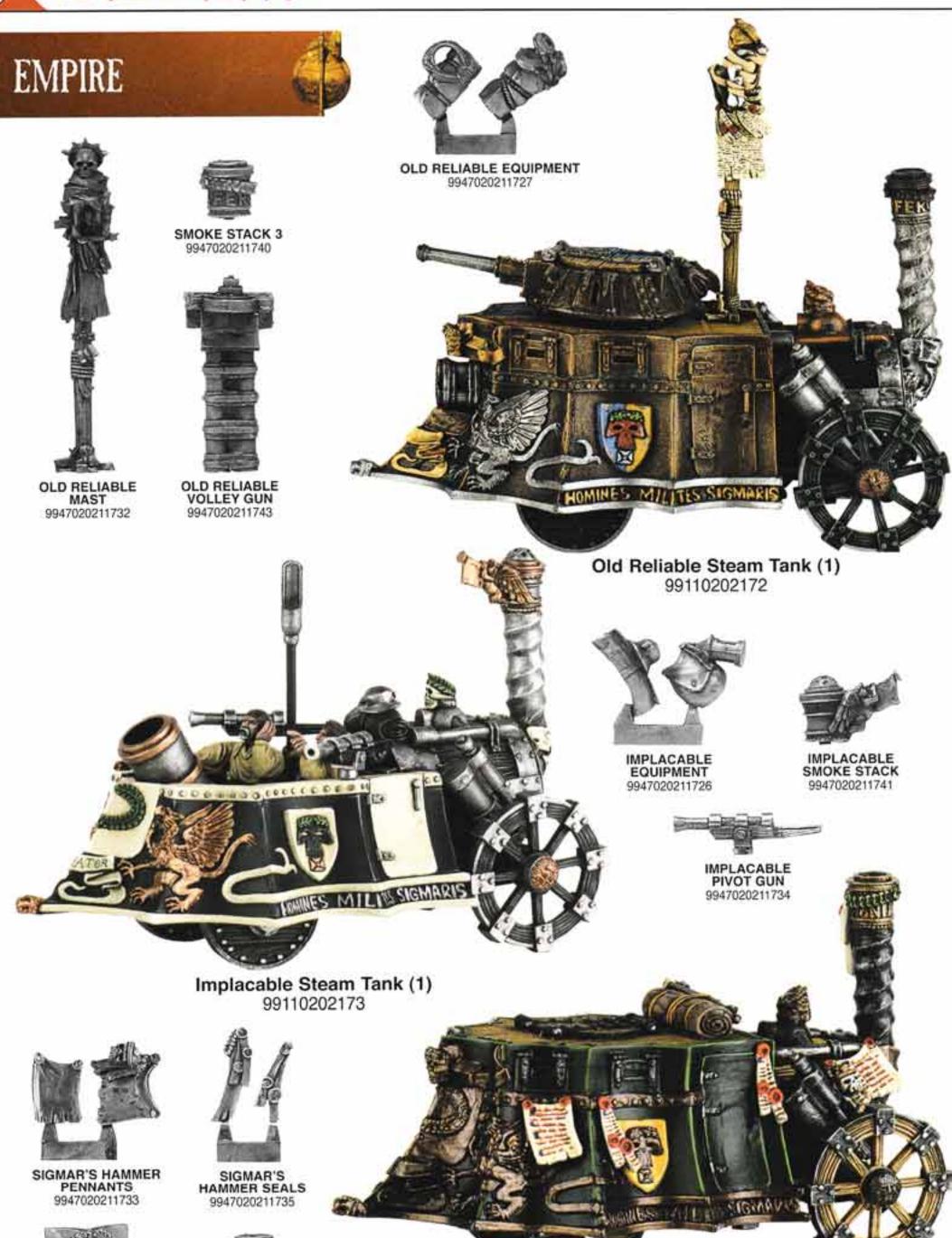
9947020204111



CREW W/ HALBERD 9947020204112



WAR WAGON LEFT/RIGHT PANEL 9947020204101



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SMOKE STACK 3

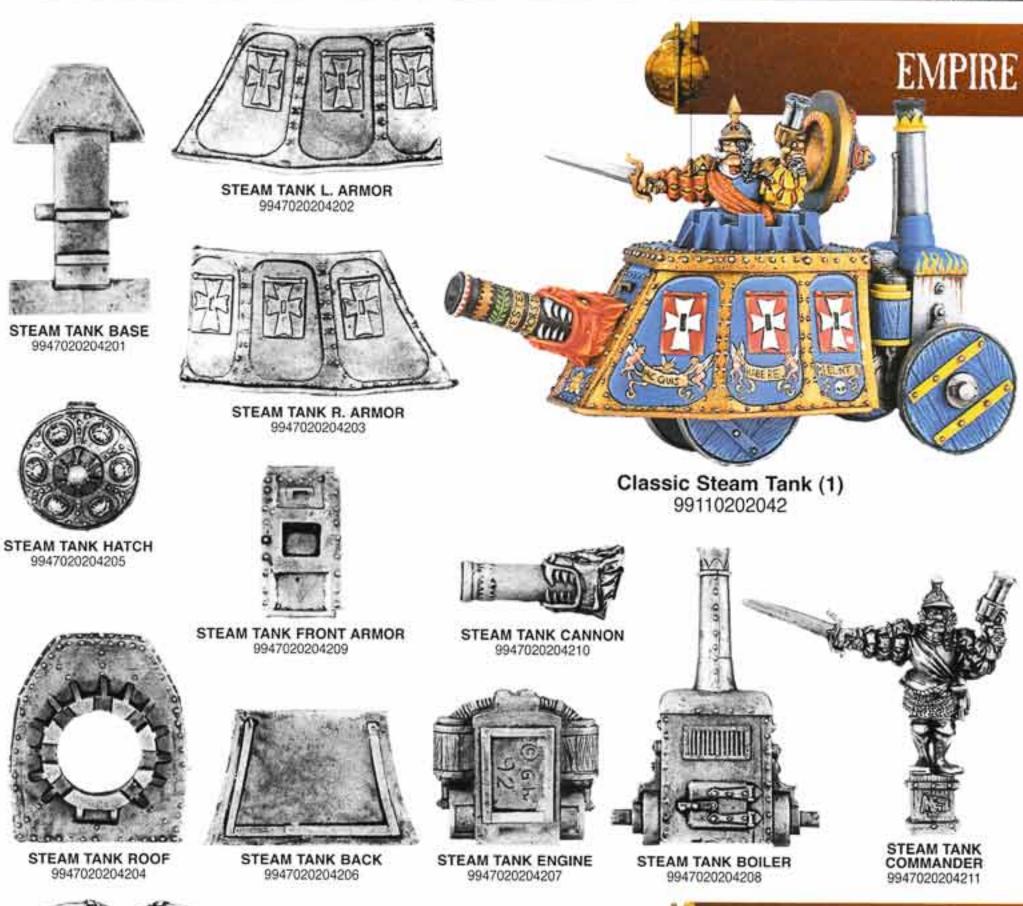
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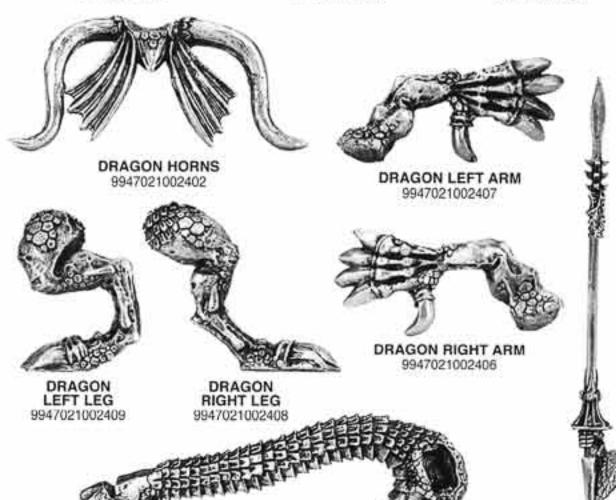
STEAM TANK FRONT PLATE

9947020211729

Sigmar's Hammer Steam Tank (1)







DRAGON NECK







GRIFFON LEFT WING 9947021000209



GRIFFON RIGHT WING 9947021000210



KORHIL, CAPTAIN OF THE WHITE LIONS 99060210047



GRIFFON RIGHT CLAW 9947021000206

9947021000208



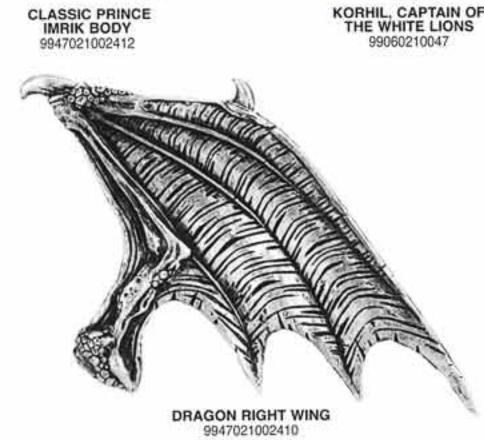
GRIFFON RIGHT BODY 9947021000205



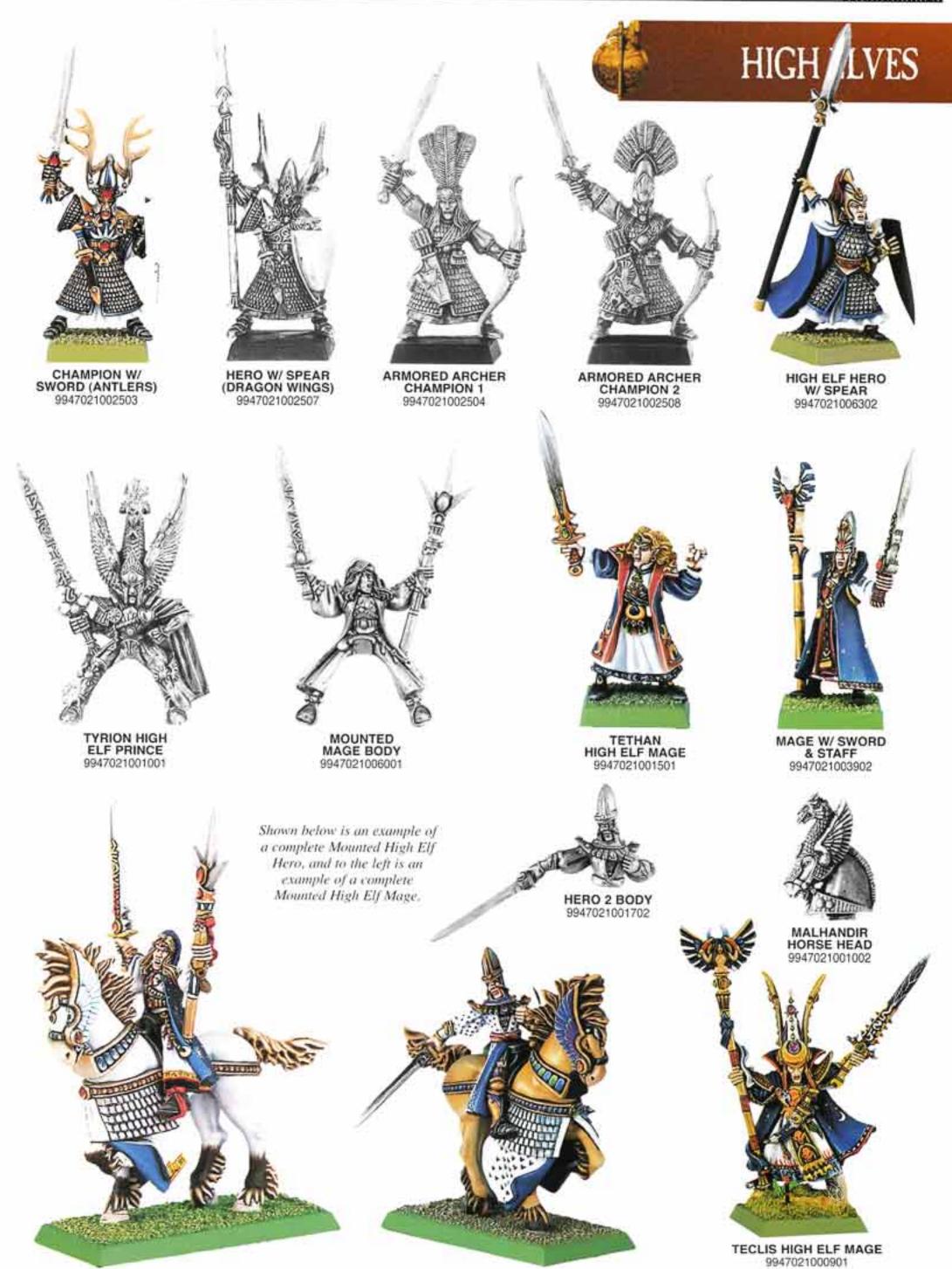
GRIFFON LEFT BODY 9947021000204



DRAGON BODY 9947021002404









SPEARMAN STANDARD 9947021002305



HIGH ELF CHAMPION W/ SPEAR 2 9947021002311



SPEARMAN FRONT RANK 1 9947021006101



4001-

SPEARMAN FRONT RANK 2 9947021006102



SPEARMAN MUSICIAN 2 9947021002306



SPEARMAN 1 9947021002201



SPEARMAN FRONT RANK 3 9947021006103



SPEARMAN FRONT RANK 4 9947021006104



SPEARMAN 2 9947021002202



SPEARMAN 3 9947021002203





High Elf Waystones 99060210117



PHOENIX GUARD 4 9947021001104



PHOENIX GUARD 1 9947021001101



9947021001103



9947021001102



ARCHER STANDARD BEARER 9947021003701



ARMORED ARCHER 6 9947021006206



ARMORED ARCHER 7 9947021006207



ARMORED ARCHER 8 9947021006208



ARMORED ARCHER 9 9947021006209



ARCHER CHAMPION 9947021003801



ARCHER HORN BLOWER 9947021003702



ARCHER 2 9947021002702



ARCHER 3 9947021002703



ARCHER 4 9947021002704



ARCHER 5 9947021002705



ARCHER 7 9947021002707



ARCHER 8 9947021002708



LOTHERN SEA GUARD CHAMPION 9947021005901



LOTHERN SEA GUARD MUSICIAN 9947021005802



LOTHERN SEA GUARD STANDARD BEARER 9947021005801



LOTHERN SEA GUARD GUARD 1 9947021005701



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LOTHERN SEA GUARD GUARD 3 9947021005703



LOTHERN SEA GUARD GUARD 4 9947021005704



LOTHERN SEA GUARD GUARD 5 9947021005705



LOTHERN SEA GUARD GUARD 6 9947021005706



LOTHERN SEA GUARD GUARD 7 9947021005707



LOTHERN SEA GUARD GUARD 8 9947021005708



LOTHERN SEA GUARD GUARD 9 9947021005709



LOTHERN SEA GUARD QUIVER 1 9947021005902



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SEA GUARD QUIVER 4 9947021005905



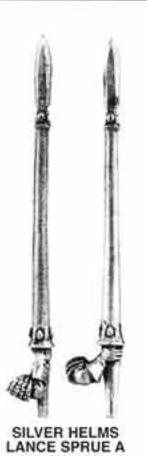
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LOTHERN SEA GUARD QUIVER 6 9947021005907



LOTHERN SEA GUARD QUIVER 7 9947021005908







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HIGH ELVES

SILVER HELMS MUSICIAN 9947021003001

SILVER HELMS CHAMPION 9947021002901



SILVER HELMS COMMAND LEGS 9947021002902



SILVER HELMS LEGS 1 9947021002801



SILVER HELMS LEGS 2 9947021002802



SILVER HELMS BODY 1 9947021002803



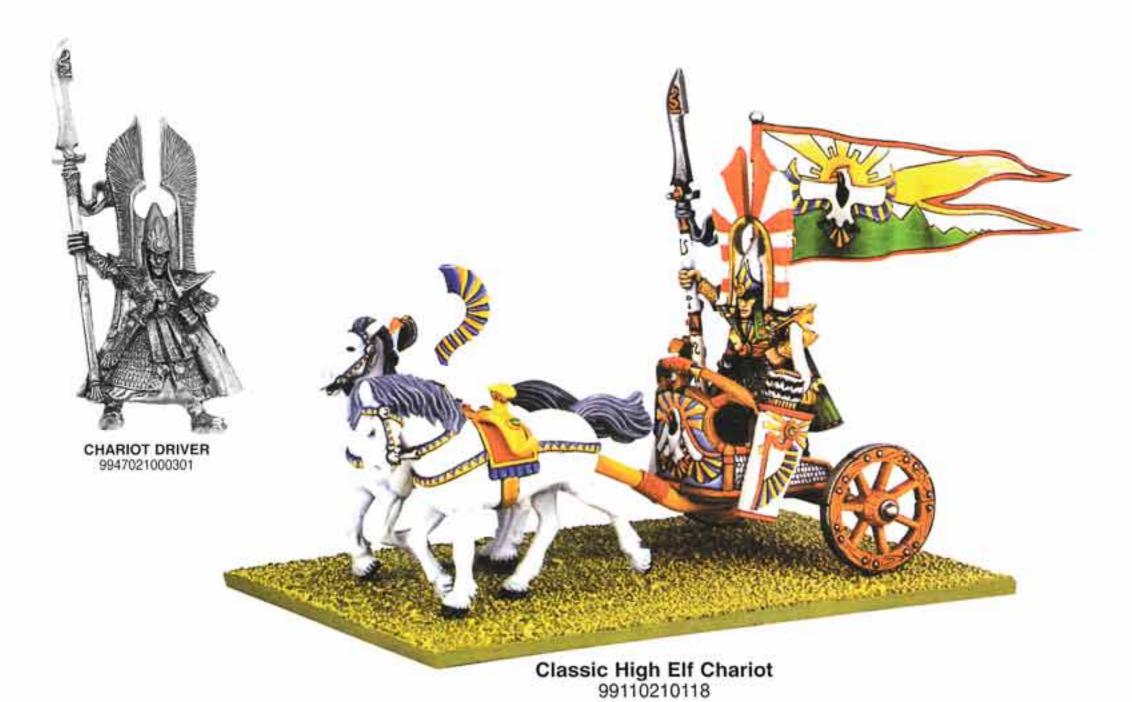
SILVER HELMS BODY 2 9947021002804



SILVER HELMS BODY 3 9947021002805



SILVER HELMS BODY 4 9947021002806







BOLT THROWER CREW 1 9947021009908

BOLT THROWER CREW 2 9947021009907



BOLT THROWER CREW 3 9947021009906



BOLT THROWER CREW 4 9947021009909

99060210099

Collector's High Elf Bolt Thrower (1 Complete Bolt Thrower and 2 Crew) 99110210008



ARCHAON SHIELD 9947020107904



ARCHAON HEAD 9947020107903



WSORAYCH TAIL 9947020107908

HORDES OF CHAOS



CHAOS SORCERER 1 9947020101101



ARCHAON BODY

9947020107901

ARCHAON CLOAK 9947020107902



WSORAYCH HEAD



WSORAYCH R. SIDE 9947020107906

FLESH HOUND JAW

9947020102907

HORDES OF CHAOS



ARBAAL BODY 9947020102901

ARBAAL SEAT 9947020102903





ARBAAL CROSSBAR 9947020102905





FLESH HOUND R. FRONT LEG 9947020102911



FLESH HOUND R. BACK LEG 9947020102912



FLESH HOUND L. FRONT LEG 9947020102913



FLESH HOUND L. BACK LEG 9947020102914



FLESH HOUND TAIL 9947020102910



FLESH HOUND HEAD

9947020102906

FLESH HOUND BODY 9947020102908





ARBAAL POLE 9947020102904



DECHALA HEAD 9947020109503



DECHALA TAIL 9947020109501



DECHALA TORSO



DECHALA L. ARMS



DECHALA R. ARMS



DECHALA LOWER ARMS



DISC OF TZEENTCH FUNGOID DISC 9947020101704



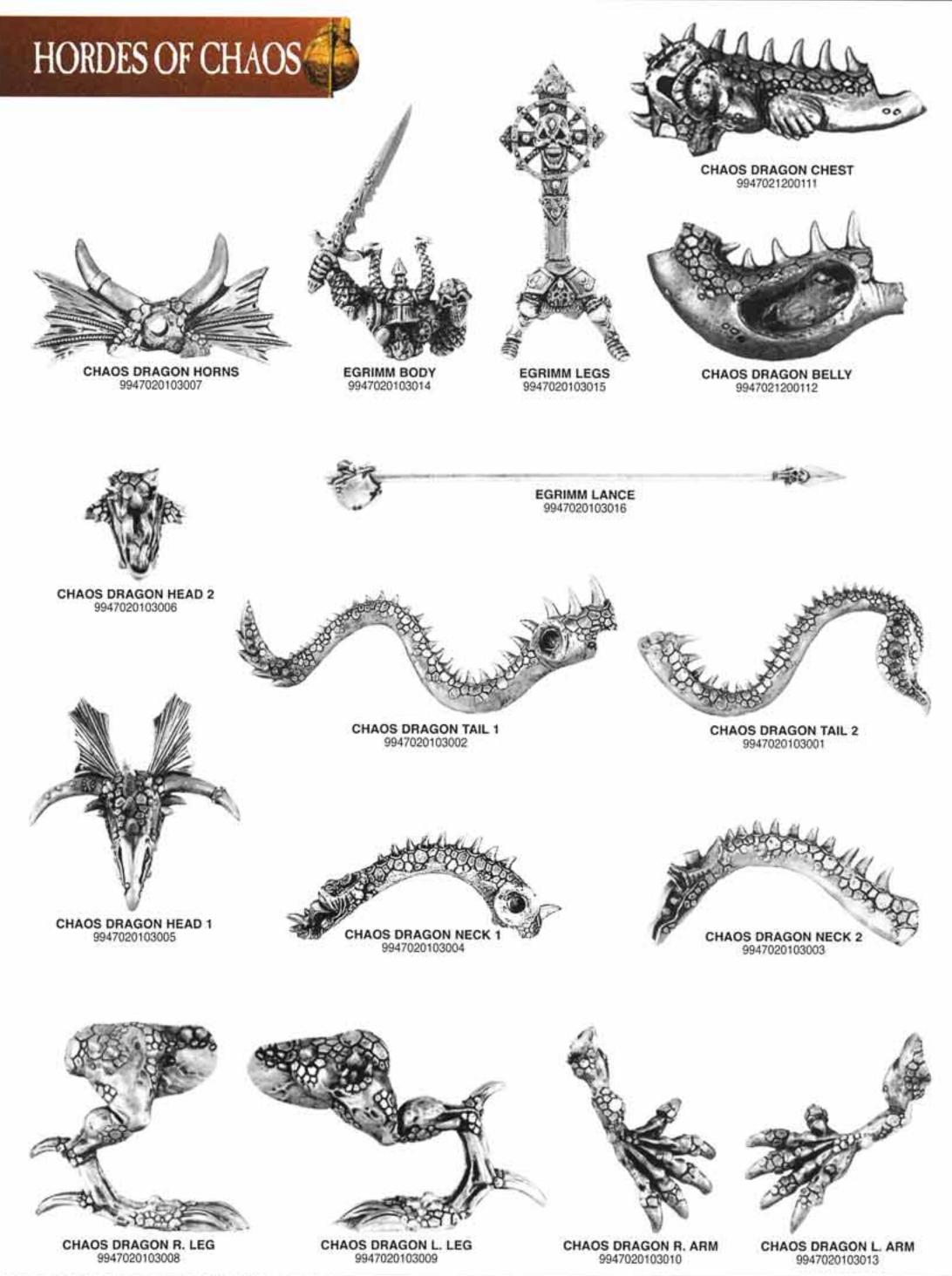
DISC OF TZEENTCH MECHANIZED DISC 9947020101703



DISC OF TZEENTCH TENTACLED DISC 9947020101710



DISC OF TZEENTCH PADDED DISC 9947020101707





CHAOS CHAMPION HEAD 9947020106001



CHAOS HALB. CHAMP. HEAD 9947020108301



CHAOS MUSICIAN ARM 9947020106005





CHAOS HALB. CHAMP. MACE 9947020108302



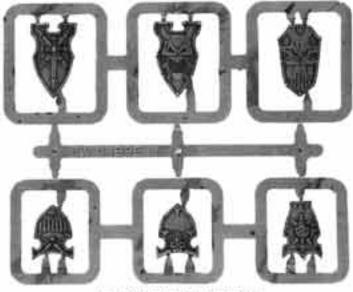
CHAOS CHAMPION AXE 9947020106004



CHAOS STANDARD TOP 9947020106002



CHAOS HALB, STD, TOP 9947020108304



CHAOS SHIELD SPRUE 99380201007



CHAOS HALB. MUSIC. ARM 9947020108305



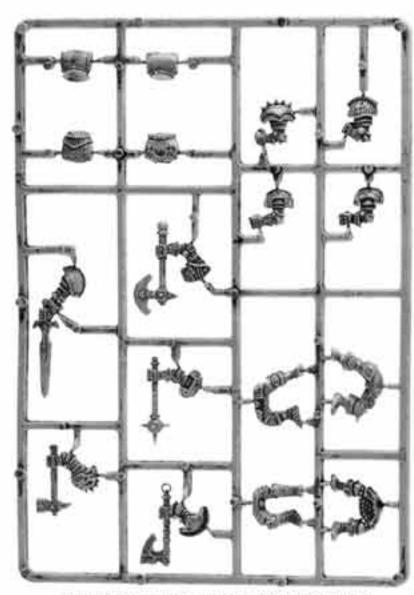
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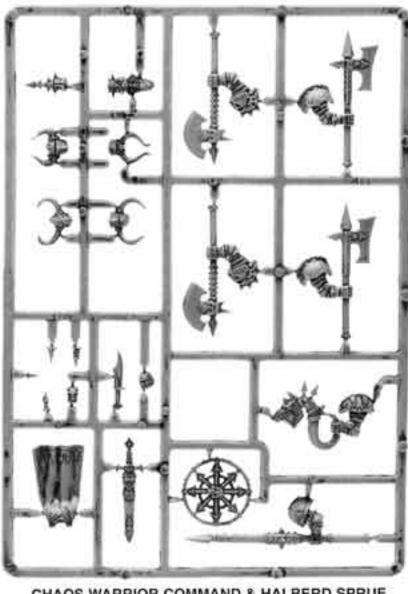
CHAOS HALB. STD. ARM 9947020108303



CHAOS HALB, ARM 1 9947020108306



CHAOS WARRIOR LEGS & TORSOS SPRUE 99380201008







CHAOS HALB. ARM 2 9947020108307



CHAOS HALB, ARM 3

HORDES OF CHAOS



CHAOS SORC. 1 HEAD 9947020103804



CHAOS SORC. 2 HEAD 9947020103808



CHAOS SORC. 3 HEAD 9947020103811



CHAOS SORC. 3 ARM 9947020103810



CHAOS SORC. 1 BODY 9947020103801



CHAOS SORC. 1 SWORD 9947020103803

CHAOS SORC. 1 STAFF





CHAOS SORC. 2 BODY 9947020103805





CHAOS SORC. 2 STAFF 9947020103806



CHAOS SORC. 3 BODY 9947020103809



CHAOS WARRIOR 1 9947020106301



CHAOS WARRIOR 2 9947020106302



CHAOS WARRIOR 3 9947020106303



AEKOLD HELBRASS 9947020101801



AEKOLD BANNER 9947020101802



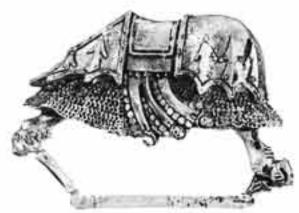
CHAOS LORD HEAD 9947020105002



CHAOS LORD SHIELD 9947020105005



CHAOS LORD L. ARM 9947020105004



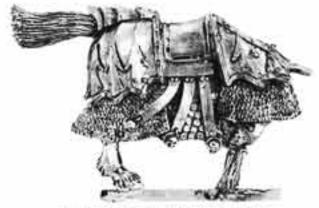
CHAOS LORD STEED L. SIDE 9947020105007



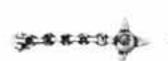
CHAOS LORD R. ARM 9947020105003



CHAOS LORD STEED HEAD 9947020105008



CHAOS LORD STEED R. SIDE 9947020105006



MARAUDER FLAIL TOP 1 9947020105704



MARAUDER FLAIL TOP 2 9947020105705



MARAUDER FLAIL TOP 3 9947020105706



MARAUDER STANDARD TOP 9947020105803





MARAUDER W/ FLAIL 1 9947020105701



MARAUDER W/FLAIL 2 9947020105702



MARAUDER W/ FLAIL 3 9947020105703



MARAUDER W/ FLAIL 4 9947020105707



MARAUDER W/ DOUBLE HANDED MACE 9947020106203



MARAUDER DRUMMER 9947020105801



MARAUDER W/ DOUBLE-HANDED AXE 1 9947020106201



MARAUDER W/ DOUBLE HANDED AXE 2 9947020106202



MARAUDER W/ DOUBLE HANDED AXE 3 9947020106204



MARAUDER W/ DOUBLE HANDED AXE 4 9947020106205



MARAUDER STANDARD 9947020105802





COLLECTOR'S CHAOS KNIGHT STANDARD BEARER TORSO 9947020100603



COLLECTOR'S CHAOS STEED HEAD 2 9947020102106



COLLECTOR'S CHAOS KNIGHT 1 TORSO 9947020102108



COLLECTOR'S CHAOS STEED HEAD 3 9947020102107



COLLECTOR'S CHAOS KNIGHT 2 TORSO 9947020102103



COLLECTOR'S CHAOS KNIGHT 3 TORSO 9947020102102



COLLECTOR'S CHAOS STEED HEAD 5





COLLECTOR'S CHAOS KNIGHT CHAMPION TORSO 9947020100602



COLLECTOR'S CHAOS KNIGHTS LEGS 9947020102101

HORDES OF CHAOS



CHAOS CHAMPION 1 BODY 9947020106101



CLASSIC CHAOS STD. TOP 9947020100703



CHAOS CHAMPION 1 MACE 9947020106102



CHAOS CHAMPION 1 BANNER 9947020106103



CLASSIC CHAOS CHAMPION 9947020100701



CLASSIC CHAOS STANDARD 9947020100702



CHAOS KNIGHT LEGS 1 9947020107703



CHAOS KNIGHT LEGS 2 9947020107704



CHAOS KNIGHT BODY 1 9947020112001



CHAOS KNIGHT BODY 2 9947020112002



CHAOS KNIGHT BODY 3 9947020112003



CHAOS KNIGHT HEAD 1 9947020112004



CHAOS KNIGHT HEAD 2 9947020112005



CHAOS KNIGHT HEAD 3 9947020112006



CHAOS KNIGHT COMMAND HEAD 1 9947020112101



CHAOS KNIGHT COMMAND HEAD 2 9947020112102



CHAOS KNIGHT LANCE 9947020106601



CHAOS KNIGHT STANDARD 9947020106602



CHAOS KNIGHT STD. TOP 9947020106603



CHAOS KNIGHT SWORD 9947020106604



CHAOS KNIGHT CHAMP. HEAD 9947020106605



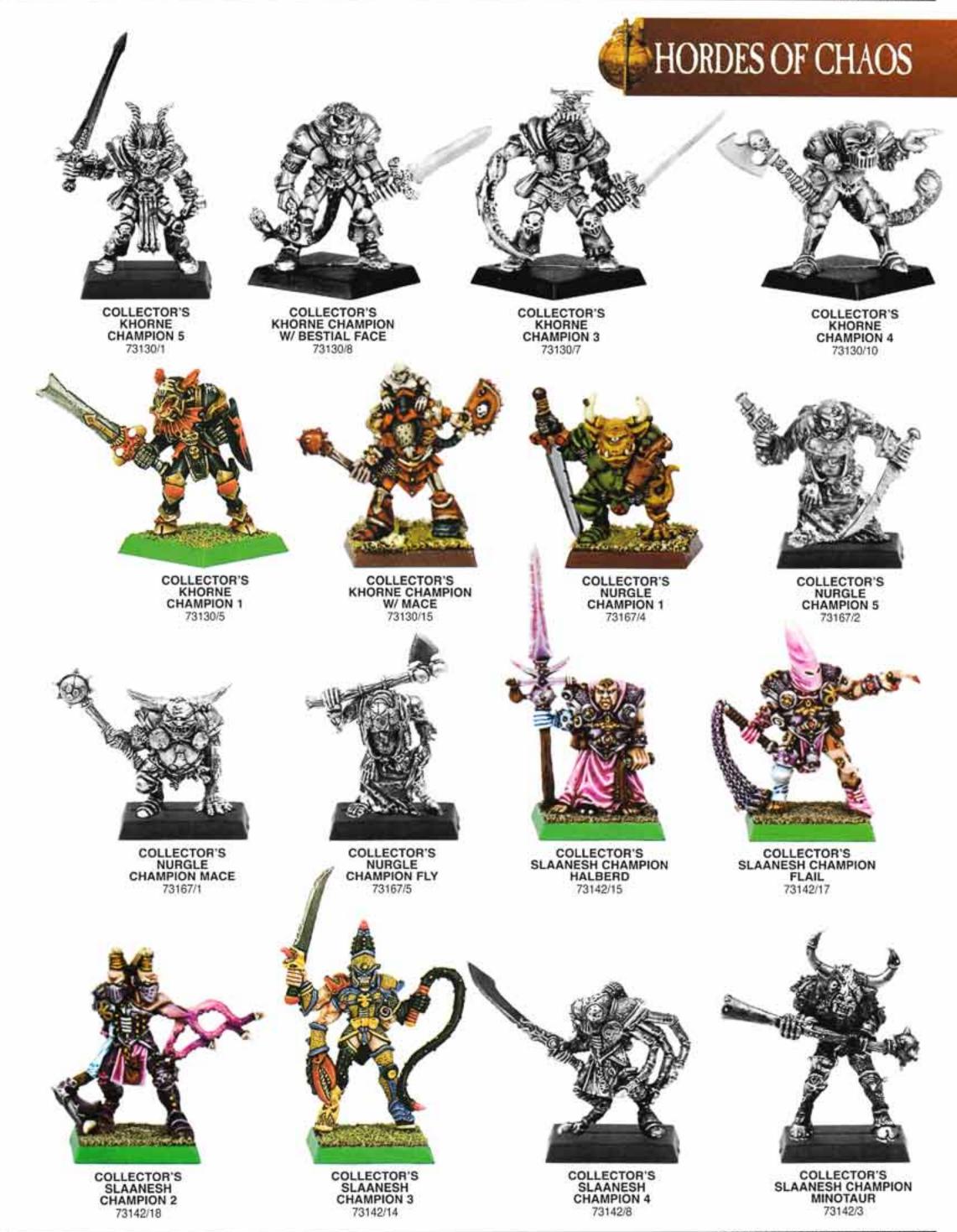
MUSIC. ARM 9947020106606



CHAOS KNIGHT STEED HEAD 1 9947020107701



CHAOS KNIGHT STEED HEAD 2 9947020107702





COLLECTOR'S CHAOS SORCERER

SHREVE

73292/9

COLLECTOR'S HESS POISON BREATH

73292/10

COLLECTOR'S CHAOS SORCERER SLAGROTH

73142/5

COLLECTOR'S CHAOS SORCERER BHAL THE FACELESS

73292/7

HORDES OF CHAOS



FAMILIAR IRON CLAD IMP 73128/18C



FAMILIAR DAEMONETTE 1 73128/18B



FAMILIAR IMP 1 73128/18A



FAMILIAR BIRD THING 73128/18D



FAMILIAR ARMORED MITE 73128/18E



FAMILIAR MYSTERY IMP 73128/18F



FAMILIAR SKELETAL 73128/1A



FAMILIAR DRAGONET 73128/1B



FAMILIAR JESTER 73128/1D



FAMILIAR DAEMONETTE 2 73128/1E



FAMILIAR IMP 3 73128/1F



FAMILIAR STILTS 73128/35A



FAMILIAR IRON HAWK 73128/35B



FAMILIAR WALKING BOOK 73128/35C



FAMILIAR MANNEQUIN 73128/35D



FAMILIAR DAEMONETTE 73128/35E



FAMILIAR CREEPING CLAW 73128/35F



FAMILIAR SCROLL BEARER 73128/52A



FAMILIAR JAW 73128/52D



FAMILIAR LUNE 73128/52E



FAMILIAR JACK O' LANTERN 73128/52F



FAMILIAR TOAD 73128/52C



FAMILIAR BEASTLING 73128/52B



FAMILIAR IMP 2 73128/1C



FAMILIAR OF NURGLE 73128/55



FAMILIAR OF TZEENTCH 73128/56



FAMILIAR OF KHORNE 73128/53



FAMILIAR OF SLAANESH 73128/54

HORDES OF CHAOS



COLLECTOR'S CHAOS WARRIOR W/ SWORD 9 73103/25



COLLECTOR'S CHAOS WARRIOR W/ 2 AXES 73103/22



COLLECTOR'S CHAOS WARRIOR W/ SCYTHE 73142/16



COLLECTOR'S CHAOS WARRIOR W/ BONE ARMOR 1 73130/11

LIZARDMEN



KROXIGOR BODY 2 9947020800906



KROXIGOR BODY 1 9947020800902



KROXIGOR 1 WEAPON



KROXIGOR 2 WEAPON 9947020800907



KROXIGOR TAIL 1 9947020800909



9947020800904



KROXIGOR HEAD 1 9947020800901



KROXIGOR HEAD 2 9947020800905



Inxi-Huinzi 99060208036



SALAMANDER SKINK RUNNER 1 9947020801705



SALAMANDER SKINK RUNNER 2 9947020801706



SALAMANDER SKINK RUNNER 3 9947020801707



SALAMANDER SKINK RUNNER 4 9947020801708



SALAMANDER HEAD



SALAMANDER LEG 9947020801703



SALAMANDER TAIL 9947020801704



SALAMANDER BODY 9947020801701



Oxyotal 99060208034



SAURUS COLD ONE MUSICIAN SADDLE 9947020804921



SAURUS COLD ONE SHIELD 1 9947020804906



LIZARDMEN

SAURUS COLD ONE SHIELD 2 9947020804907



SAURUS COLD ONE SPEAR 1 9947020804908

SAURUS COLD ONE SPEAR 2



SAURUS COLD ONE SADDLE 1 9947020804904



SAURUS COLD ONE SADDLE 2 9947020804905



SAURUS COLD ONE SADDLE 3 9947020804911



SAURUS COLD ONE SADDLE 4 9947020804916



SAURUS COLD ONE BODY 1 9947020804901



SAURUS COLD ONE BODY 2 9947020804902



SAURUS COLD ONE BODY 3 9947020804903



TERRADON RIDER REAR W/ JAVELIN 9947020801815



TERRADON RIDER FRONT W/ JAVELIN 9947020801816

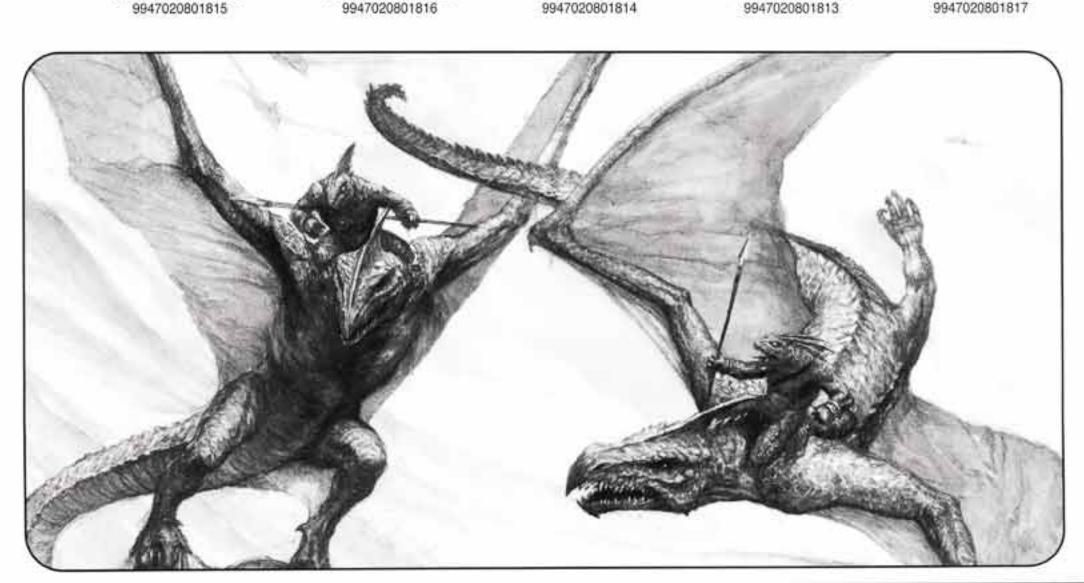


TERRADON RIDER REAR W/ BOW 9947020801814

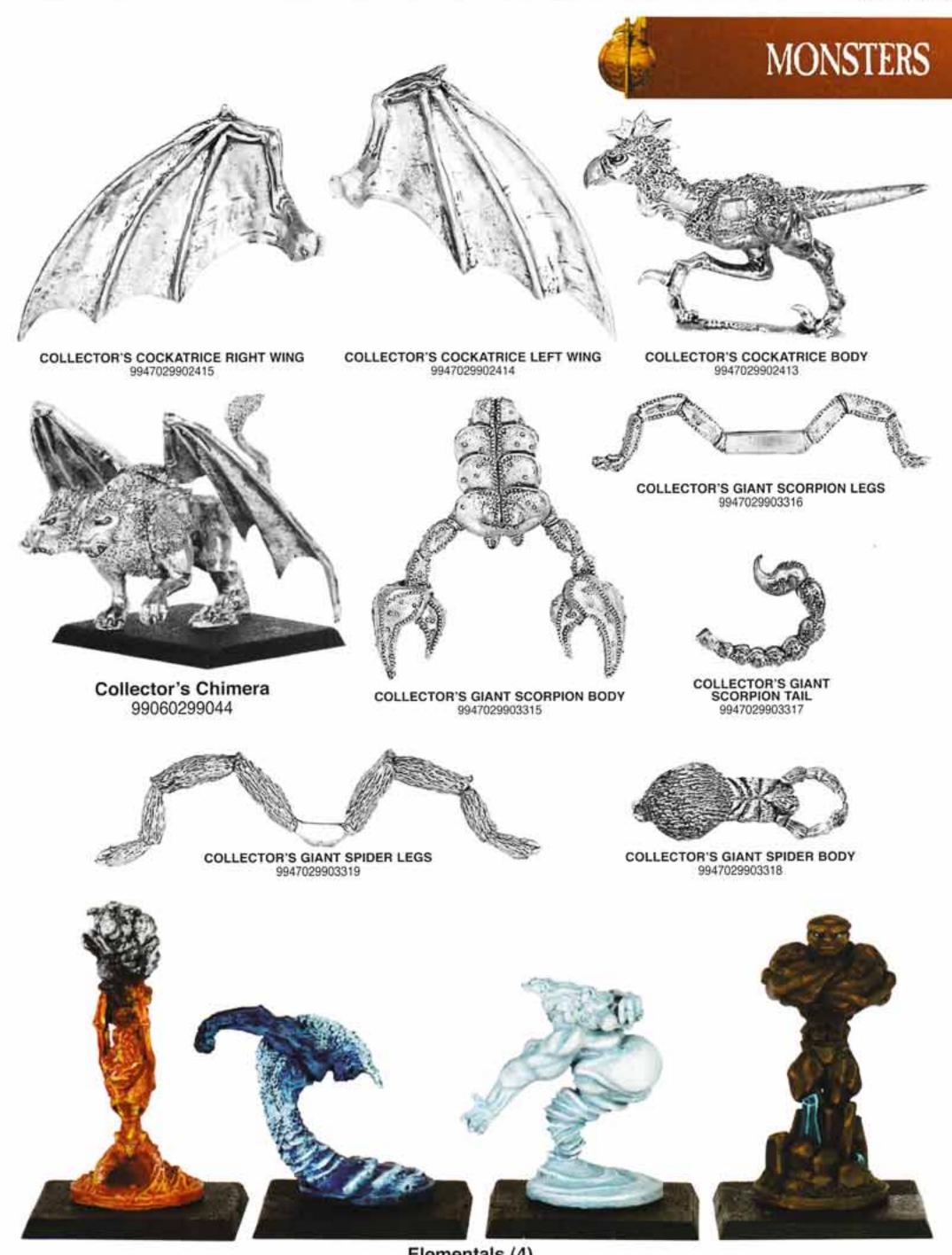


TERRADON RIDER FRONT W/ BOW 9947020801813



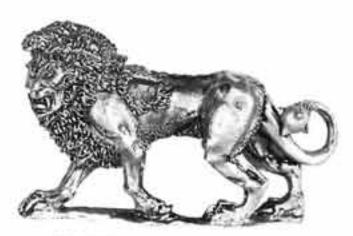








Drakes (2) 99060299038



COLLECTOR'S MANTICORE BODY 9947029902416

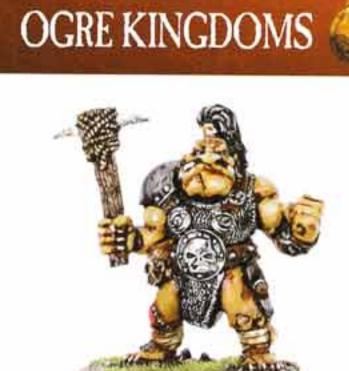








Young Dragons (3) 99060299043



CLASSIC OGRE WITH SPIKED CLUB 9947029900506



CLASSIC OGRE WITH AXE & SPIKE 9947029900504



CLASSIC OGRE W/ MACE 9947029900503



COLLECTOR'S OGRE HERO 9947021301430



9947021301431



COLLECTOR'S OGRE FLAIL 9947021301429



COLLECTOR'S OGRE BERSERKER 9947021301404



CLASSIC OGRE STANDARD TOP 9947029900502



OGRE KINGDOMS



CLASSIC OGRE W/ TWO-HANDED MACE 9947029900505



COLLECTOR'S HROTHYOGG OGRE CAPTAIN 9947021301401



CLASSIC OGRE STANDARD BEARER 9947029900501



COLLECTOR'S OGRE CANNON 9947021301424



COLLECTOR'S SKRAG THE SLAUGHTERER 9947021301403



COLLECTOR'S OGRE HALBERD 9947021301432



COLLECTOR'S OGRE GLADIATOR 9947021301402



COLLECTOR'S OGRE AXE 1 9947021301428



COLLECTOR'S GUTLAGG EXECUTIONER 9947021301405



COLLECTOR'S OGRE DOUBLE-HANDED AXE 9947021301425

OGRE KINGDOMS



COLLECTOR'S GIANT OGRE LEFT FIST 9947021301422



COLLECTOR'S GIANT OGRE LEFT IRON FIST 9947021301421



COLLECTOR'S GIANT OGRE RIGHT AXE 9947021301408



COLLECTOR'S GIANT OGRE LEATHER TUNIC 9947021301418



COLLECTOR'S GIANT OGRE CREW CUT HEAD 9947021301417

COLLECTOR'S GIANT OGRE TOPKNOT HEAD 9947021301406



COLLECTOR'S GIANT OGRE LEFT LONG LEG 9947021301411



COLLECTOR'S GIANT OGRE RIGHT LONG LEG 9947021301412



COLLECTOR'S GIANT OGRE RIGHT MACE 9947021301409



COLLECTOR'S GIANT OGRE FUR TUNIC 9947021301419



COLLECTOR'S GIANT OGRE MOHAWK HEAD 9947021301415



COLLECTOR'S GIANT OGRE LEFT SHORT LEG 9947021301413



COLLECTOR'S GIANT OGRE RIGHT SHORT LEG 9947021301414



COLLECTOR'S GIANT OGRE SPIKED CLUB 9947021301410

COLLECTOR'S GIANT OGRE LEFT OPEN HAND 9947021301407



COLLECTOR'S GIANT OGRE CHAIN MAIL TUNIC 9947021301420



COLLECTOR'S GIANT OGRE HELMET HEAD 9947021301416







MORGLUM R. ARM 9947020901104



MORGLUM HEAD 9947020901102



MORGLUM BODY 9947020901101



Morglum Necksnapper 99060209011



MORGLUM L. ARM 9947020901103



MORGLUM BOAR HEAD 9947020901106

MORGLUM BANNER

ORCS



CLASSIC ORC CHAMPION 1 9947020900901



CLASSIC ORC STANDARD BEARER 1 9947020900903



CLASSIC ORC DRUMMER 1 9947020900902



CLASSIC ORC W/ SPIKY CLUB 1 9947020900804



CLASSIC ORC W/ AXE 1 9947020900803



CLASSIC ORC W/ SWORD 1 9947020900802



CLASSIC ORC W/ SWORD 2 9947020900805



CLASSIC ORC W/ SWORD 3 9947020900806



CLASSIC ORC W/ SWORD 4 9947020900807



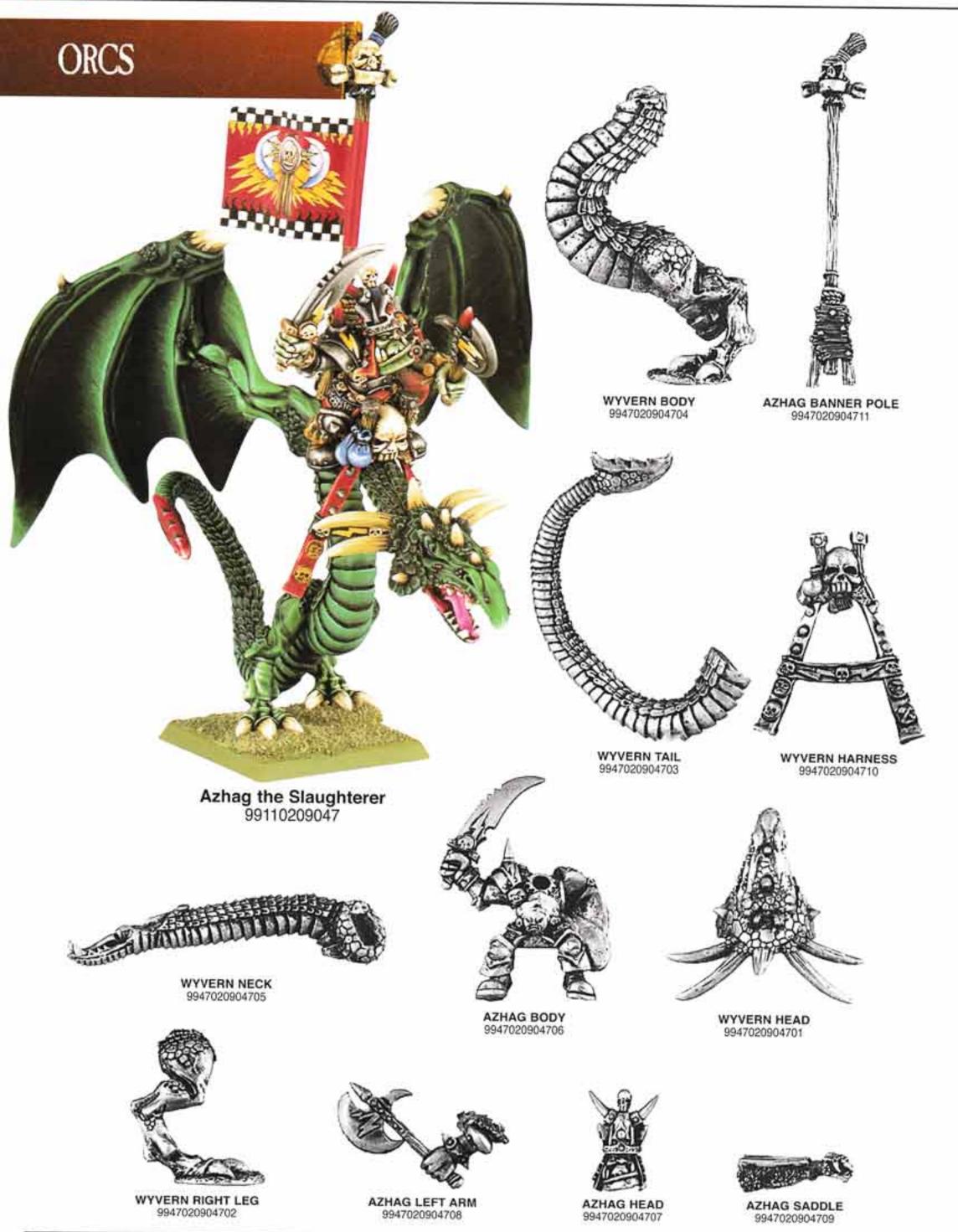
CLASSIC ORC W/ SWORD 5 9947020900808

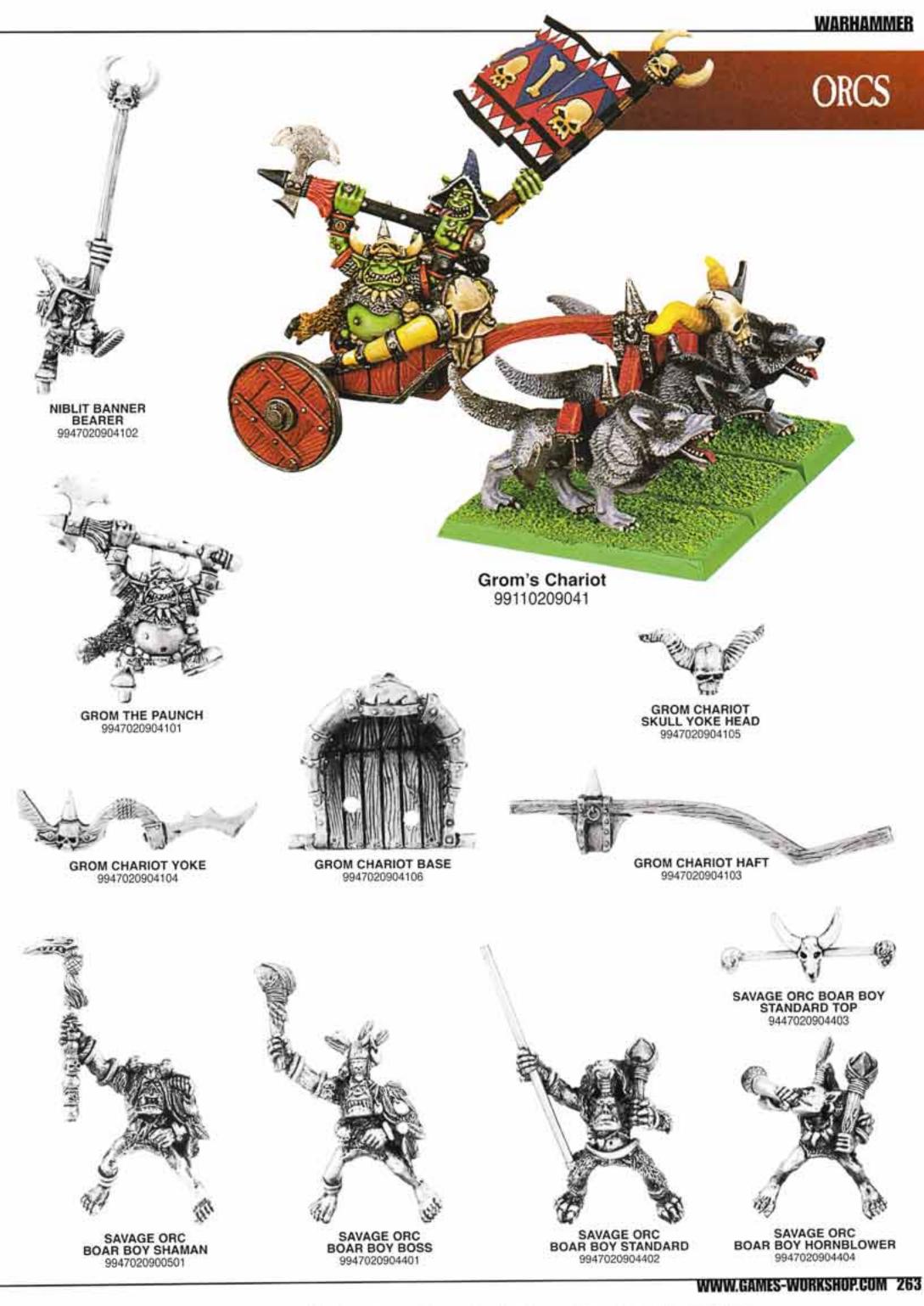


CLASSIC ORC W/ SWORD 6 9947020900809



CLASSIC ORC W/ SWORD 7 9947020900810











GIANT CLUB 9947020904608



9947020904609



GIANT LEFT ARM 9947020904610



NIGHT GOBLIN CLUBBER 1 9947020903203



NIGHT GOBLIN CLUBBER 2 9947020903204



NIGHT GOBLIN CLUBBER 3 9947020903206



NIGHT GOBLIN CLUBBER 4 9947020903205



GUBBINZ THE GOBLIN JESTER 9947079901205

ORCS



FOREST GOBLIN SPIDER RIDER 1 9947020903604



FOREST GOBLIN SPIDER RIDER 2 9947020903607



FOREST GOBLIN SPIDER RIDER BOSS 9947020903605



FOREST GOBLIN SPIDER BODY 2 9947020903603



FOREST GOBLIN SPIDER LEGS 9947020903601



FOREST GOBLIN SPIDER RIDER LEADER 9947020903608



FOREST GOBLIN SPIDER RIDER STANDARD 9947020903606



GOBLIN WOLF RIDER W/ SWORD 1 9947020903707



GOBLIN WOLF RIDER W/ SWORD 2 9947020903708



GOBLIN WOLF RIDER BOSS 9947020903801



GOBLIN WOLF RIDER BIG BOSS 9947020903802



GOBLIN WOLF RIDER HORN BLOWER 9947020903803



GOBLIN WOLF RIDER W/ AXE 9947020903709



GOBLIN WOLF RIDER ARCHER 2 9947020903711



GOBLIN WOLF RIDER ARCHER 3 9947020903712



GOBLIN WOLF RIDER ARCHER W/ SWORD 9947020903705



GOBLIN WOLF RIDER ARCHER 1 9947020903706



GOBLIN WOLF RIDER BANNER BEARER 9947020903804



GOBLIN WOLF RIDER W/ SPEAR 1 9947020903713



GOBLIN WOLF RIDER W/ SPEAR 2 9947020903714



GOBLIN WOLF RIDER W/ SPEAR 3 9947020903715



GOBLIN WOLF RIDER W/ SPEAR 4 9947020903716



GOBLIN WOLF RIDER W/ SPIKED CLUB 9947020903710







SAVAGE ORC W/ BOW 7 9947020900708



SAVAGE ORC W/ BOW 8 9947020900709



SAVAGE ORC W/ BOW 12 9947020900713



SAVAGE ORC W/ BOW 10 9947020900711



SAVAGE ORC W/ BOW 13 9947020900715

C

ORCS



FOREST GOBLIN BANNER BEARER 2 9947020903503



FOREST GOBLIN BANNER BEARER 3 9947020903505



FOREST GOBLIN SHAMAN 1 9947020903501



FOREST GOBLIN W/ SPEAR 1 9947020903405



FOREST GOBLIN W/ SPEAR 2 9947020903406



FOREST GOBLIN BOSS 2 W/ AXE 9947020903506



FOREST GOBLIN W/ BOW 1 9947020903401



FOREST GOBLIN W/ BOW 2 9947020903402



FOREST GOBLIN W/ BOW 3 9947020903403



FOREST GOBLIN W/ BOW 4 9947020903404



FOREST GOBLIN DRUMMER 1 9947020903502



FOREST GOBLIN BOSS 1 W/ AXE 9947020903504



FOREST GOBLIN W/ SWORD 1 9947020903409



FOREST GOBLIN W/ SWORD 2 9947020903410



FOREST GOBLIN W/ SWORD 3 9947020903411



FOREST GOBLIN W/ SWORD 4 9947020903412



FOREST GOBLIN W/ AXE 1 9947020903407



FOREST GOBLIN W/ AXE 2 9947020903408



ORC WARLORD GORGUT W/ SWORD & AXE 9947079902401



ORC SHAMAN W/ STAFF & KNIFE 9947079902302



SKARSNIK 9947020902901



GOBBLA 9947020902902



ORCS



PUMP WAGON LEFT SIDE 9947020902301



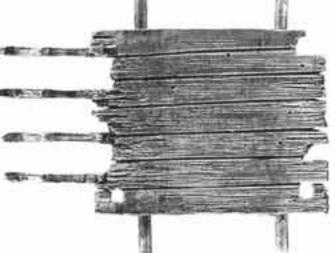
PUMP WAGON RIGHT SIDE 9947020902302



PUMP WAGON WHEEL 1 9947020902304



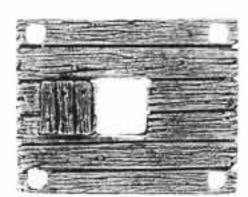
PUMP WAGON WHEEL 2 9947020902310



PUMP WAGON CHASSIS 9947020902309



Classic Pump Wagon



PUMP WAGON ROOF 9947020902303



PUMP WAGON HANDLE 9947020902308



PUMP WAGON DRIVE BELT 9947020902307



PUMP WAGON PUMP BASE 9947020902306



PUMP WAGON ROLLER 9947020902305



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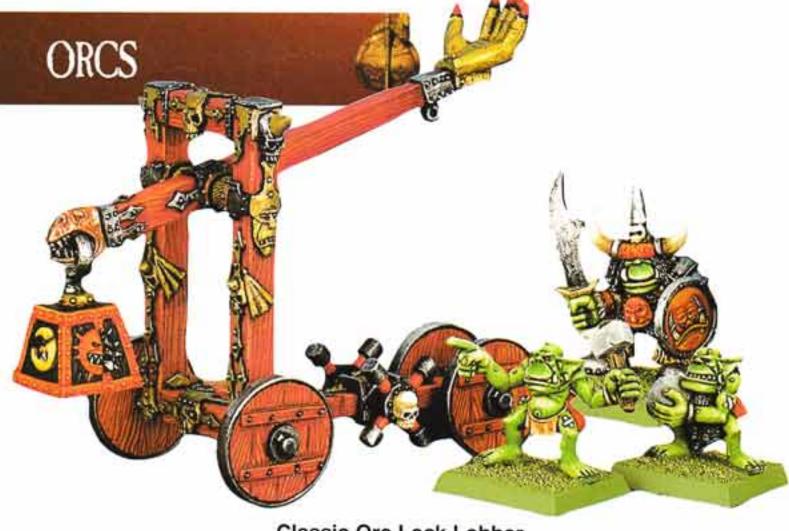
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Classic Orc Lock Lobber 99110209045



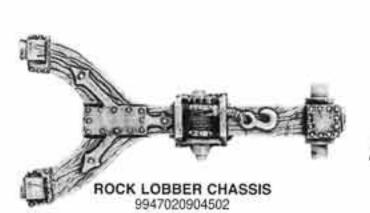
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ROCK LOBBER HAND 9947020904507



ROCK LOBBER COMMANDER 9947020904508



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ROCK LOBBER SPOTTER 9947020904509



COUNTER BALANCE HALF A 9947020904504



COUNTER BALANCE HALF B 9947020904505

SKAVEN



COMMANDER WITH WARPLOCK MUSKET 9947020607708

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WARLOCK 3 9947020601504

WARLOCK 2 BACK BANNER 9947020601503



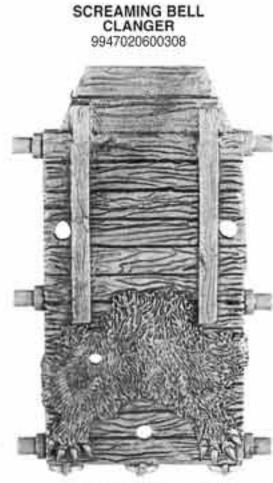
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SKAVEN







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SCREAMING BELL HALF

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SCREAMING BELL WARPSTONE BRAZIER 9947020600307



SCREAMING BELL **GREY SEER** 9947020600301





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POISONED WIND GLOBADIER 3 9947020607711



DRUM ARM 9947020604406



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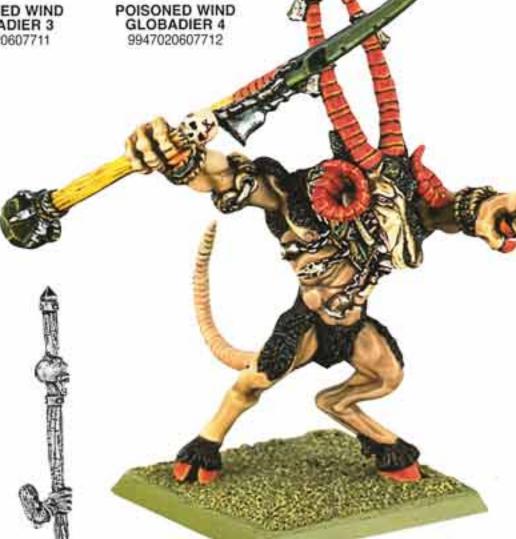
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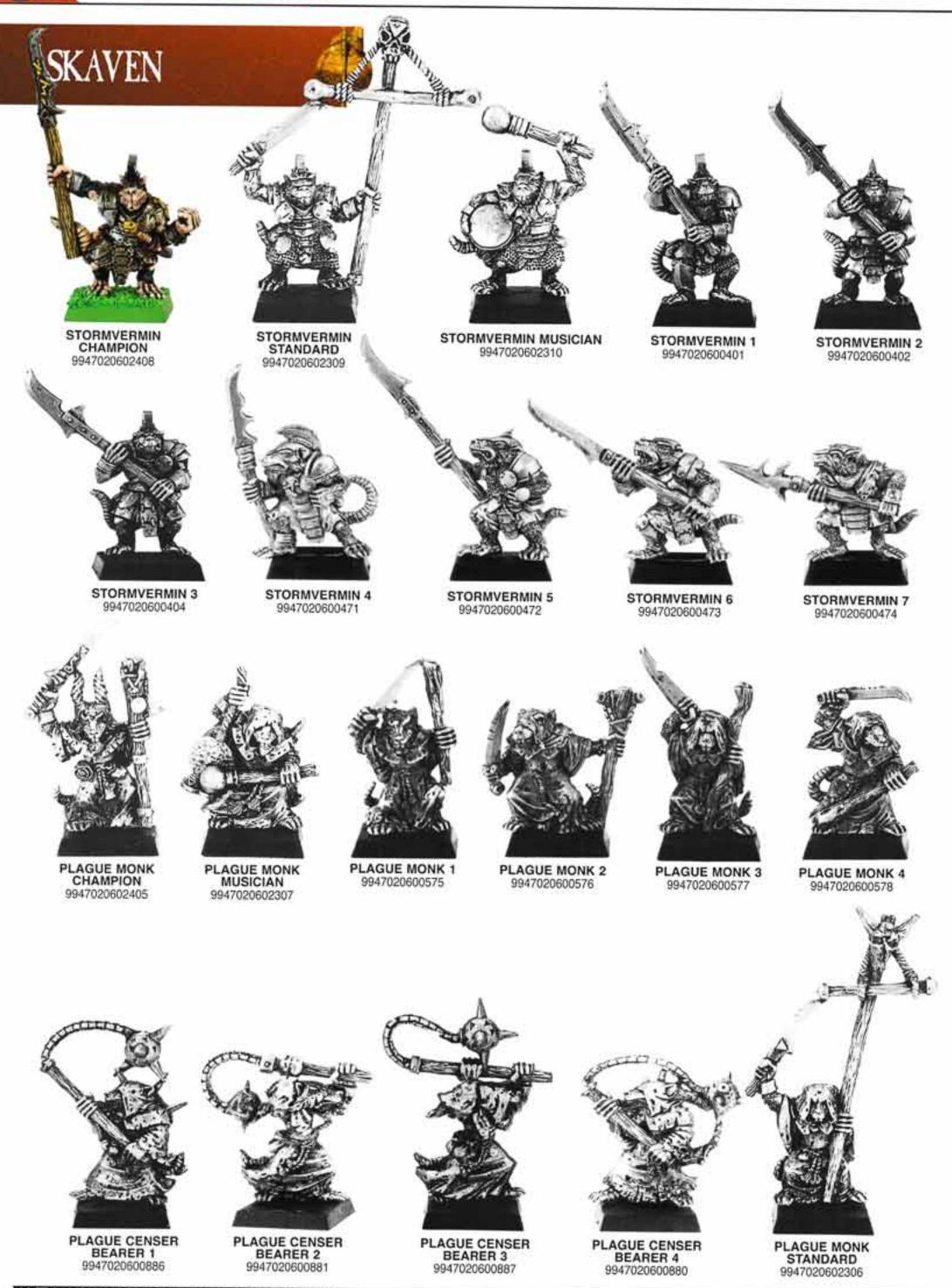
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SKAVEN JEZZAIL REST 1 9947020601202



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WARPFIRE THROWER GUNNER 1 9947020607705



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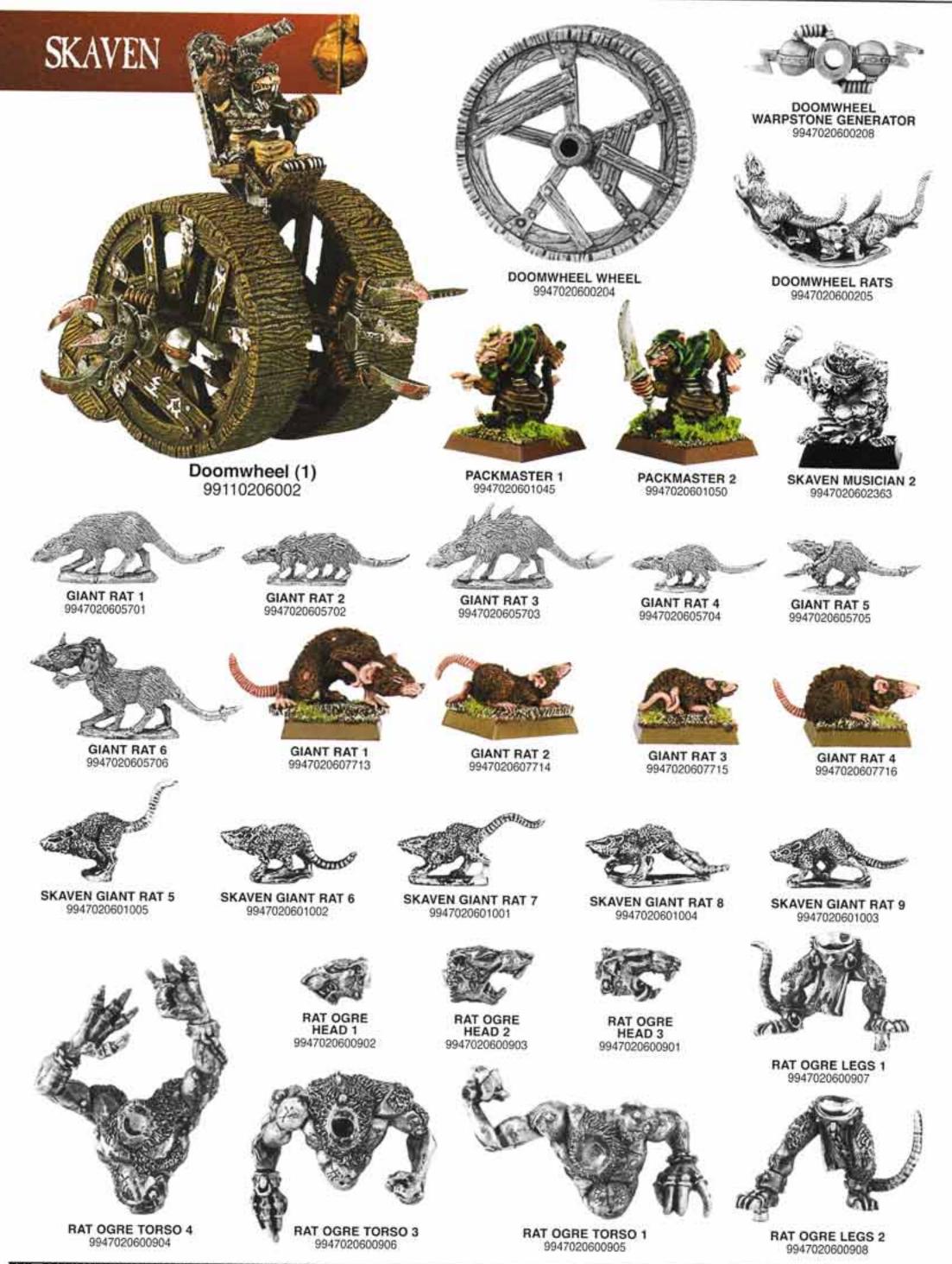
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BLOOD DRAGON SHIELD 1 9947020706902



BLOOD DRAGON SHIELD 2 9947020708603



ARMORED NIGHTMARE TAIL 9947020707003



ARMORED NIGHTMARE HEAD 9947020707002





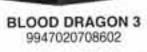
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ZOMBIE DRAGON RIDER LEGS 9947020700312 ZOMBIE DRAGON RIDER BODY

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ZOMBIE DRAGON

HEAD

9947020700301



ZOMBIE DRAGON BODY 9947020700303



ZOMBIE DRAGON NECK 9947020700302



ZOMBIE DRAGON TAIL 9947020700304



RIDER BANNER 9947020700313



VAMPIRE COUNTS

COFFIN SHIELD SPRUE 9947020708301



ZOMBIE DRAGON BACK RIGHT LEG



ZOMBIE DRAGON **BACK LEFT LEG** 9947020700308



ZOMBIE DRAGON FRONT RIGHT LEG 9947020700305



ZOMBIE DRAGON FRONT LEFT LEG 9947020700306





SKELETON MACE 9947020704202



GRAVE GUARD SPEAR ARM 1 9947020708205



GRAVE GUARD SPEAR ARM 2 9947020708206



GRAVE GUARD BODY 1 9947020708201



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WRAITH 2 9947020700702



WRAITH 3 9947020700703



WRAITH 4 9947020700704



WRAITH 5 9947020700705



WRAITH 6 9947020700706



WRAITH 7 9947020700707



WRAITH 8 9947020700708



SKELETON STANDARD POLE 9947020708005



SKELETON STANDARD POLE 9947020704203



SKELETON MUSICIAN HORN 9947020704204



SKELETON CHAMPION HEAD 9947020708001



SKELETON DRUM 9947020708003





SKELETON STANDARD TOP 9947020704205



SKELETON DRUMMER ARM 9947020708004



WINGED NIGHTMARE HIND LEG 1



WINGED NIGHTMARE HIND LEG 2





WINGED NIGHTMARE BODY 9947020707203



Dill I WINGED NIGHTMARE TAIL



MELKHIOR 9947020707209



WINGED NIGHTMARE FRONT LEG 9947020707206



WINGED NIGHTMARE HEAD 9947020707207



MELKHIOR BACKREST 9947020707210



MELKHIOR STAFF & BOOK 9947020707211



WINGED NIGHTMARE LEFT WING 9947020707202



WINGED NIGHTMARE RIGHT WING 9947020707201



COLLECTOR'S VAMPIRE 1 74530/9



COLLECTOR'S **VAMPIRE 6** 74530/24



COLLECTOR'S MUMMY 1 74530/1



COLLECTOR'S MUMMY 2 74530/6



COLLECTOR'S MUMMY 3 74530/11



COLLECTOR'S VAMPIRE 4 74530/19



COLLECTOR'S VAMPIRE 3 74530/4



COLLECTOR'S SKELETON W/ BOW 1 74503/7



COLLECTOR'S SKELETON W/ BOW 2 74503/10



COLLECTOR'S SKELETON W/ RIFLE 74503/8



COLLECTOR'S SKELETON W/ BLUNDERBUSS 74503/9



COLLECTOR'S SKELETON HEAD HOLDER 74503/42



COLLECTOR'S SKELETON RISING FROM THE GRAVE 74503/38



COLLECTOR'S ZOMBIE W/ SWORD 74579/1



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COLLECTOR'S WIGHT 3 74530/5



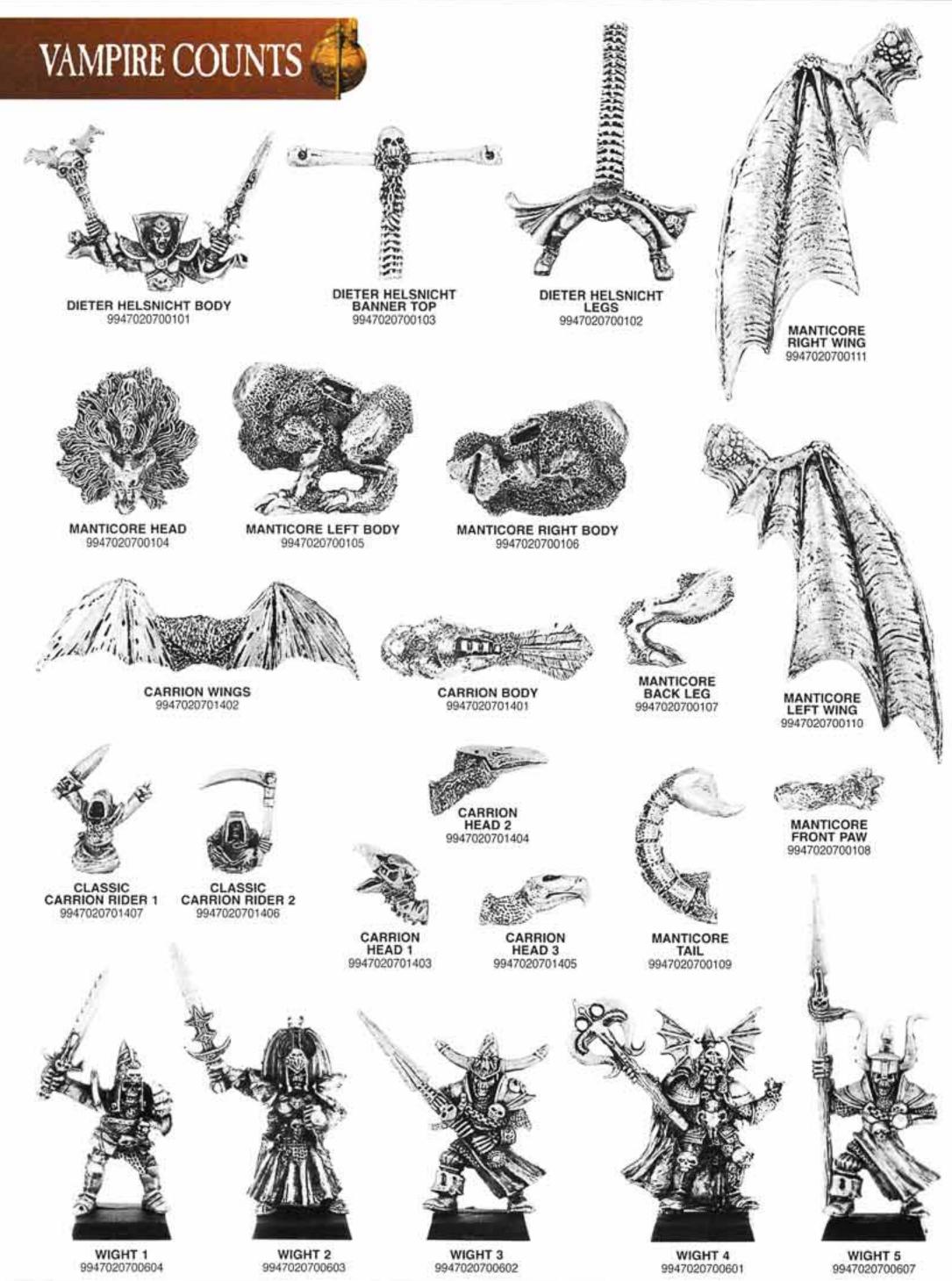
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COLLECTOR'S WIGHT 5 74530/20



COLLECTOR'S GHOST 9947020701501





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ARMORED SKELETON CHAMPION 9947020703701



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CLASSIC SKELETON HORNBLOWER 9947020700501



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WIGHT 6 9947020700605

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VAMPIRE BAT HEAD 1 9947020707603



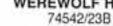
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COLLECTOR'S GIANT WEREWOLF HEAD





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COLLECTOR'S GIANT WEREWOLF 74542/23



COLLECTOR'S GHOST 5 74530/8



COLLECTOR'S MEDUSA W/ BOW 74542/26



COLLECTOR'S WEREFOX 74542/20





LUTHOR 9947079901312



DREAD KING BODY 9947079901301





GRIMOIRE **NECRIS BOOK** 9947079901308



TOMB GUARDIAN 1 9947079901314



TOMB GUARDIAN 2 9947079901313



DREAD KING THRONE SEAT 9947079901309



DREAD KING THRONE FRONT 9947079901310



DREAD KING THRONE BACK 9947079901303



THE GRIMOIRE

NECRIS PEDESTAL

DREAD KING THRONE LEFT SIDE 9947079901306



DREAD KING THRONE RIGHT SIDE 9947079901305



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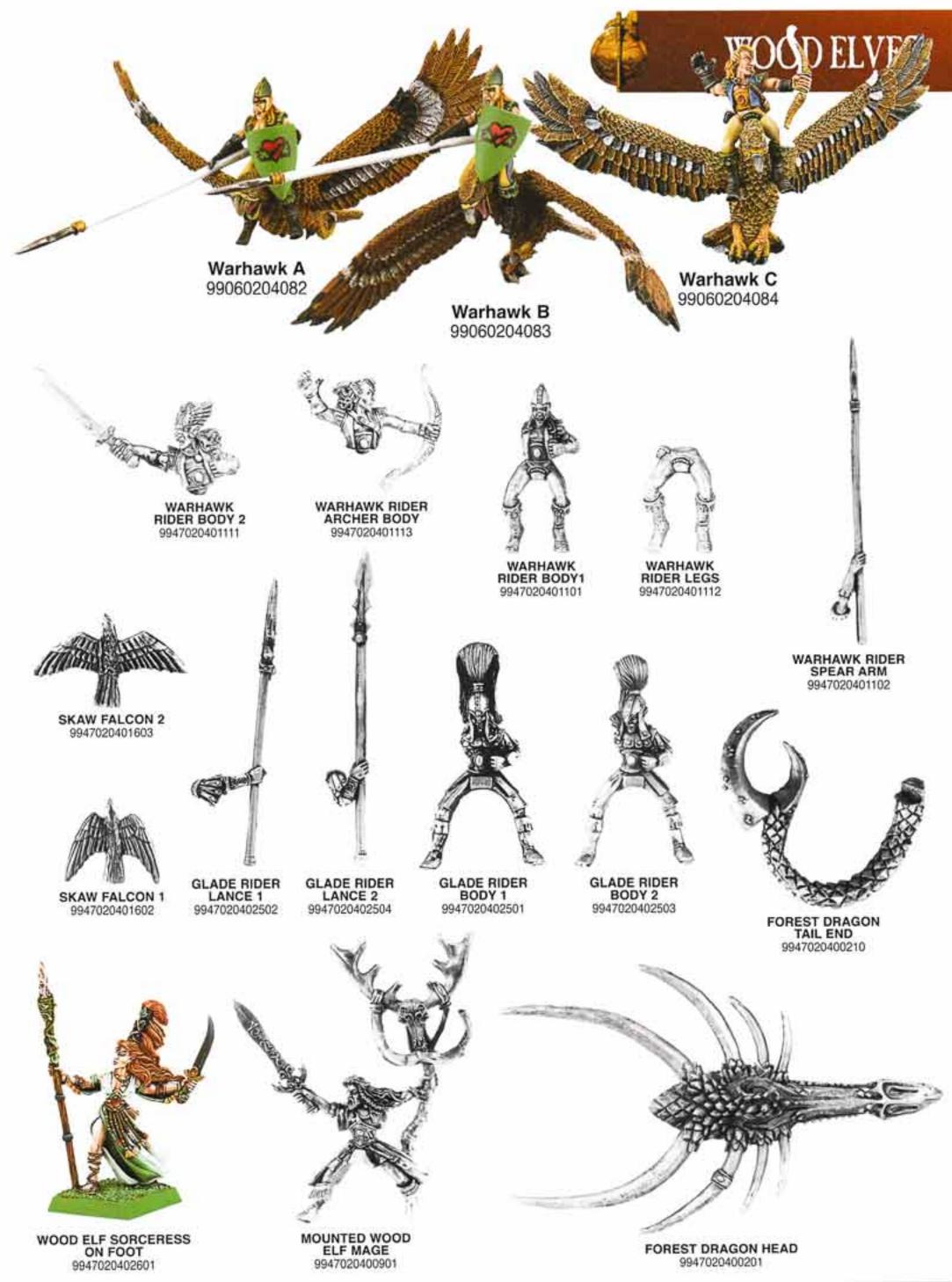
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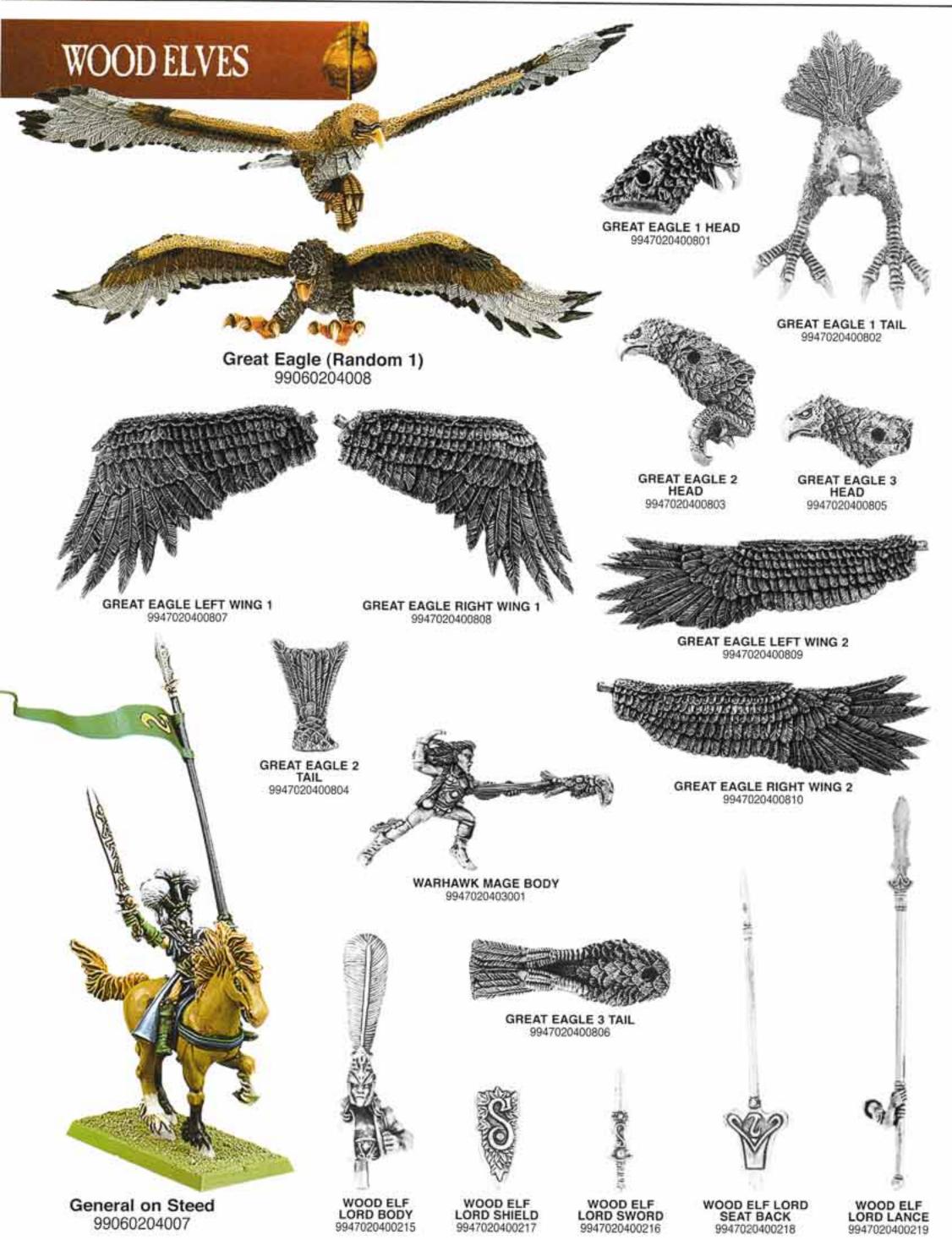


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WAYWATCHER 6 9947020401506







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ARCHER 4 9947020401804



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ARCHER 8 9947020401803



WARDANCER 1 9947020402102



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WARDANCER 3 9947020402103



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WARDANCER 6 9947020402106



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WOOD ELVES



CHAMPION W/ BOW 9947020400601



CHAMPION W/ SPEAR 9947020400602



STANDARD BEARER 1 9947020400505



STANDARD TOP 1 9947020400507

STANDARD BEARER 2 9947020400506



HORNBLOWER W/ BOW 9947020400503

STANDARD TOP 2

9947020400508



HORNBLOWER W/ SPEAR 9947020400504



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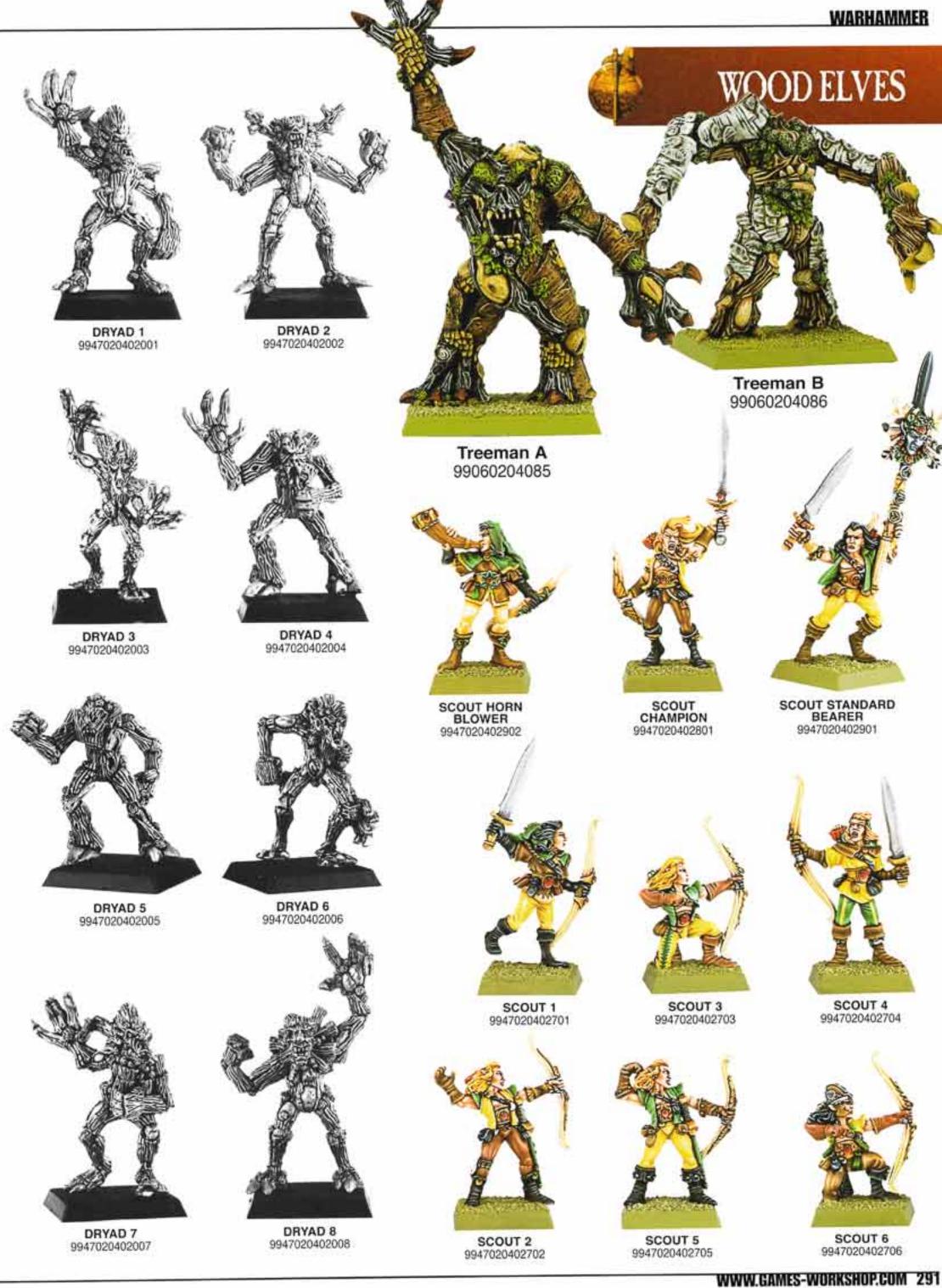
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BLUE HORROR 4 9947020104704



CHAOS CREATURES

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PINK HORROR 1 9947020104601



PINK HORROR 3 9947020104603



9947020104602



PINK HORROR 4 9947020104604



9947020104605



9947020104606



HORROR TAIL 3 9947020104607



9947020104608



PINK HORROR STANDARD BEARER TAIL 9947020105101



PINK HORROR CHAMPION 9947020105201



PINK HORROR STANDARD BEARER 9947020105203



PINK HORROR DRUMMER 9947020105204



PINK HORROR CHAMPION TAIL 9947020105202



PINK HORROR DRUMMER TAIL 9947020105102



CHAOS CREATURES -



BLOODLETTER CHAMPION LEFT ARM 9947020107004



BLOODLETTER CHAMPION BODY 9947020107001



BLOODLETTER CHAMPION SWORD ARM 9947020107003



STANDARD 9947020106902



BLOODLETTER CHAMPION HEAD 9947020107002



STANDARD BEARER BODY 9947020106901



BLOODLETTER W/ BLOODHORN 9947020106903



9947020100902



BLOODLETTER 5 9947020100905



9947020100904



9947020100906



9947020100903



9947020100907



9947020100901



9947020101902



9947020101901



9947020101905



9947020101906



FIEND LEFT CLAW 1 9947020101908



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9947020101904



9947020101903



FLESH HOUND HEAD 1 9947020100812



FLESH HOUND HEAD 2 9947020100803



FLESH HOUND RUFF 1 9947020100814



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CHAOS CREATURES



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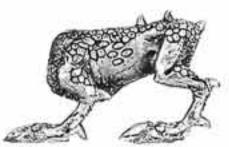
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FLESH HOUND LEFT BODY 1 9947020100810



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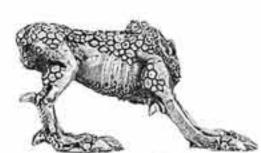
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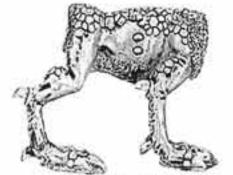
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DAEMONETTE 4

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FLESH HOUND RIGHT BODY 1 9947020100811



FLESH HOUND RIGHT BODY 2 9947020100802



FLESH HOUND RIGHT BODY 3 9947020100807



9947020101002



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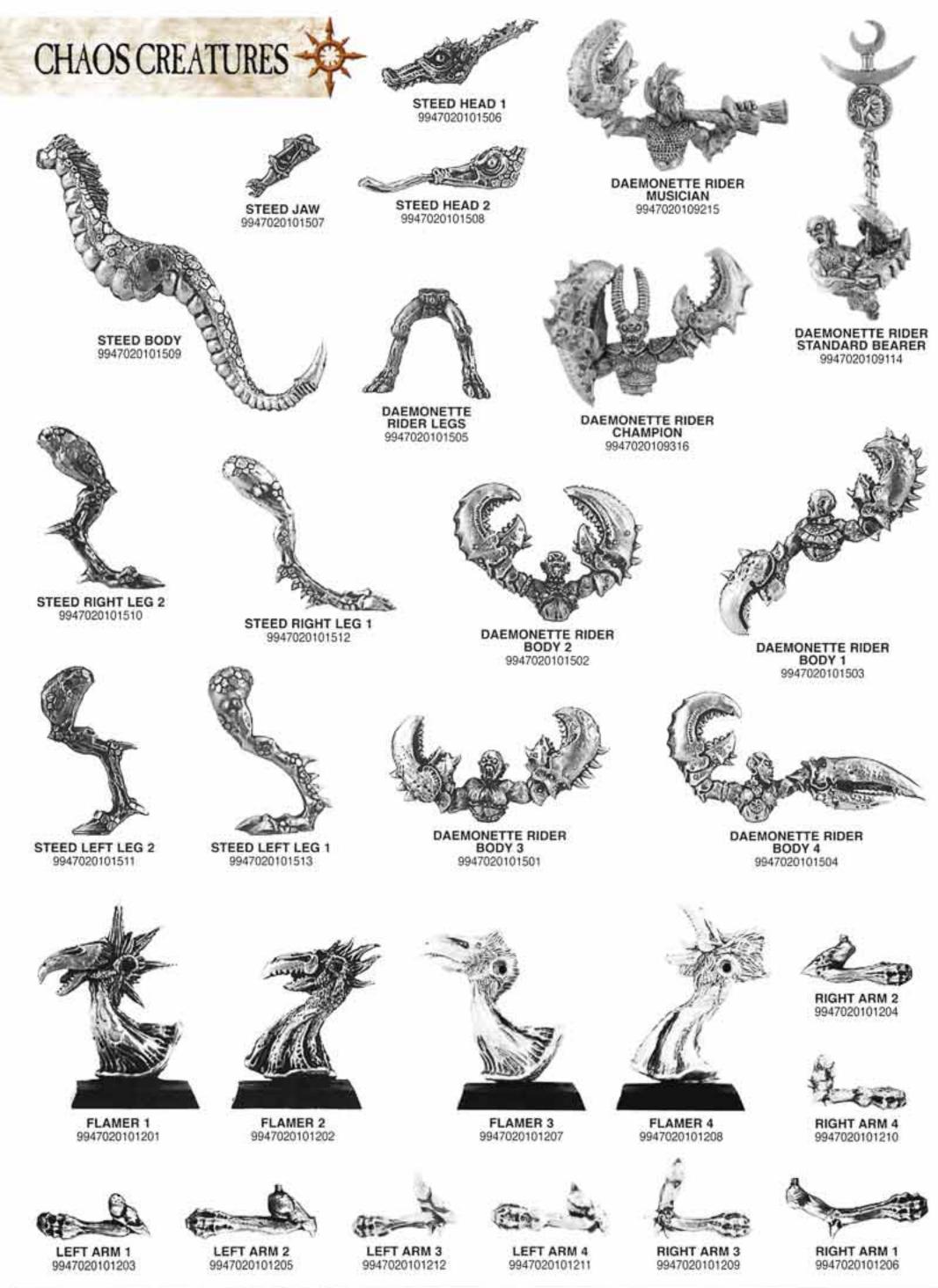


CLASSIC DAEMONETTE CHAMPION 9947020107401



CLASSIC DAEMONETTE STANDARD BEARER 9947020107502









CHAOS HOUND HEAD 2 9947020108104



CHAOS HOUND HEAD 4 9947020108112



CHAOS HOUND LEFT BODY 1 9947020108101



CHAOS HOUND LEFT BODY 2 9947020108106



CHAOS HOUND LEFT BODY 3 9947020108110



CHAOS HOUND **LEFT BODY 4** 9947020108114



CHAOS HOUND RIGHT BODY 1 9947020108102



CHAOS HOUND RIGHT BODY 2 9947020108105



CHAOS HOUND RIGHT BODY 3 9947020108109



CHAOS HOUND RIGHT BODY 4 9947020108113



Classic Red Maw



RED MAW BODY 9947020108004



CHAOS HOUND TAIL 1 9947020108103



CHAOS HOUND TAIL 3 9947020108111



RED MAW BACK LEG 9947020108005



RED MAW FRONT LEG 9947020108006

CHAOS HOUND HEAD 3 9947020108108



CHAOS HOUND TAIL 2 9947020108115



CHAOS HOUND TAIL 4 9947020108107







Classic Spawn



CHAOS CREATURES



CHAOS SPAWN TAIL 5 9947020104916



CHAOS SPAWN NECK JOINT 9947020104903



CHAOS SPAWN TAIL JOINT 9947020104904



CHAOS SPAWN TAIL 1 9947020104912



CHAOS SPAWN TAIL 2 9947020104913



CHAOS SPAWN TAIL 3 9947020104914



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CHAOS SPAWN HEAD 1 9947020104905



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CHAOS SPAWN HEAD 5 9947020104909



CHAOS SPAWN HEAD 6 9947020104910



CHAOS SPAWN HEAD 7 9947020104911



CHAOS SPAWN HEAD 8 9947020104924



CHAOS SPAWN RIGHT LEG 1 9947020104917



CHAOS SPAWN RIGHT LEG 2 9947020104918



CHAOS SPAWN RIGHT LEG 3 9947020104919



CHAOS SPAWN RIGHT LEG 4 9947020104920



CHAOS SPAWN BODY 1 9947020104901



CHAOS SPAWN LEFT LEG 1 9947020104921



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CHAOS CREATURES



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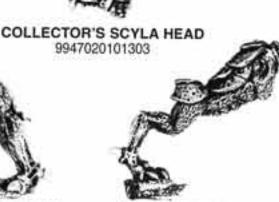
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COLLECTOR'S SCYLA LEFT SIDE 9947020101302



COLLECTOR'S SCYLA RIGHT ARM 9947020101306



COLLECTOR'S SCYLA RIGHT SIDE 9947020101301



COLLECTOR'S SCYLA TAIL 9947020101304



CLASSIC SCYLA BODY 9947020109401



CLASSIC SCYLA RIGHT ARM 9947020109404



CLASSIC SCYLA HEAD 9947020109402



CLASSIC SCYLA COLLAR



CLASSIC SCYLA LEFT ARM 9947020109405



CLASSIC SCYLA RIGHT LEG 9947020109406



CLASSIC SCYLA LEFT LEG 9947020109407



CLASSIC BEAST HEAD TENTACLES 9947020102004



TWIN TENTACLE 9947020102005



CLASSIC BEAST RIGHT SIDE 9947020102001



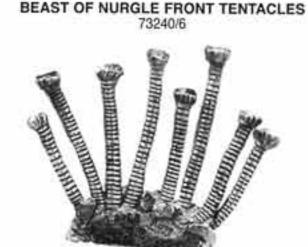
LEFT SIDE 9947020102002



CLASSIC BEAST HEAD 2 9947020102003



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BEAST OF NURGLE MIDDLE TENTACLES 73240/5



BEAST OF NURGLE BACK TENTACLES 73240/7



BEAST OF NURGLE RIGHT FOOT 73240/4







PINK HORROR LEGS 1 73226/32A

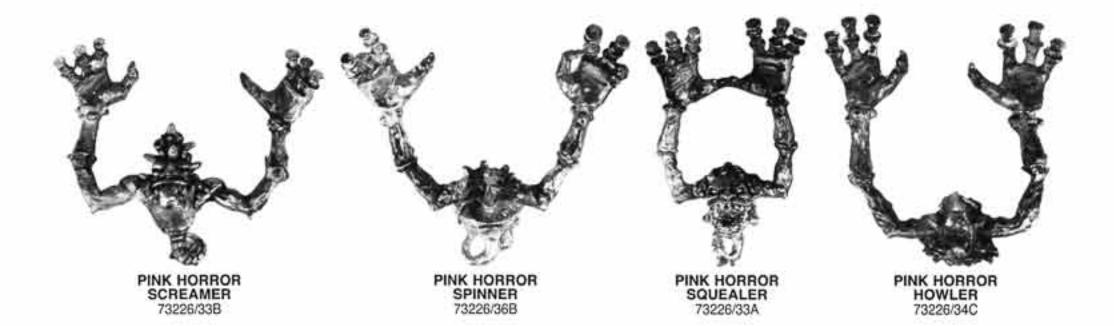


PINK HORROR LEGS 2 73226/32B



PINK HORROR LEGS 3 73226/32C







PINK HORROR TWISTER 73226/34B



PINK HORROR SHRIEKER 73226/33C



PINK HORROR SCREECHER 73226/36C



PINK HORROR PIERCER 73226/36A



PINK HORROR SQUAWKER 73226/35B



PINK HORROR WAILER 73226/35A



PINK HORROR WHEELER 73226/34A





HEAD 3

73214/55



KEEPER OF SECRETS LEFT ARM 1 73214/24

KEEPER OF SECRETS HEAD 4

7321452

KEEPER OF SECRETS RIGHT ARM 1 73214/27

KEEPER OF SECRETS RIGHT ARM 2 73214/23



KEEPER OF SECRETS HEAD 5 73214/26



KEEPER OF SECRETS HEAD 2 73214/51



KEEPER OF SECRETS BODY 1 73214/20



KEEPER OF SECRETS HEAD 1 73214/53

CHAOS CREATURES-



LORD OF CHANGE HEAD 1 73214/1A



LORD OF CHANGE HEAD 4 73214/1D



Collector's Lord of Change (Random 1) 99110102102



LORD OF CHANGE HEAD 2 73214/1B



LORD OF CHANGE HEAD 5

73214/1E

LORD OF CHANGE PTERODACTYL HEAD 73214/1F





LORD OF CHANGE TAIL 2 73214/2B



LORD OF CHANGE LEGS 2 73214/7



LORD OF CHANGE BODY 3 73214/1



LORD OF CHANGE

TAIL 1

73214/2A

LORD OF CHANGE BODY 1 73214/5



LORD OF CHANGE BODY 2 73214/6



LORD OF CHANGE WINGS 73214/3



GREAT UNCLEAN ONE LEGS W/ NURGLINGS 73214/31





GREAT UNCLEAN ONE HORNS 5 73214/38



One (Random 1) 99110102103



GREAT UNCLEAN ONE BELLY 1 73214/39



GREAT UNCLEAN ONE SHOULDER 2 73214/34



GREAT UNCLEAN ONE SHOULDER 1 73214/40



GREAT UNCLEAN ONE BELLY 3 73214/33



GREAT UNCLEAN ONE HEAD 3 73214/43A



GREAT UNCLEAN ONE HORNS 2 73214/44A



GREAT UNCLEAN ONE HORNS 4 73214/44B



GREAT UNCLEAN ONE BACK 73214/32



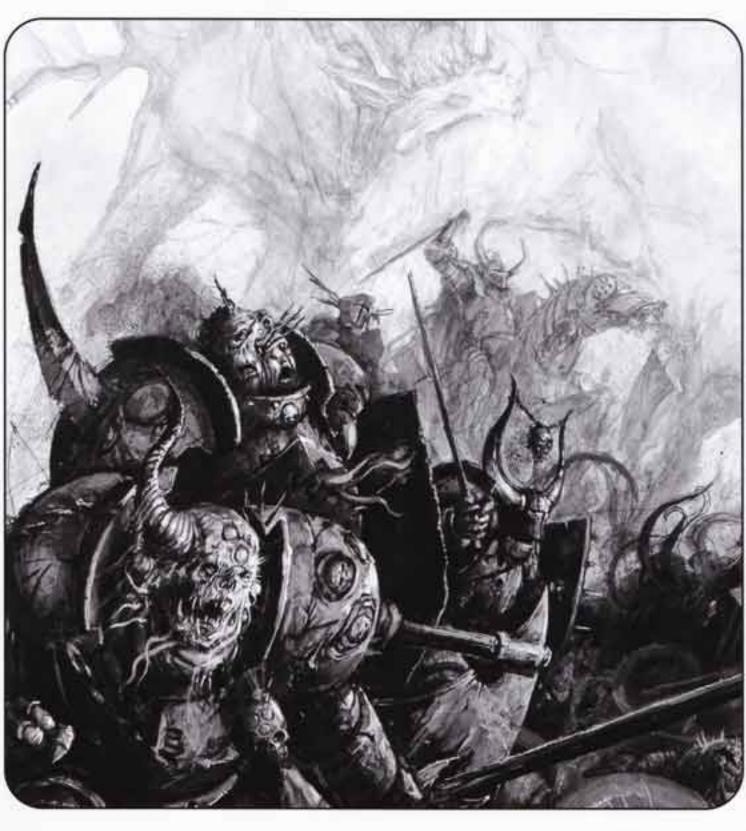
GREAT UNCLEAN ONE HEAD 5 73214/43B



GREAT UNCLEAN ONE LEFT ARM 1 73214/42



GREAT UNCLEAN ONE RIGHT ARM 2 73214/35



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